

Acquiring *Wh*-Dependencies Through Efficient Representation

Niels Dickson

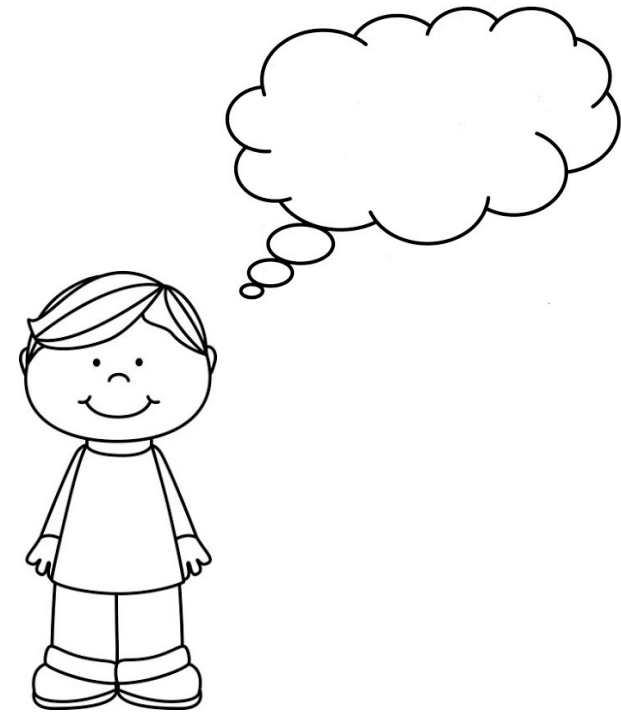
UCI Language Science Community Talk
May 23, 2023

Acquiring

Wh-Dependencies

Efficient Representation

Acquiring



Wh-Dependencies

Efficient Representation

Acquiring



Wh-Dependencies

Who does Jack think the necklace is for?

Efficient Representation

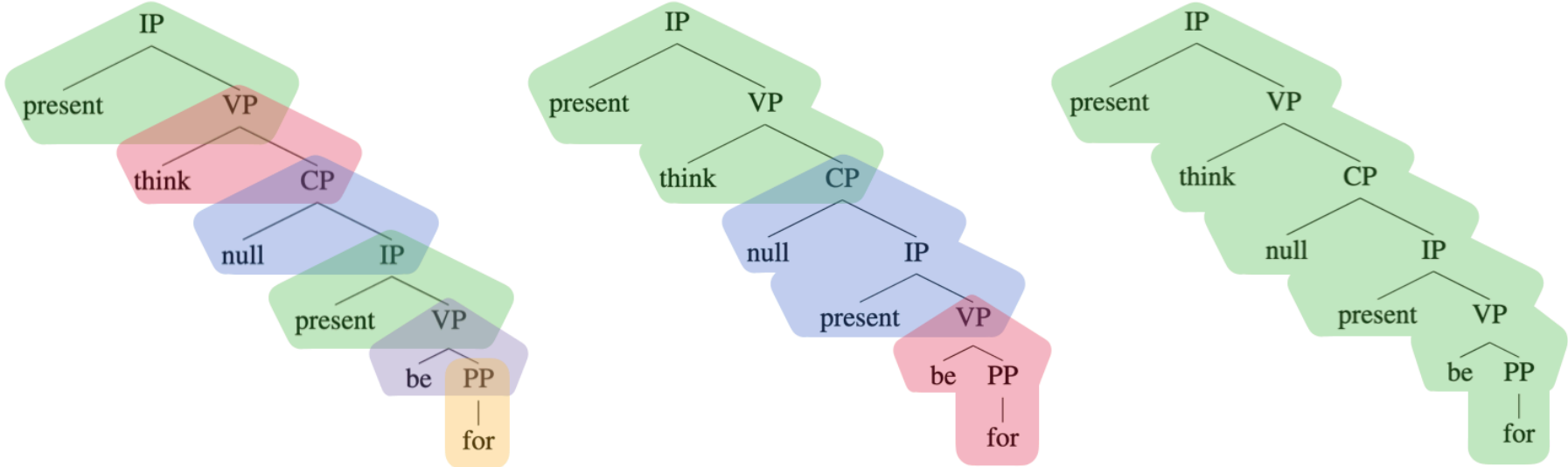
Acquiring



Wh-Dependencies

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Efficient Representation



Acquiring

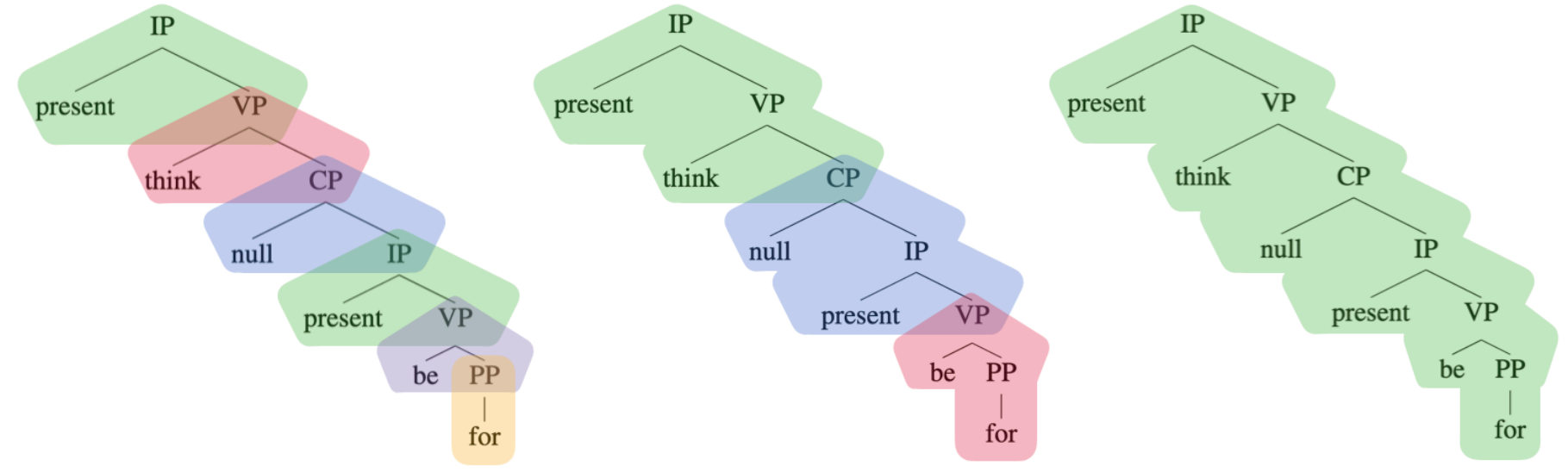


Wh-Dependencies

Who does Jack think the necklace is for?



Efficient Representation



wh-dependencies

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wh-dependencies

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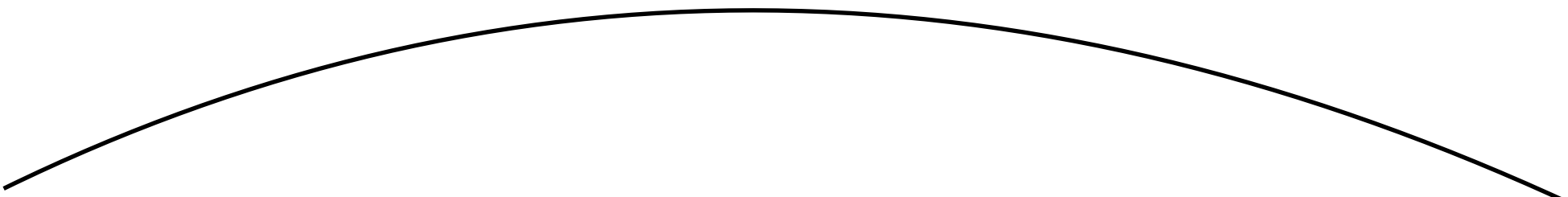
Who does Jack think the necklace is for?

wh-dependencies

Jack thinks the necklace is for Lily.



Who does Jack think the necklace is for?



constraints on *wh*-dependencies

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Jack thinks the necklace for Lily is expensive.

constraints on *wh*-dependencies

Jack thinks the necklace  for Lily is expensive.

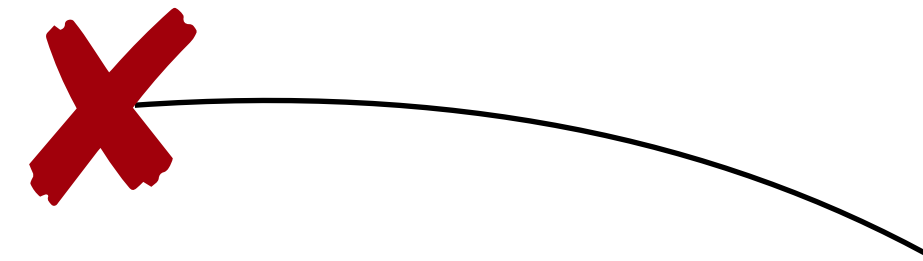
constraints on *wh*-dependencies

Jack thinks the necklace  for Lily is expensive.

Who does Jack think [the necklace for] is expensive?

constraints on *wh*-dependencies

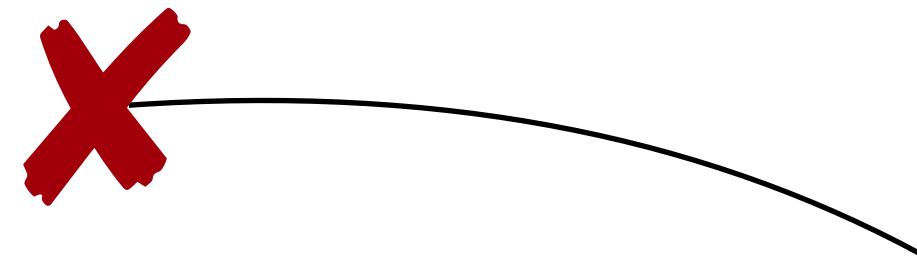
Jack thinks the necklace for Lily is expensive.



Who does Jack think [the necklace for] is expensive?

constraints on *wh*-dependencies

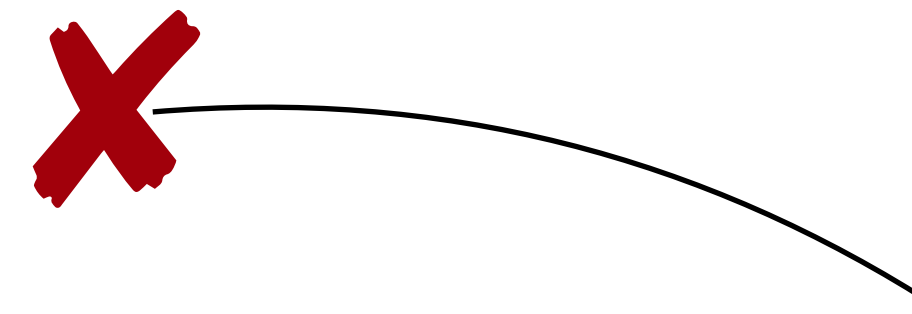
Jack thinks the necklace for Lily is expensive.



Who does Jack think [the necklace for] is expensive?



constraints on *wh*-dependencies



Subject Island: Who does Jack think [the necklace for] is expensive?

- X Complex NP Island:** What did Lily make the claim that Jack forgot?
- X Whether Island:** What does the teacher wonder whether Jack stole?
- X Adjunct Island:** What does the teach worry if Lily forgot?

roadmap

roadmap

- output: behavioral patterns for these dependencies

roadmap

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 - pattern 1: island effect
 - pattern 2: verb frequency effect
 - pattern 3: child preferences

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- discussion and future direction

pattern 1

island effect stimuli

	Main	Embedded
Non-Island		
Island		

pattern 1

island effect stimuli

	Main	Embedded
Non-Island	Who ___ thinks the necklace is expensive?	
Island		

pattern 1

island effect stimuli

	Main	Embedded
Non-Island	Who ___ thinks the necklace is expensive?	What does Jack think ___ is expensive?
Island		

pattern 1

island effect stimuli

	Main	Embedded
Non-Island	Who ___ thinks the necklace is expensive?	What does Jack think ___ is expensive?
Island	Who ___ thinks the necklace for Lily is expensive?	Who does Jack think the necklace for ___ is expensive?

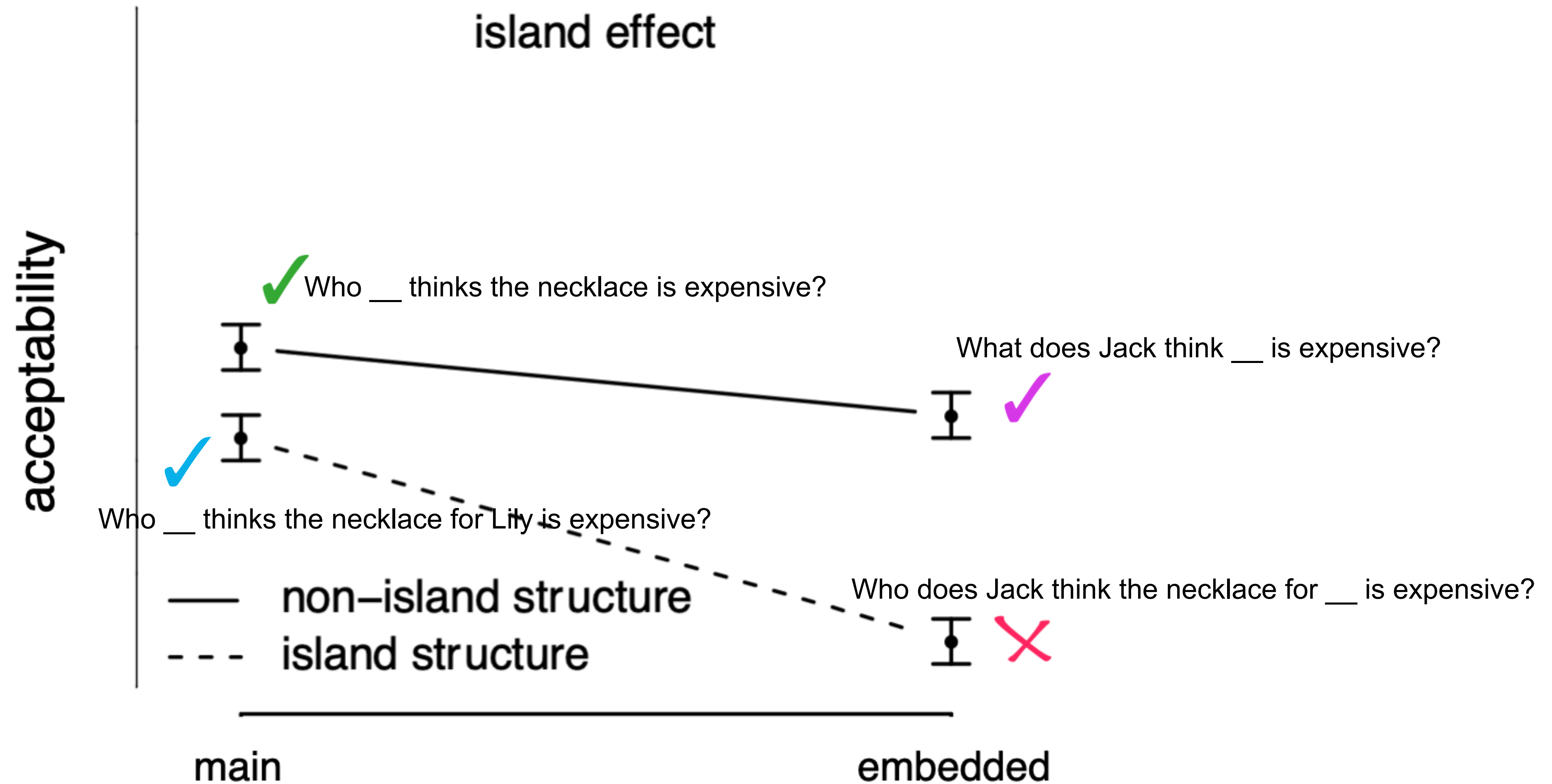
pattern 1

island effect stimuli

	Main	Embedded
Non-Island	✓ Who ___ thinks the necklace is expensive?	✓ What does Jack think ___ is expensive?
Island	✓ Who ___ thinks the necklace for Lily is expensive?	✗ Who does Jack think the necklace for ___ is expensive?

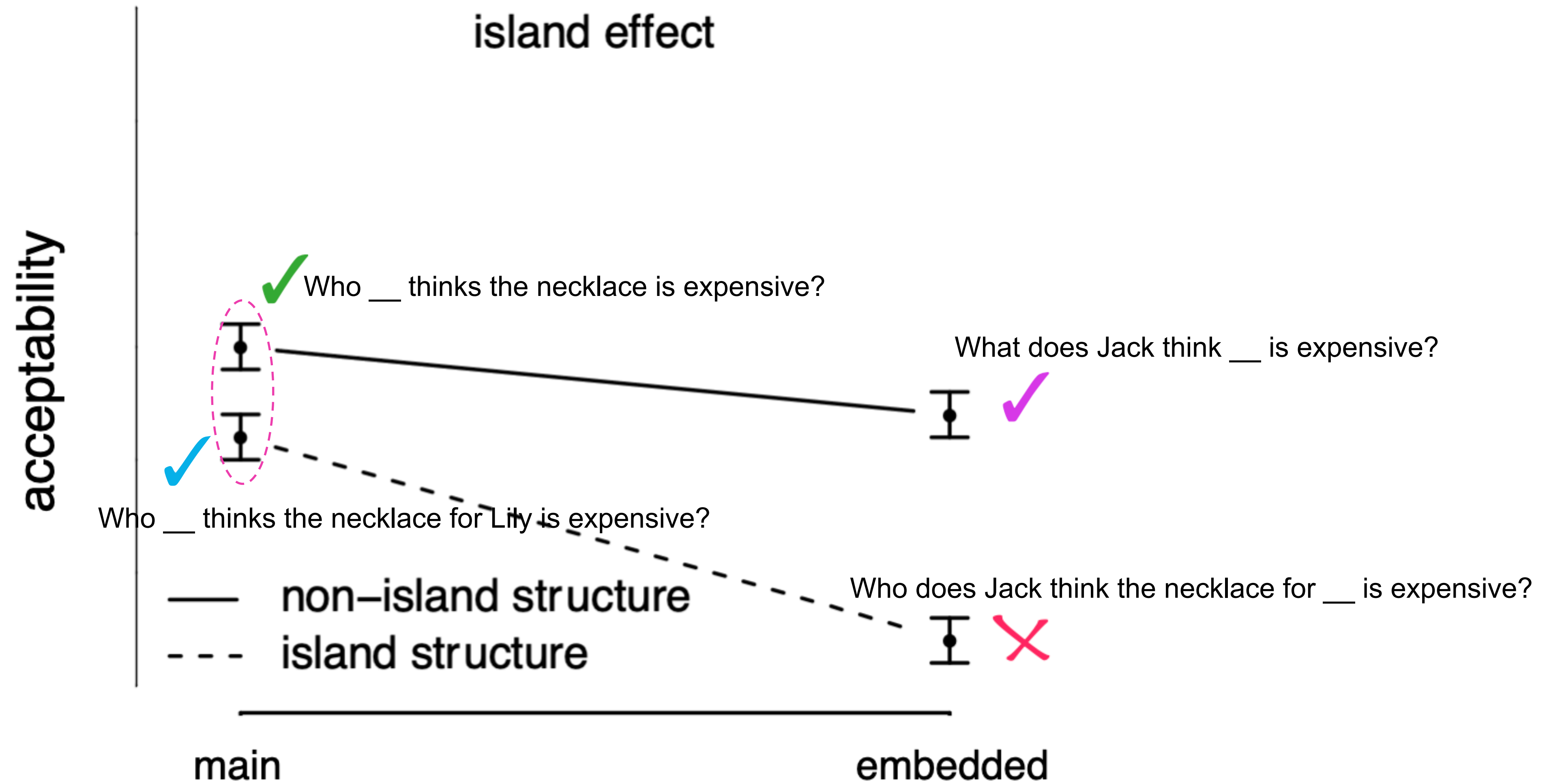
pattern 1

super-additive pattern



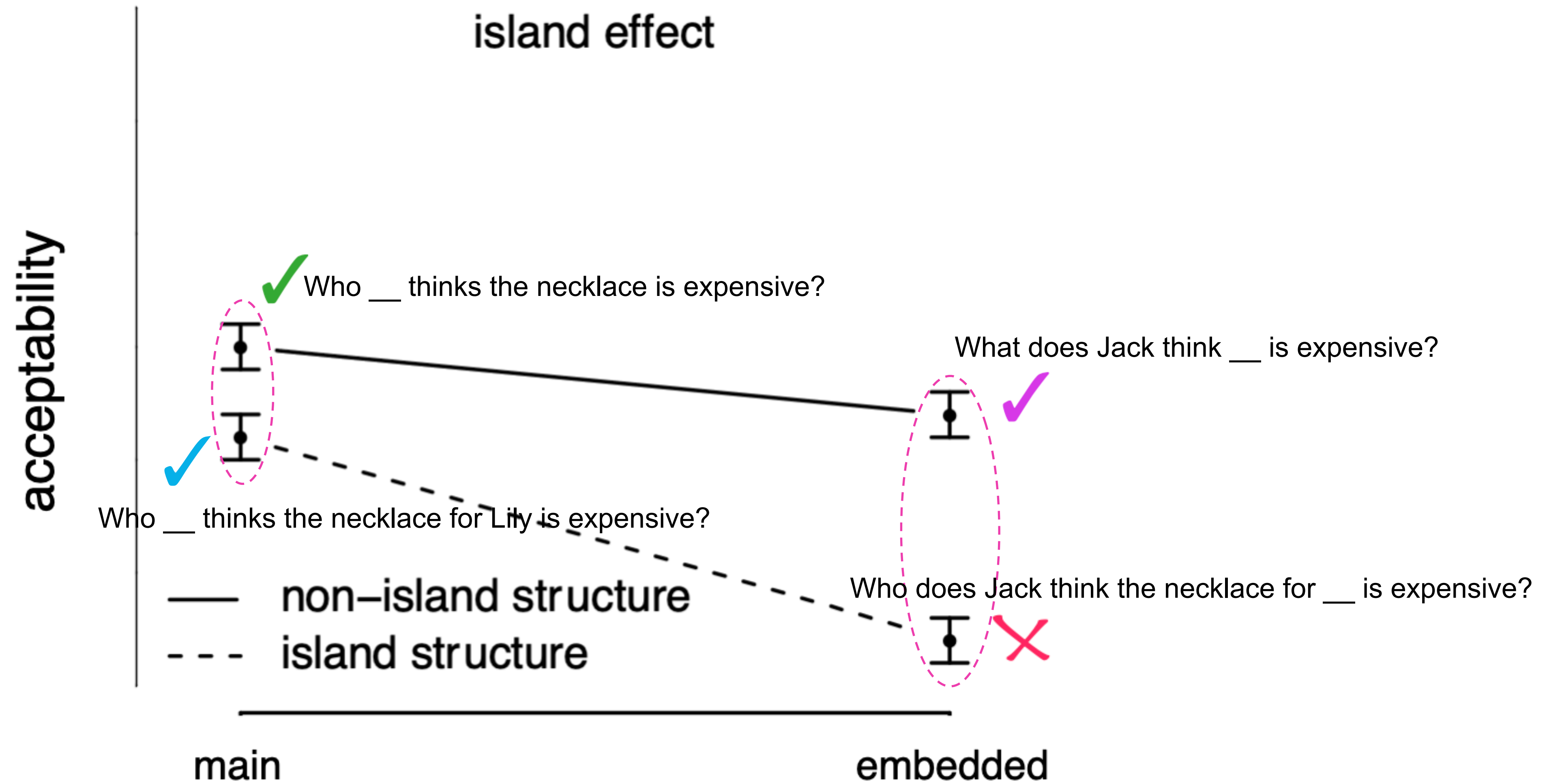
pattern 1

super-additive pattern



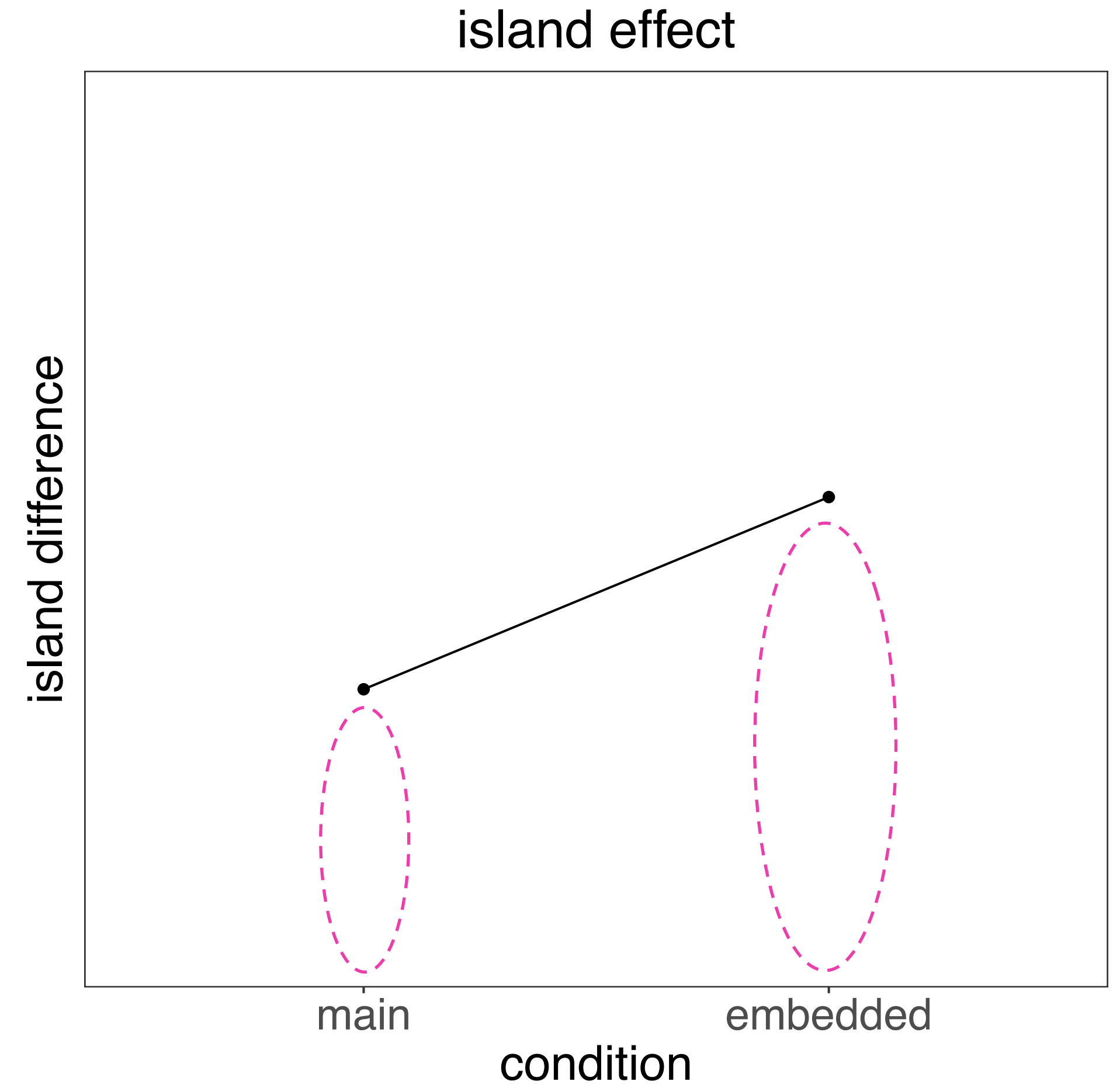
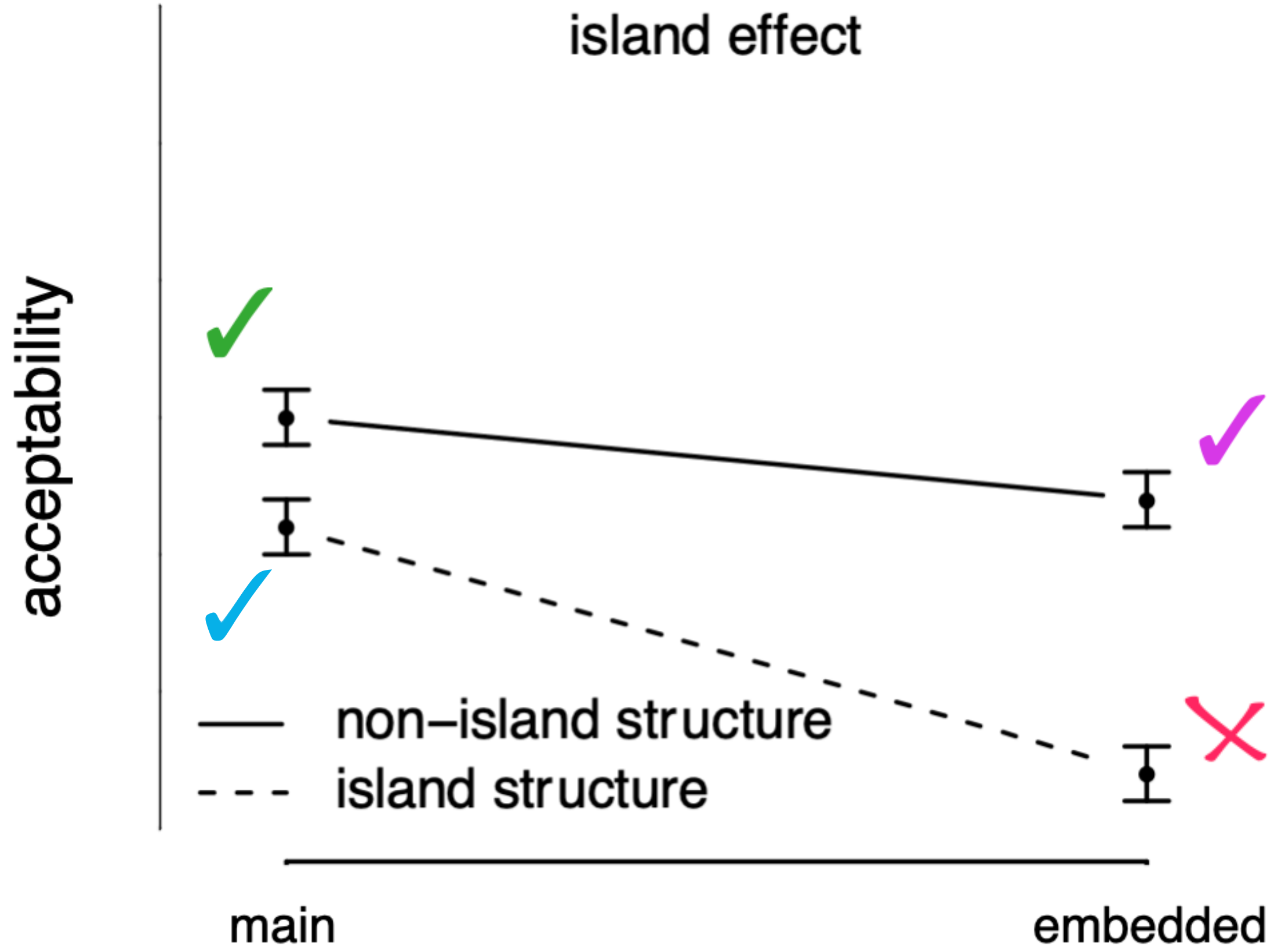
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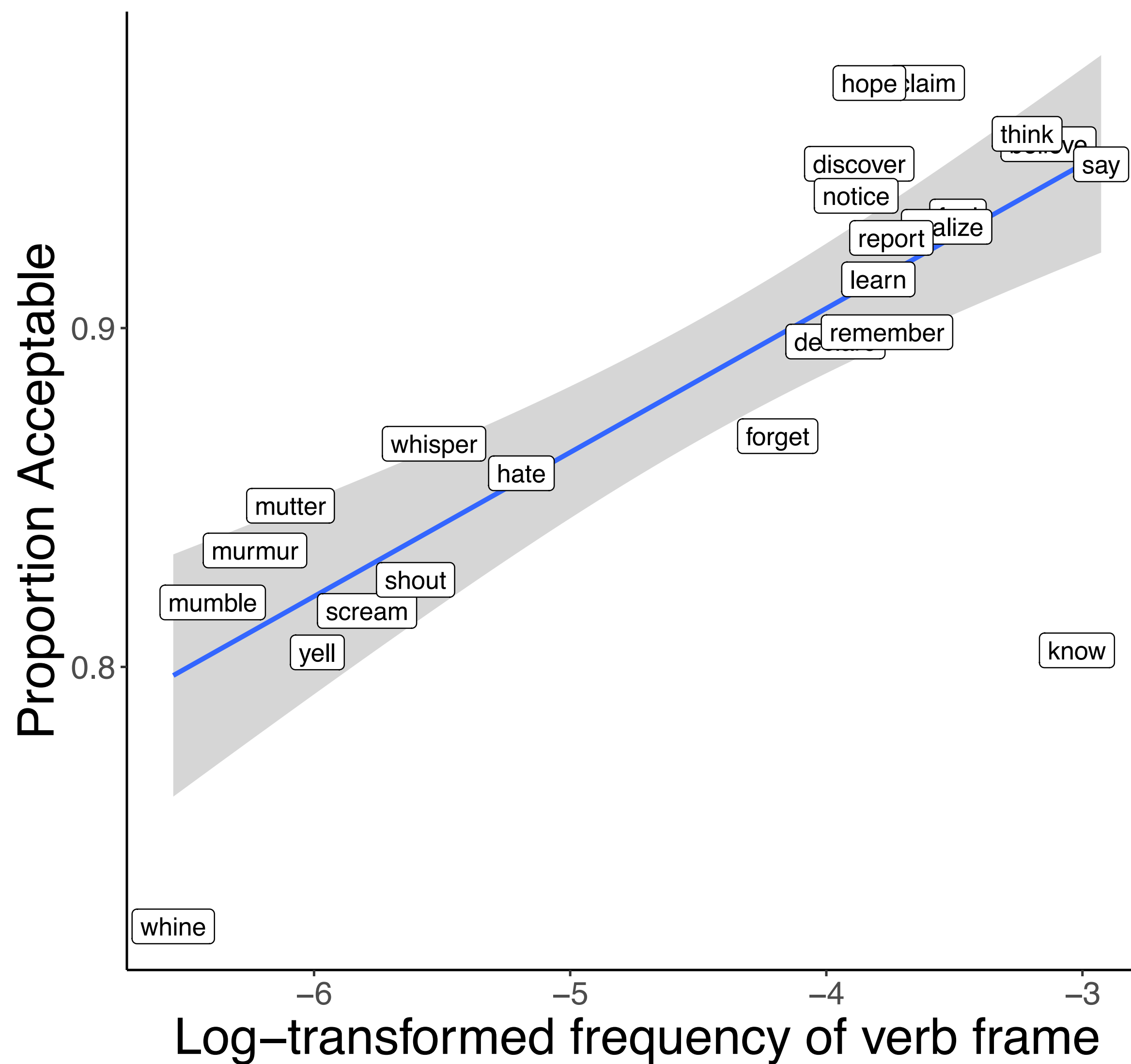
pattern 1

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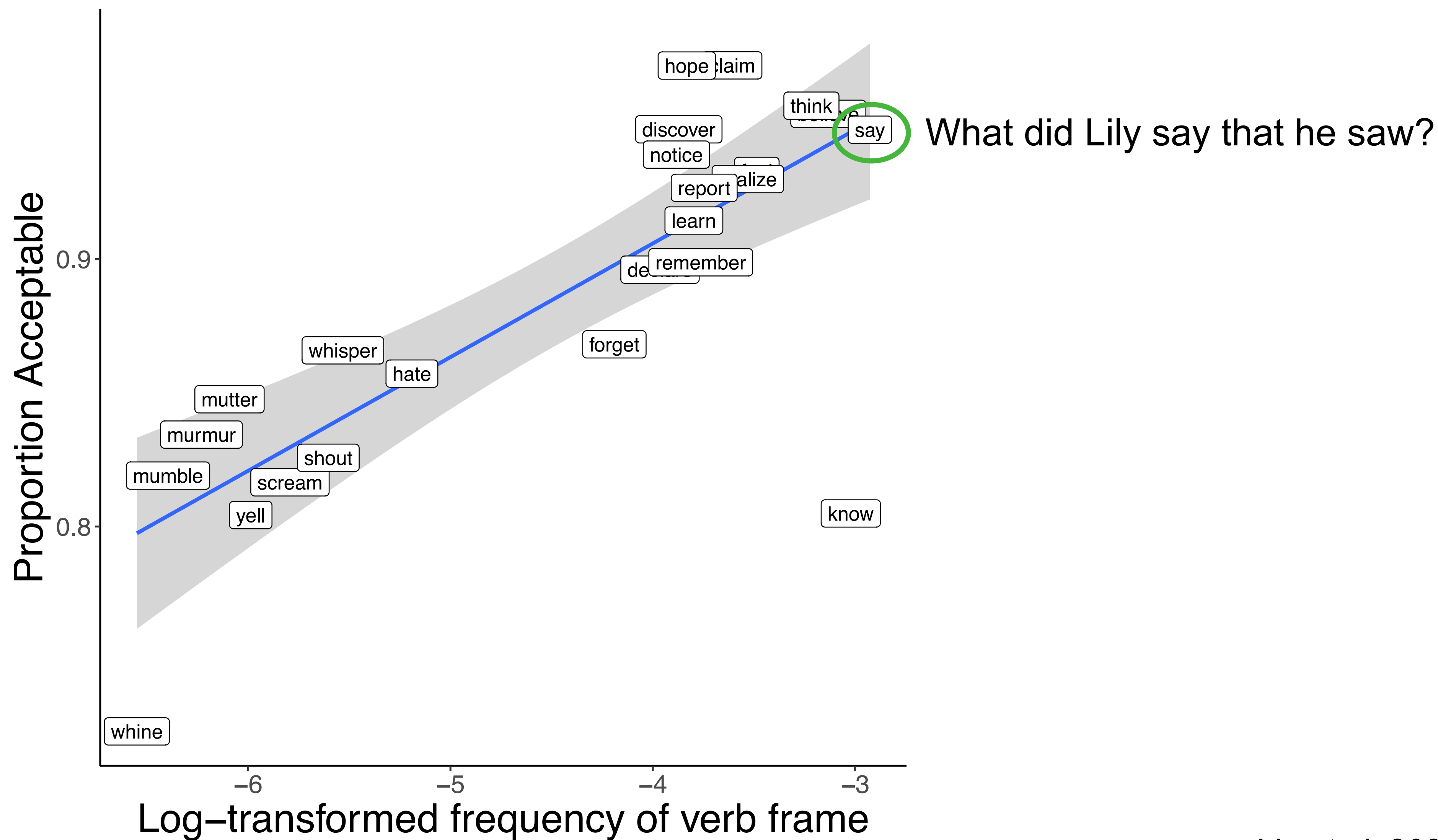
pattern 2

influence of verb frequency



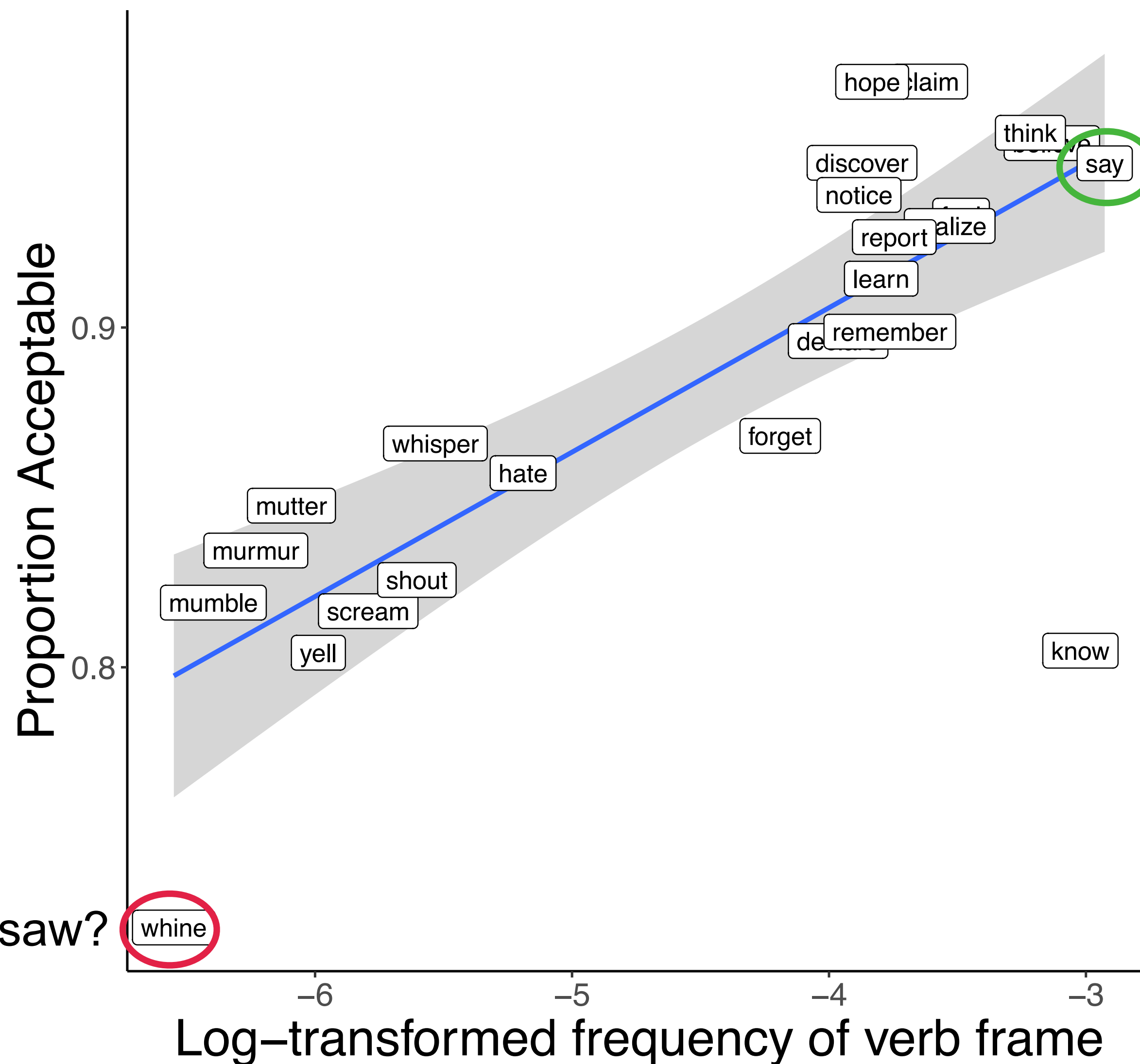
pattern 2

influence of verb frequency



pattern 2

influence of verb frequency



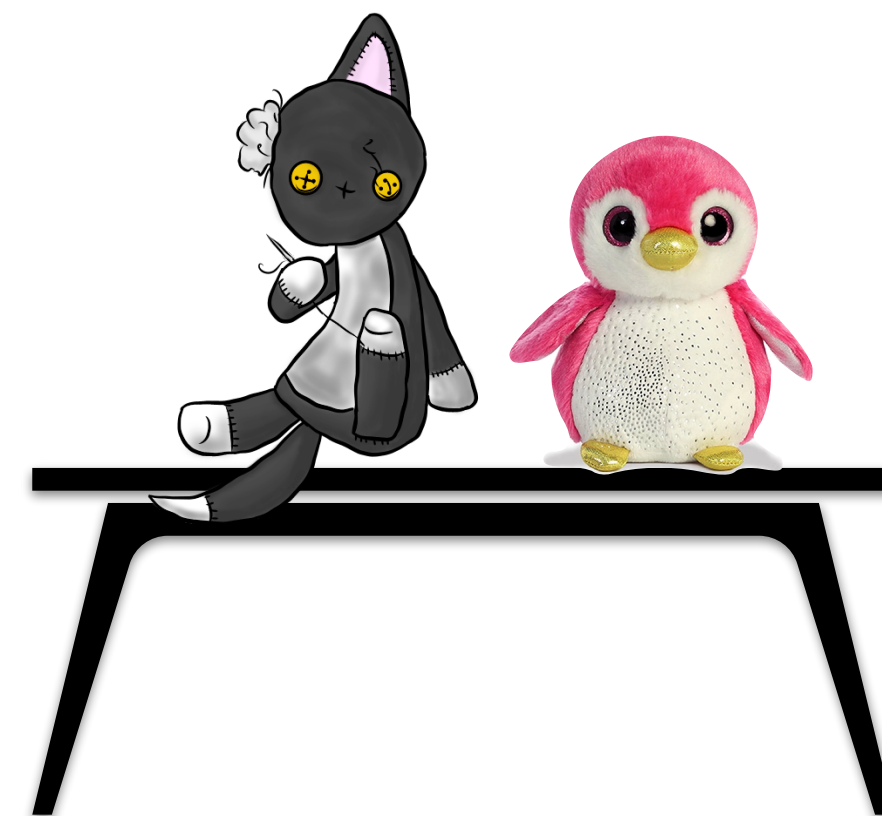
What did Lily say that he saw?

What did Lily whine that he saw?

child interpretation preferences

How do children prefer to interpret potentially ambiguous *wh*-questions?

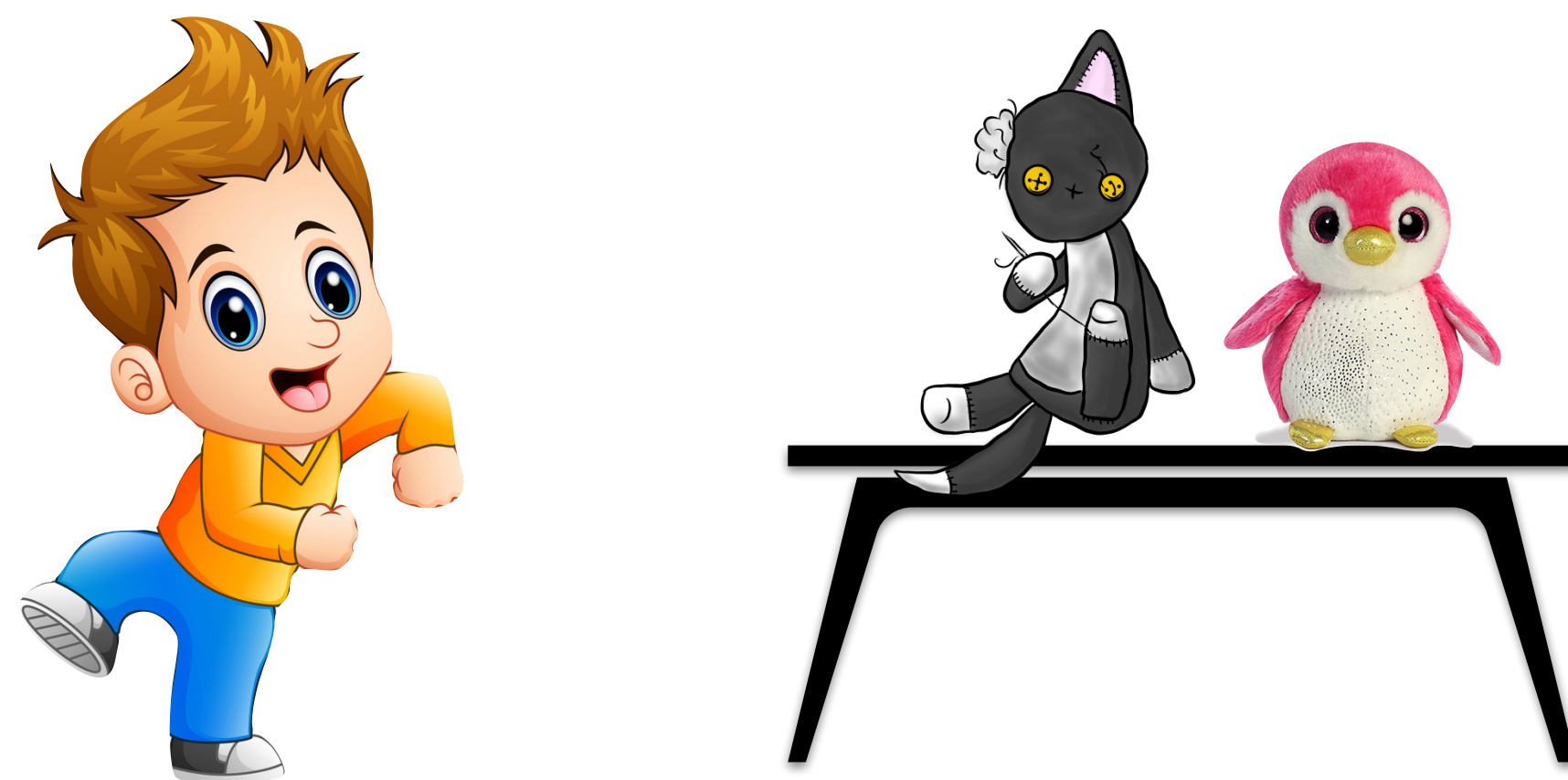
context



child interpretation preferences

How do children prefer to interpret potentially ambiguous *wh*-questions?

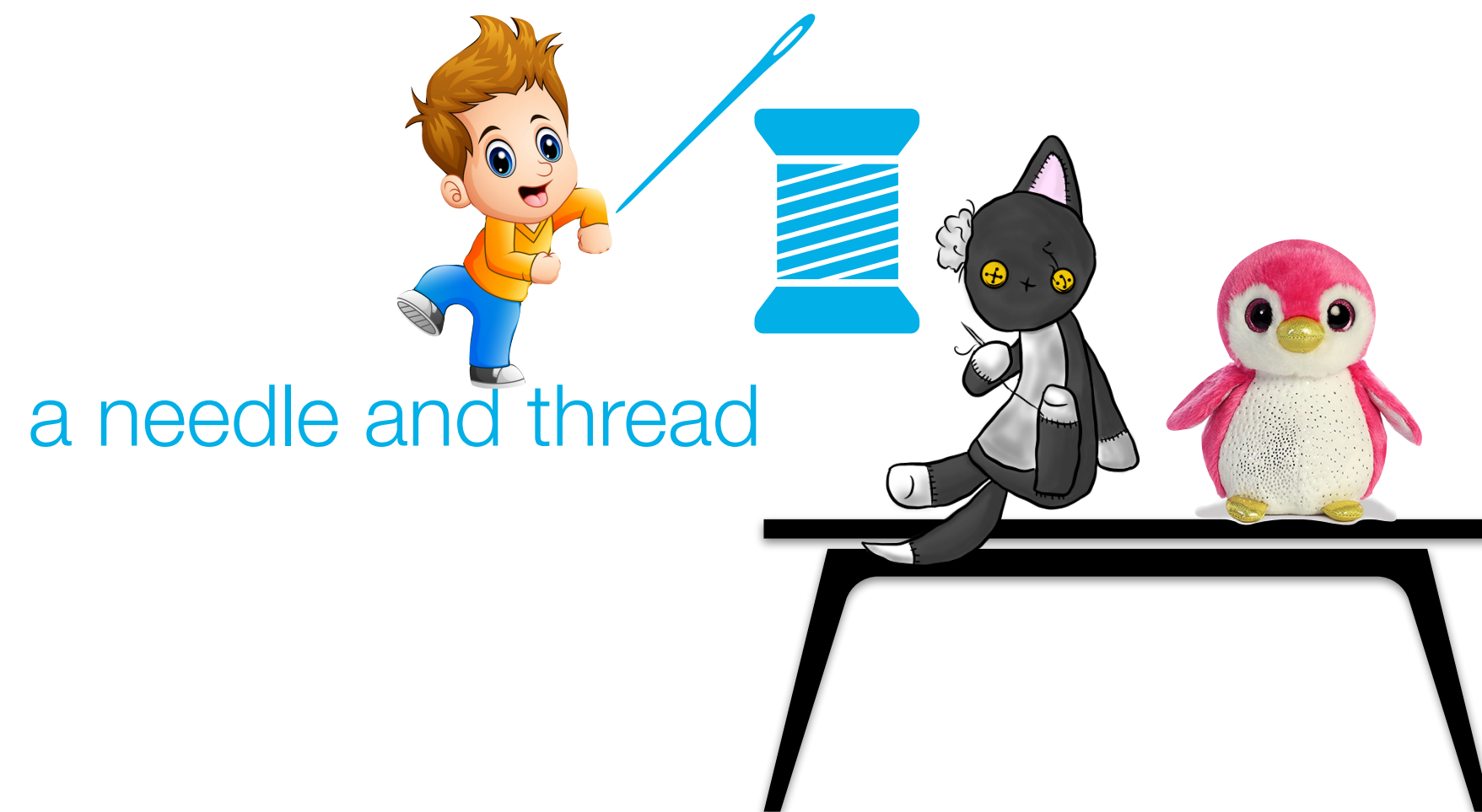
What did the boy fix the cat that was lying on the table with ___*what*?



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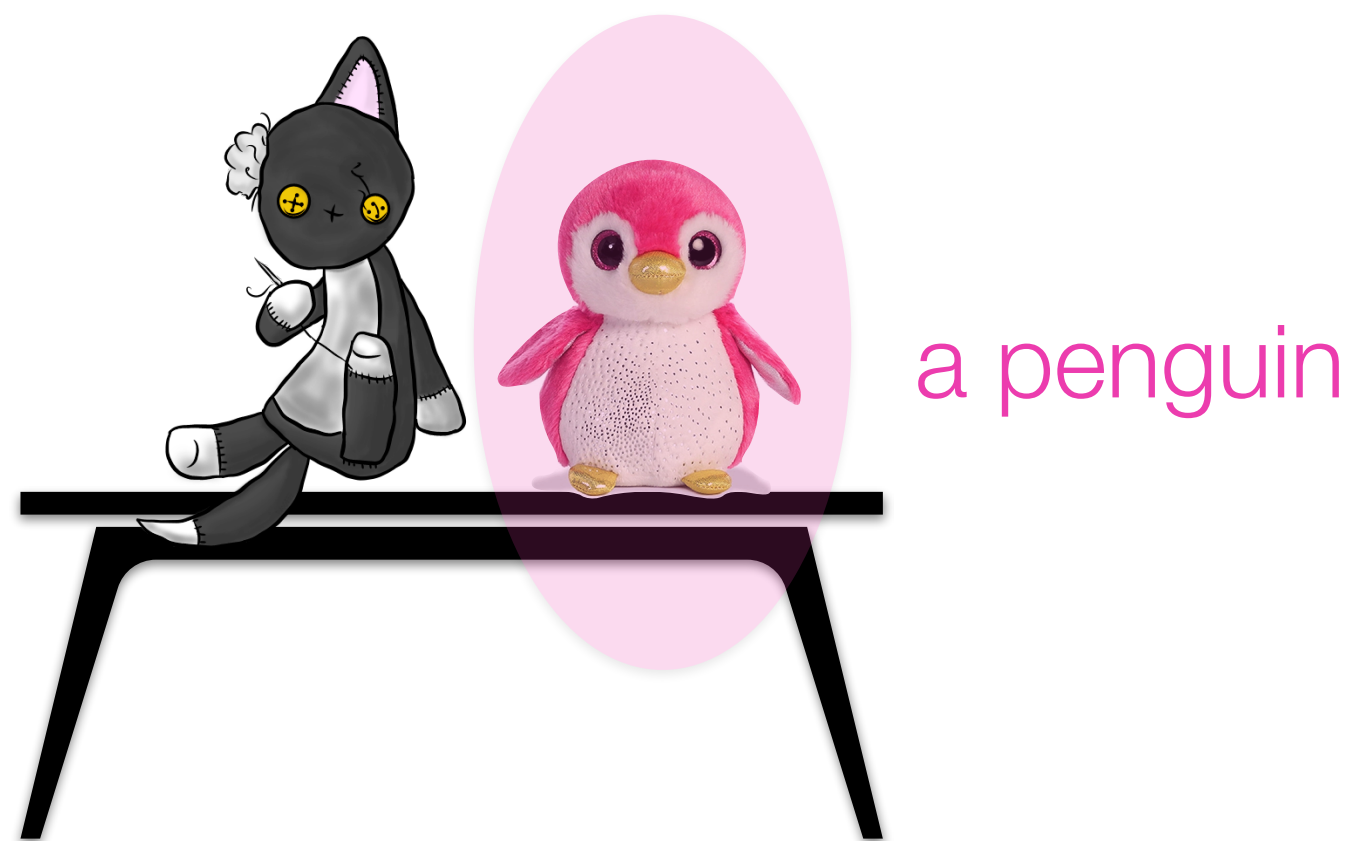
What did the boy [fix the cat *that was lying on the table* [with ___*what*]]?



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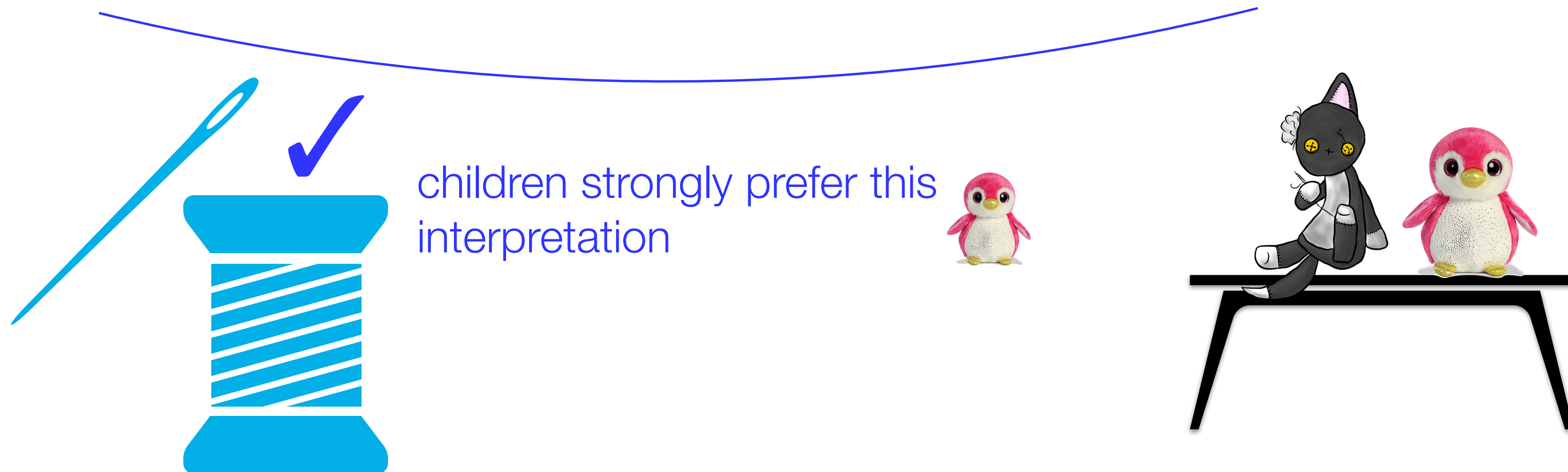
What did the boy [fix [the cat [that [was [lying [on [the table [with ___*what*]]]]]]]]?



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How do children prefer to interpret potentially ambiguous *wh*-questions?

What did the boy fix the cat that was lying on the table with ___*what*?

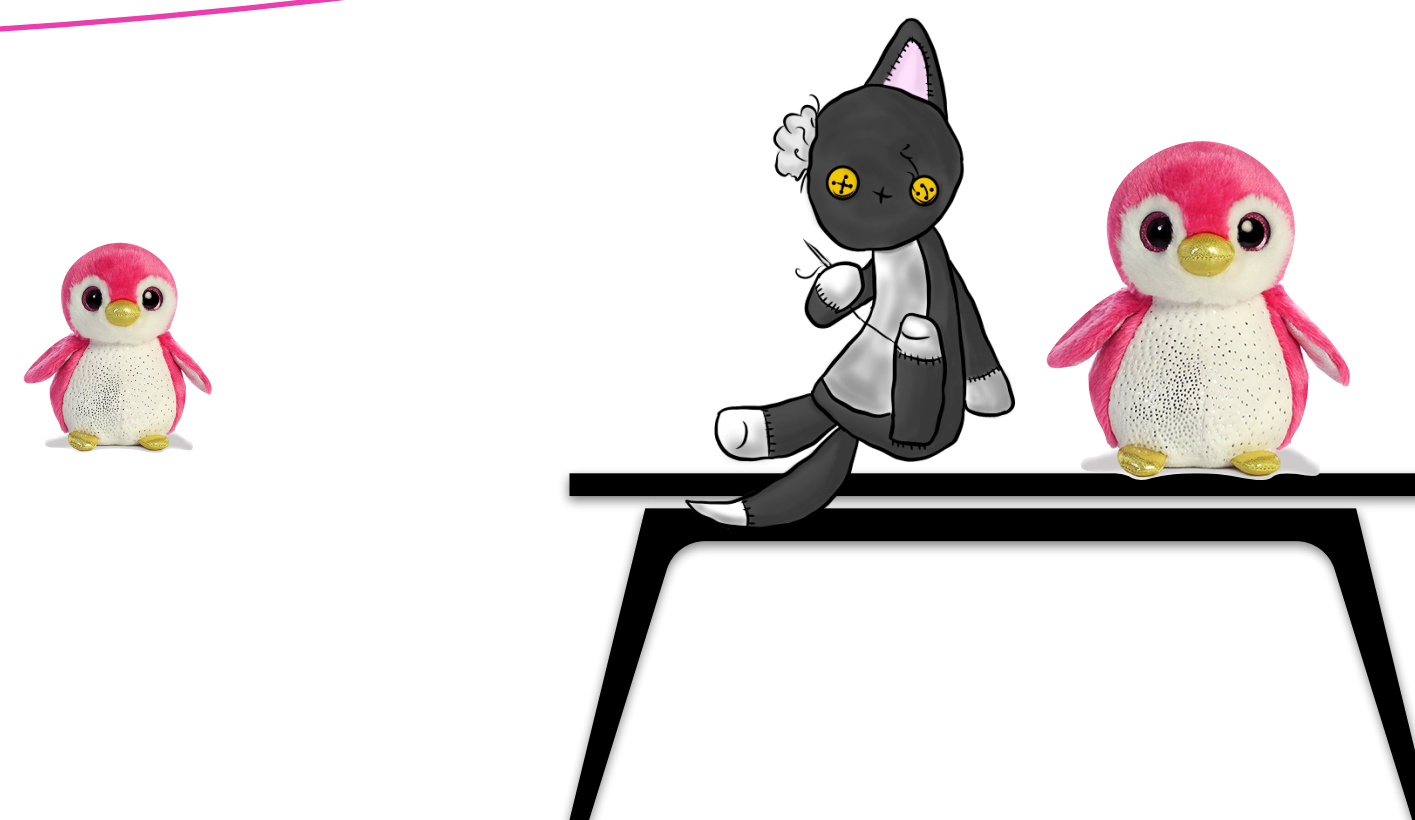


child interpretation preferences

How do children prefer to interpret potentially ambiguous *wh*-questions?

What did the boy [fix [the cat [that [was [lying [on [the table [with ___*what*]]]]]]]]?

This means they strongly disprefer the *wh*-dependency this interpretation relies on.



child interpretation preferences

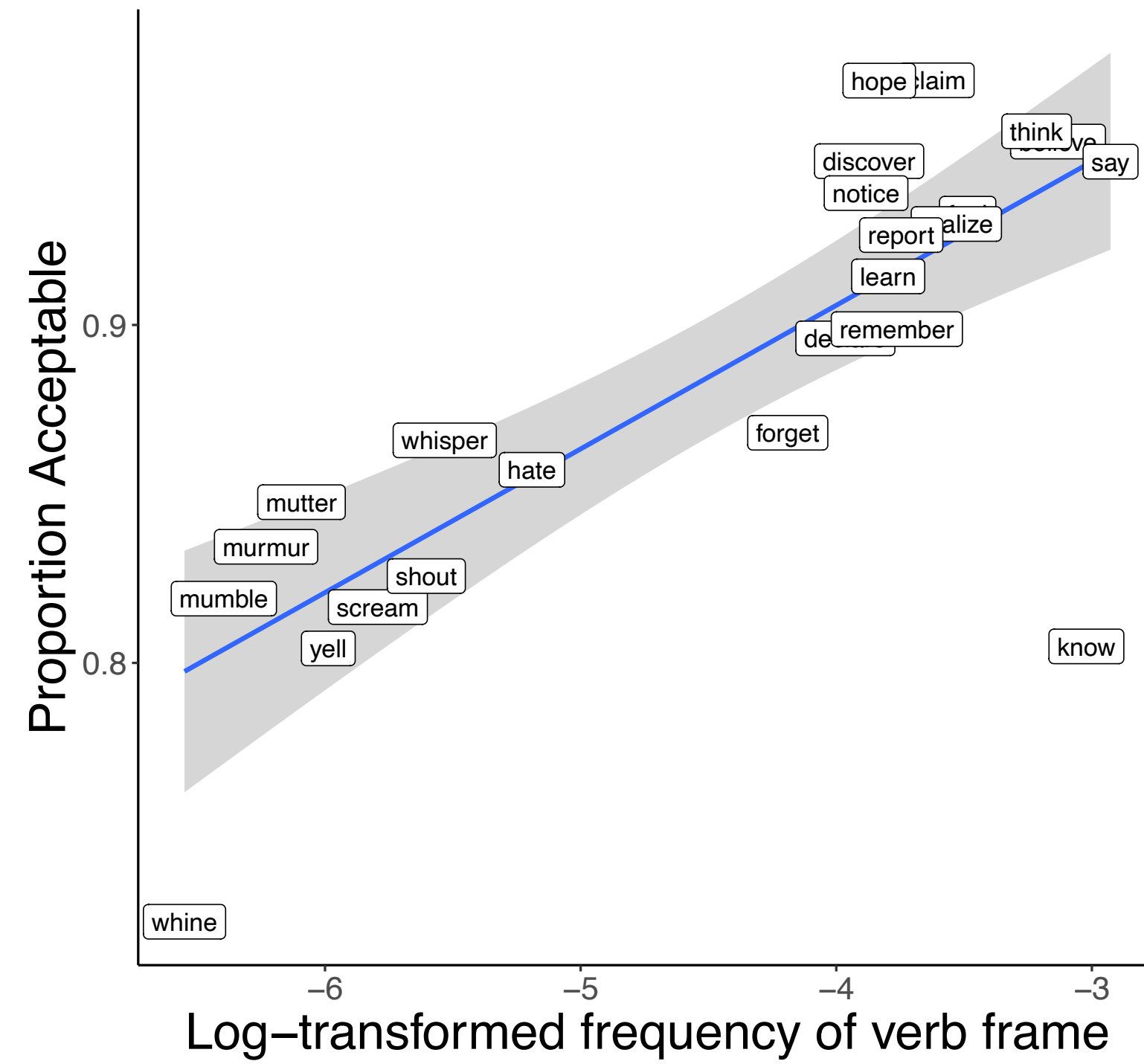
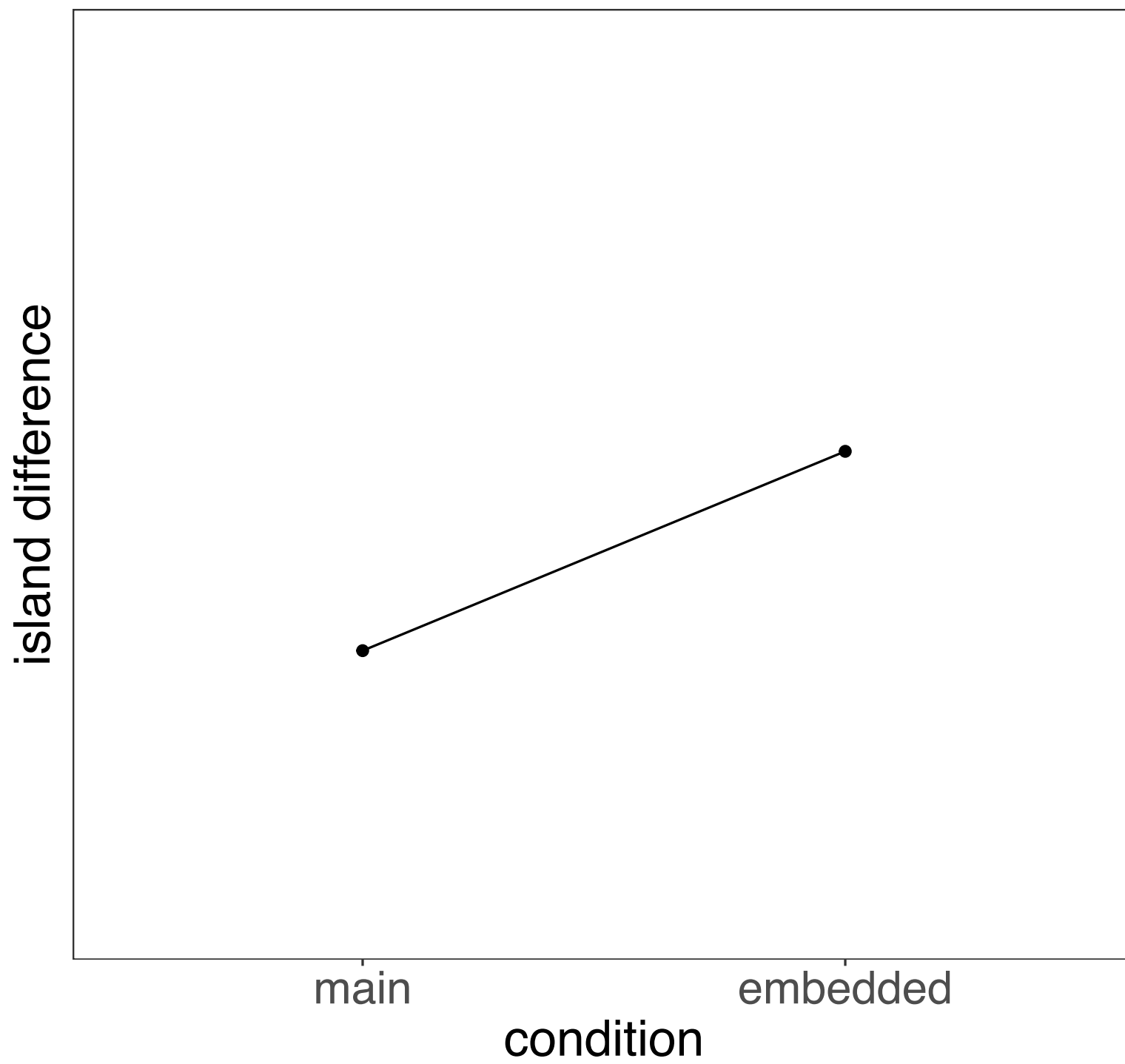
Utterance	How often children preferred the longer <i>wh</i> -dependency
How did the boy say he hurt himself?	0.80
What did the mother say she bought?	0.79
Who did the police woman help to call?	0.48
Who did the little sister ask how to see?	0.25
How did the boy who sneezed drink the milk?	0.20
What did the boy fix the cat that was lying on the table with?	0.09
How did the girl ask where to ride?	0.04
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child interpretation preferences

Utterance	How often children preferred the longer <i>wh</i> -dependency	Longer dependency preferred
How did the boy say he hurt himself?	0.80	✓
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Who did the little sister ask how to see?	0.25	✗
How did the boy who sneezed drink the milk?	0.20	✗
What did the boy fix the cat that was lying on the table with?	0.09	✗
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behavioral patterns

island effect



roadmap

- output: behavioral patterns for these dependencies
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child directed *wh*-dependencies

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- Learning period: 18 months to 4 years^{1,2}

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- Number of dependencies estimation:³
waking hours X utterances per hour X *wh*-dep per utterance
 $\approx 2,146,324$

child directed *wh*-dependencies

- Learning period: 18 months to 4 years^{1,2}
- Number of dependencies estimation:³
waking hours X utterances per hour X *wh*-dep per utterance
 $\approx 2,146,324$
- extracted 12,704 *wh*-dependencies from the CHILDES Treebank⁴

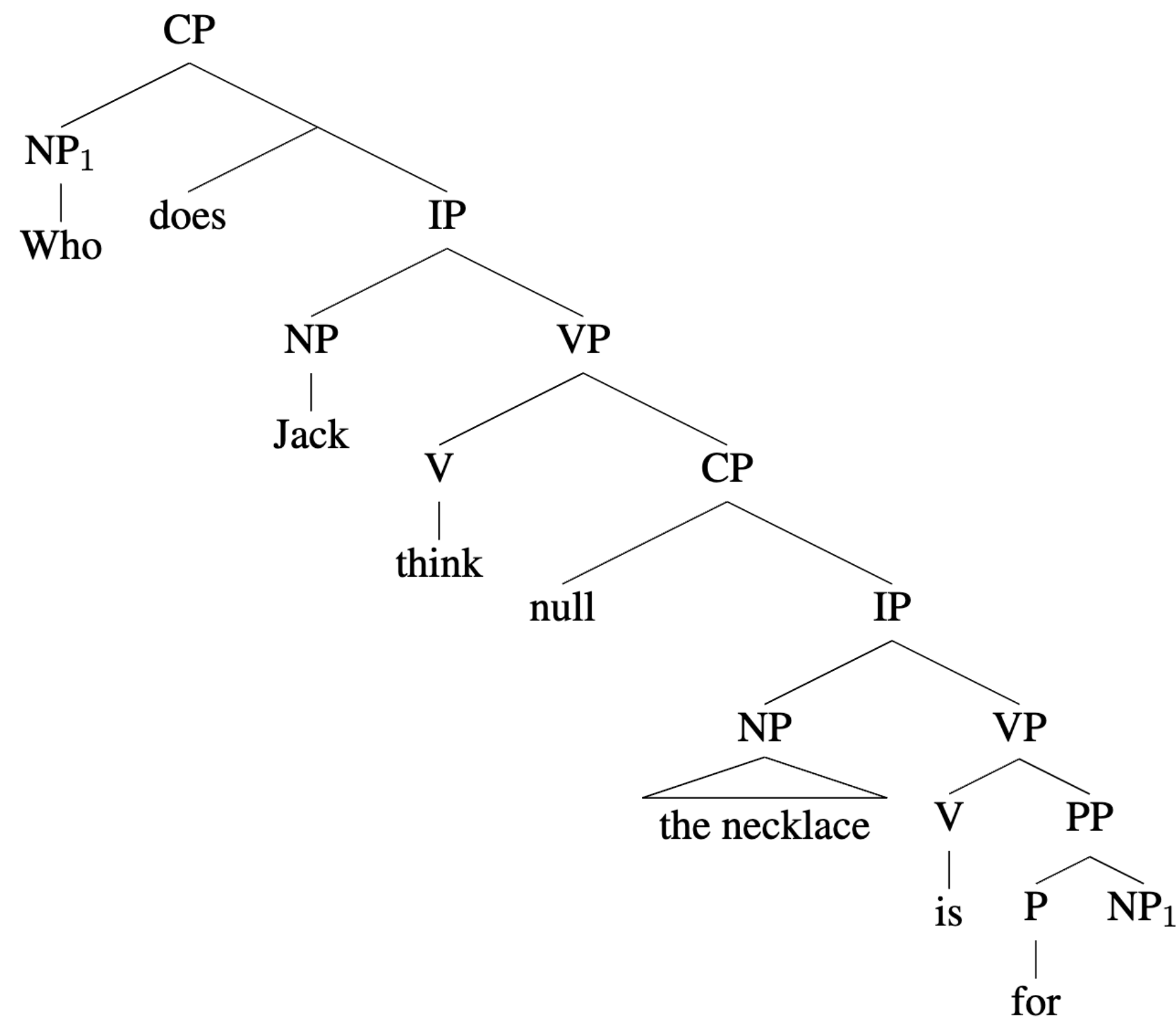
model input

model input

- Following past work, we assume the relevant aspect of the wh-dependency tree is the dependency path

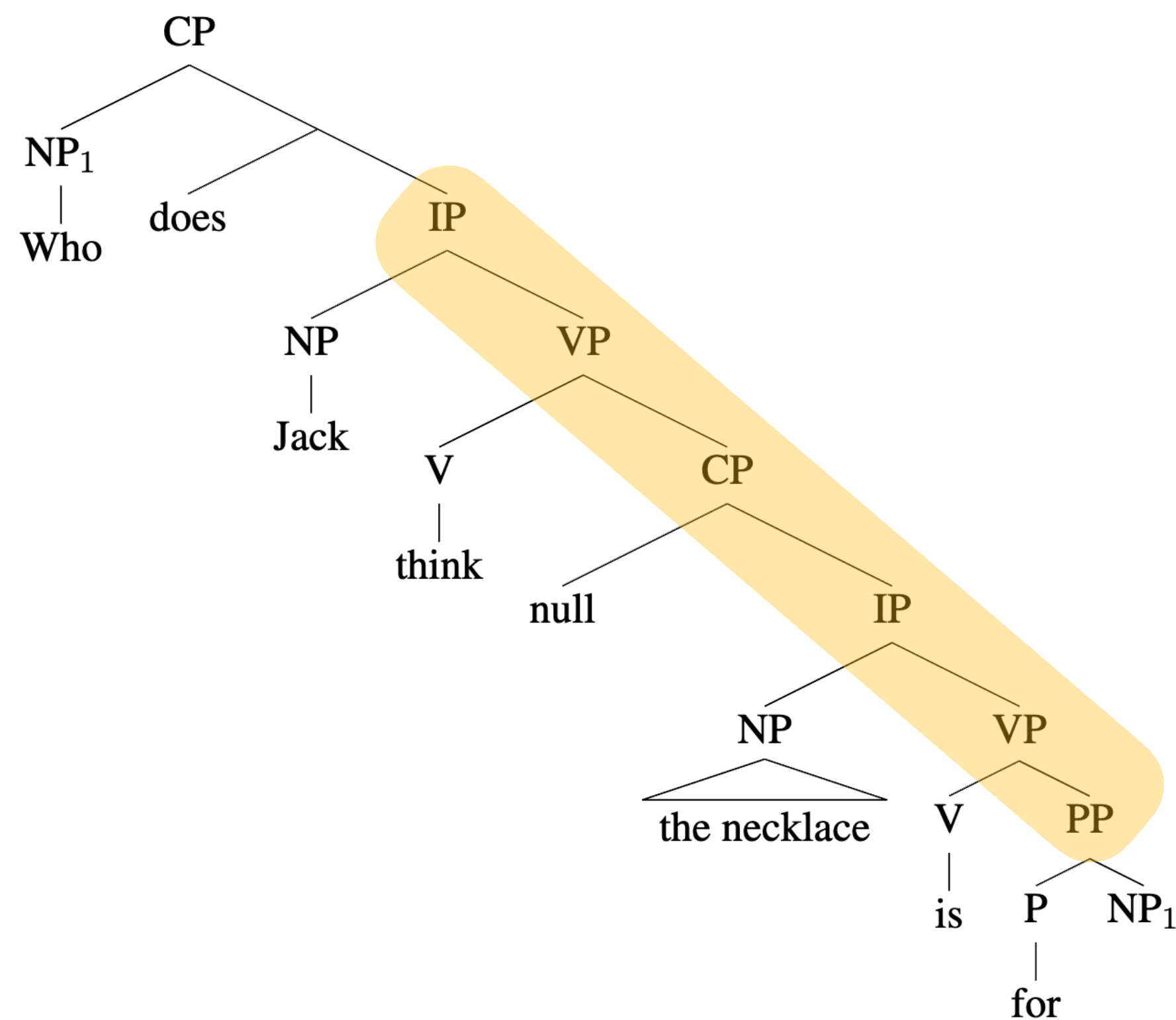
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- Following past work, we assume the relevant aspect of the wh-dependency tree is the dependency path



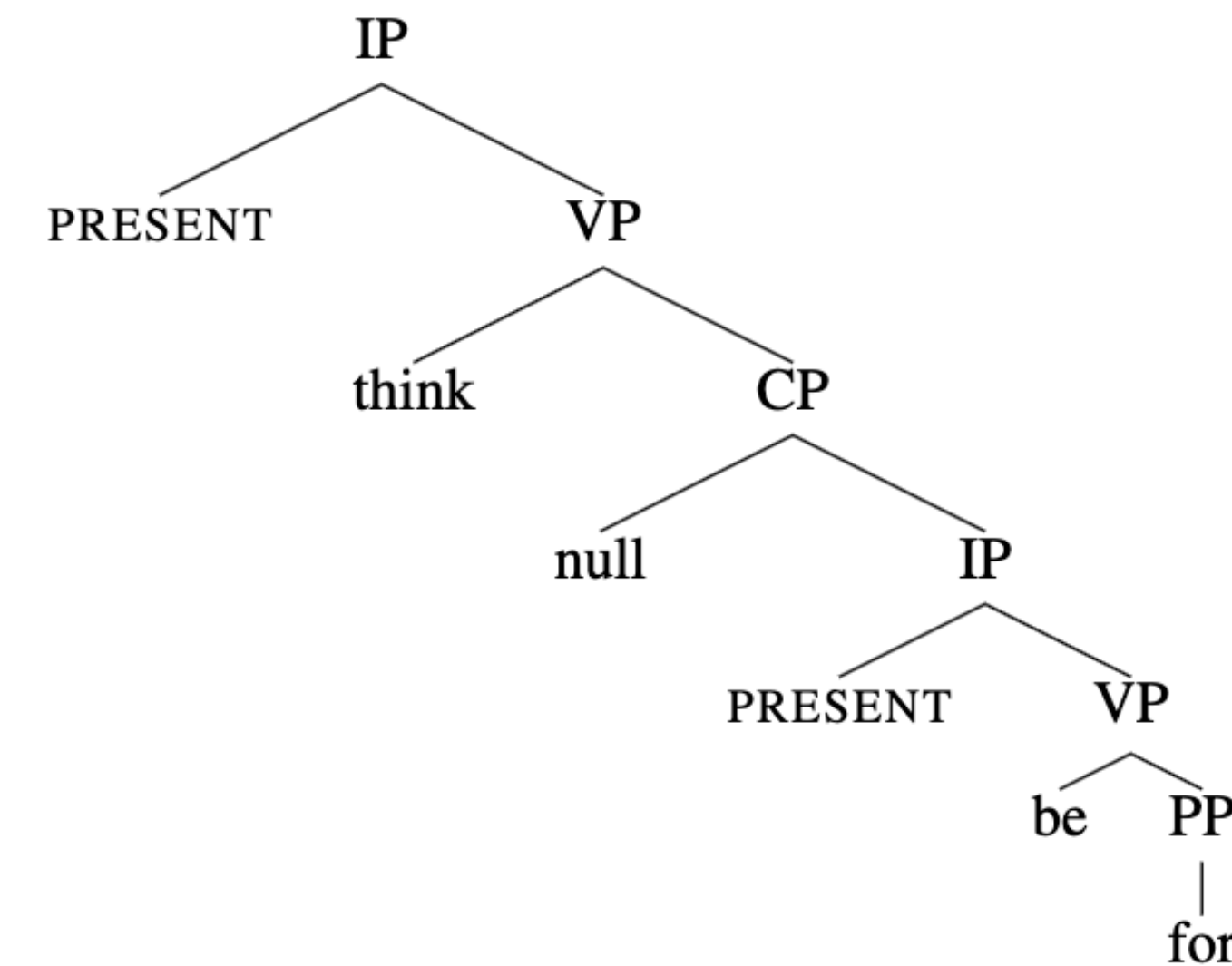
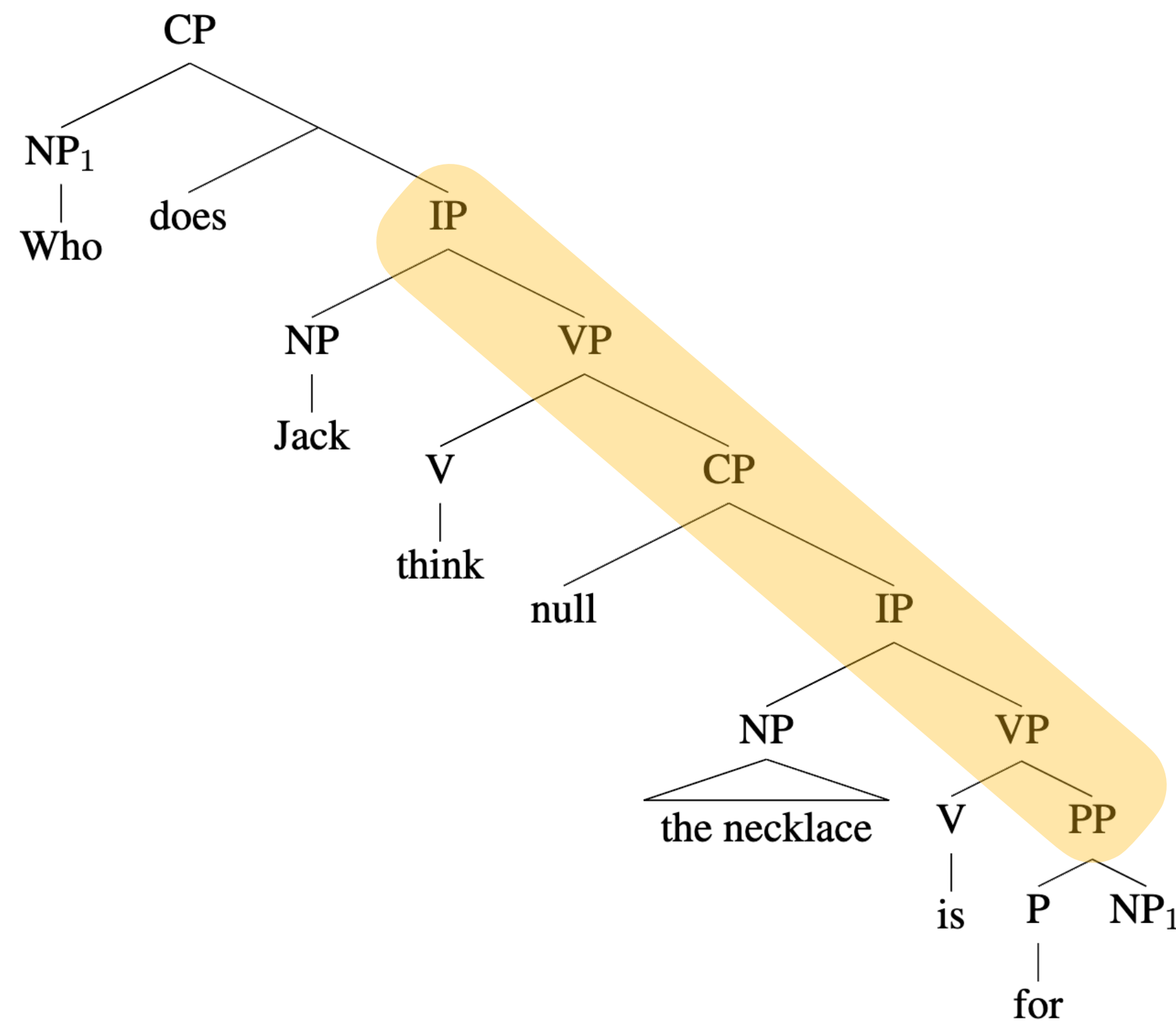
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Position 4

$$\frac{1}{4^{0.1}} \approx 0.87$$

$$\frac{1}{4^2} \approx 0.06$$

Position 3

$$\frac{1}{3^{0.1}} \approx 0.90$$

$$\frac{1}{3^2} \approx 0.11$$

Position 2

$$\frac{1}{2^{0.1}} \approx 0.93$$

$$\frac{1}{2^2} = 0.25$$

Position 1

$$\frac{1}{1^{0.1}} = 1$$

$$\frac{1}{1^2} = 1$$

Position 4

Position 3

Position 2

Position 1

IP_{PRESENT} — **VP**_{think} — **CP**_{NULL} — **IP**_{PRESENT}

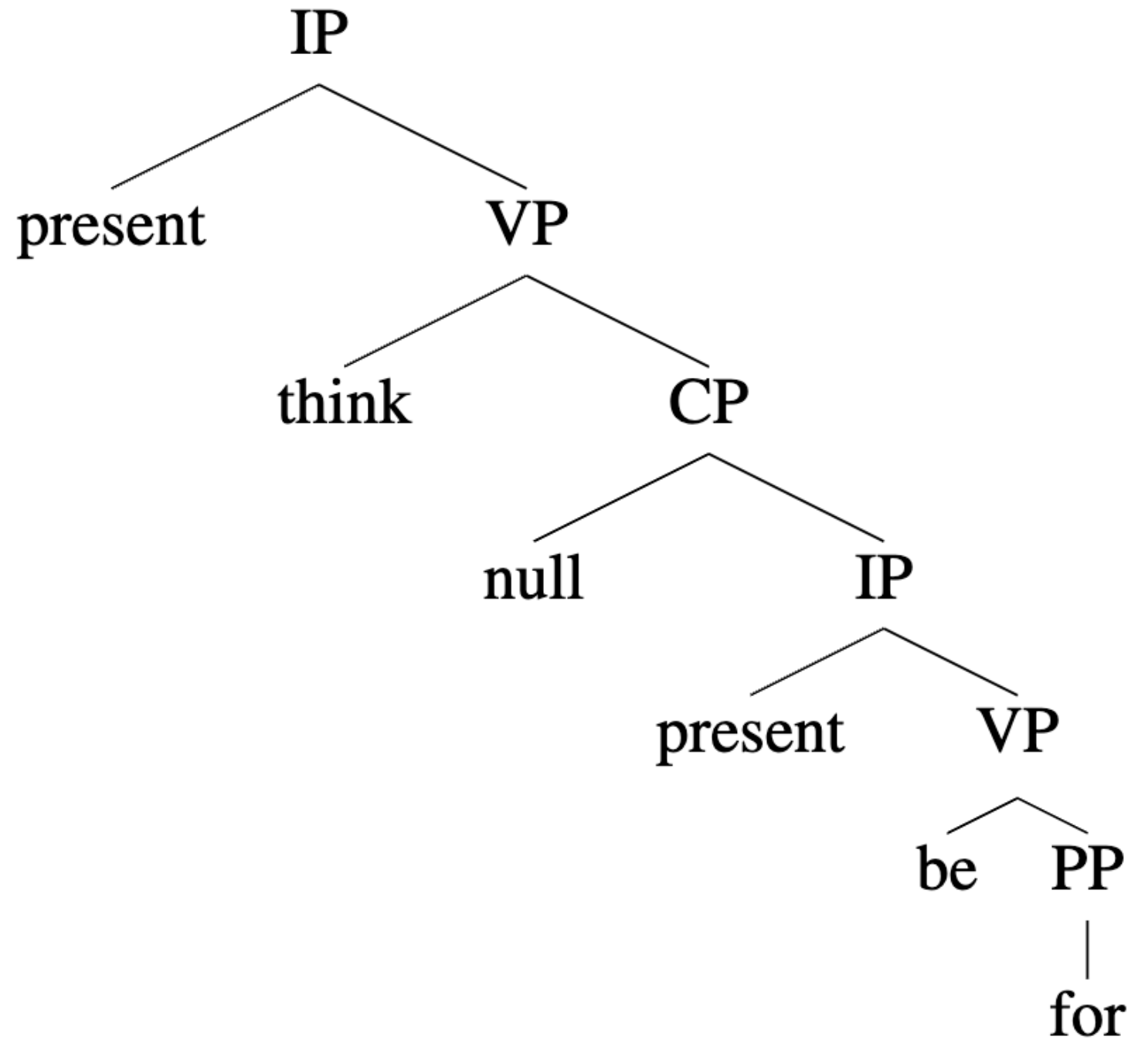
model input

Example <i>Wh</i>-Dependency	Count	Percent of Stimuli	Cumulative Percent
What's that?	3704	29.2%	29.2%
Who's that?	1502	11.8%	41.0%
What are you doing?	696	5.5%	46.5%
What did you do?	466	3.7%	50.1%
What was that?	264	2.1%	52.2%

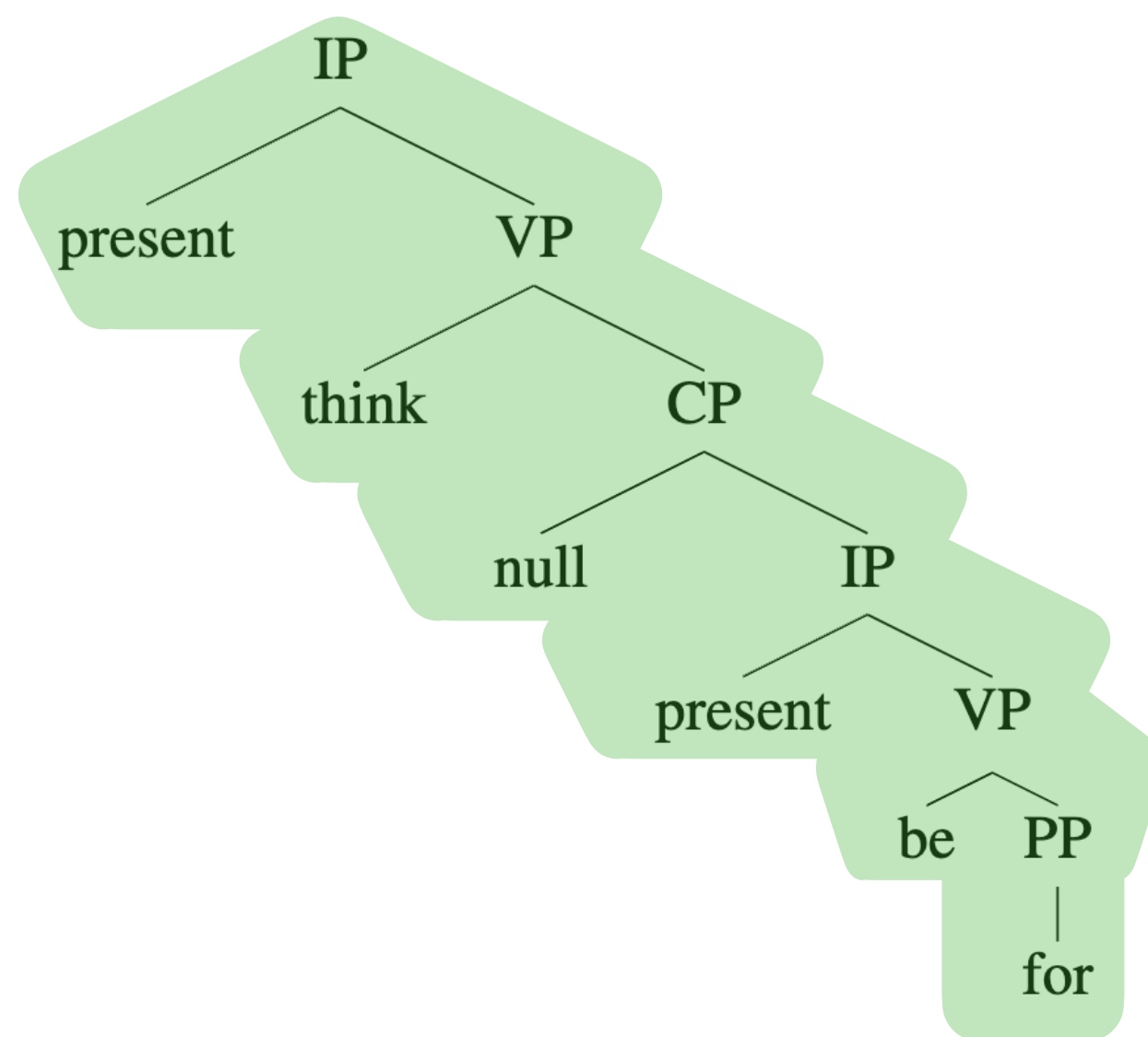
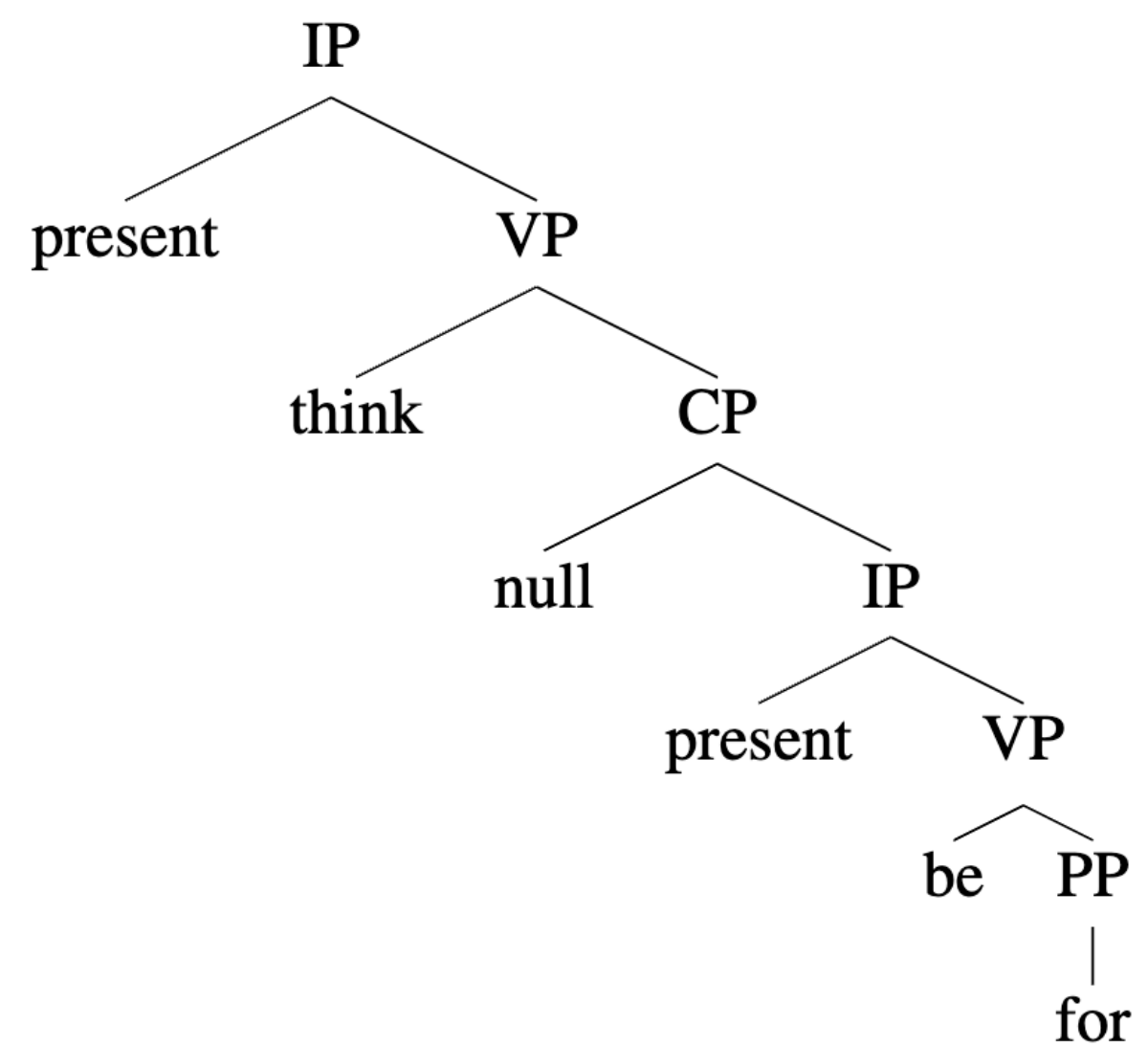
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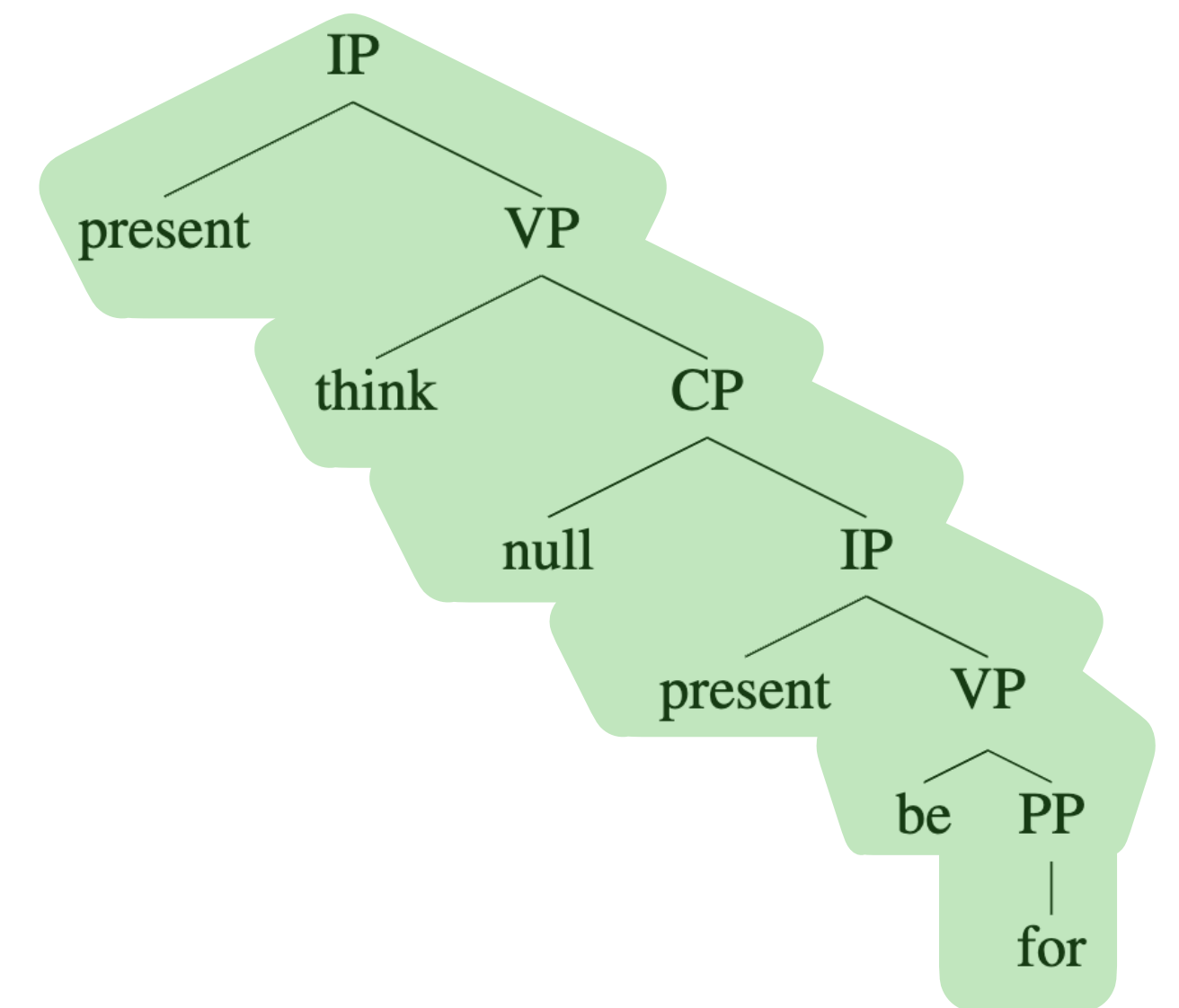
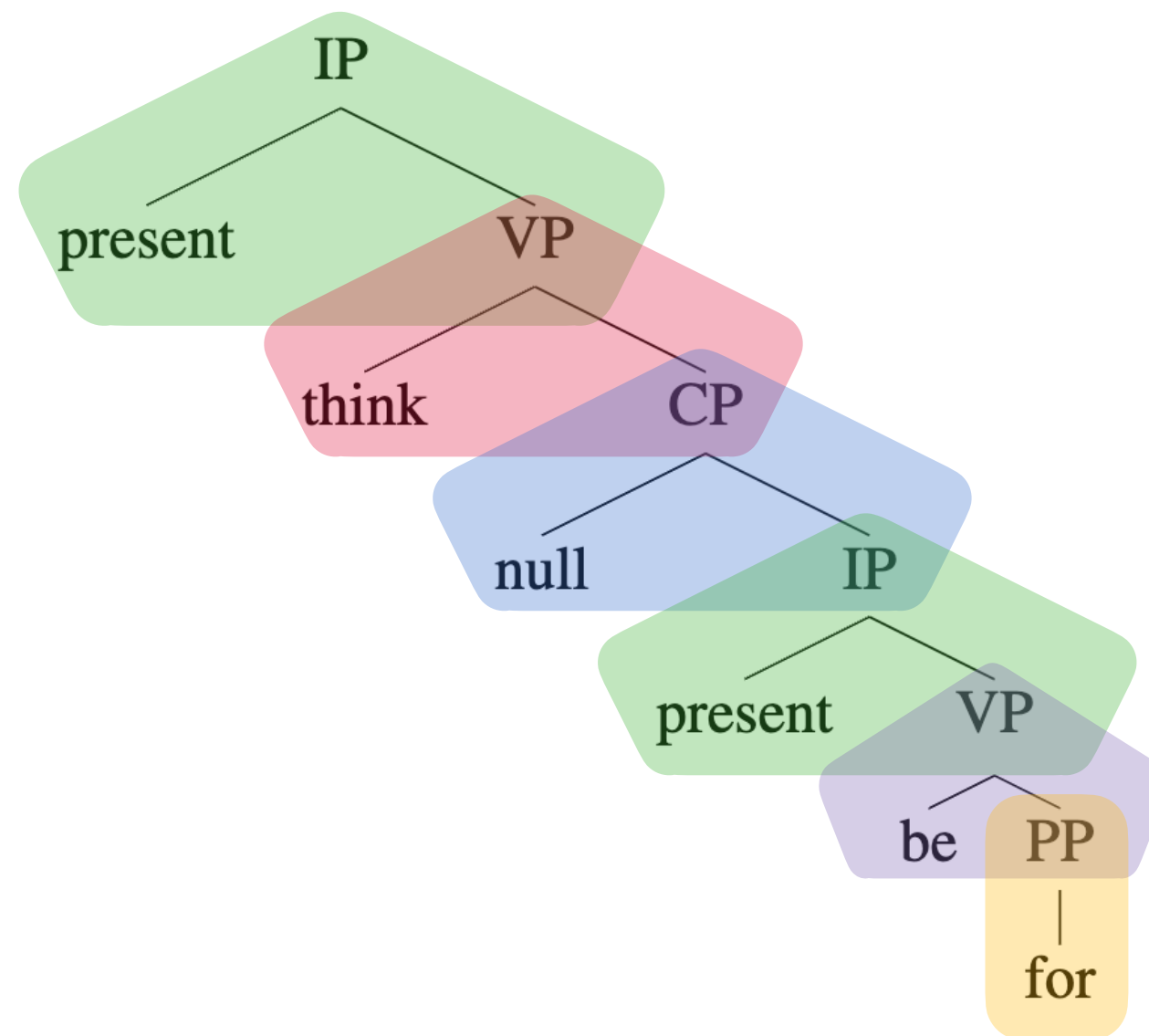
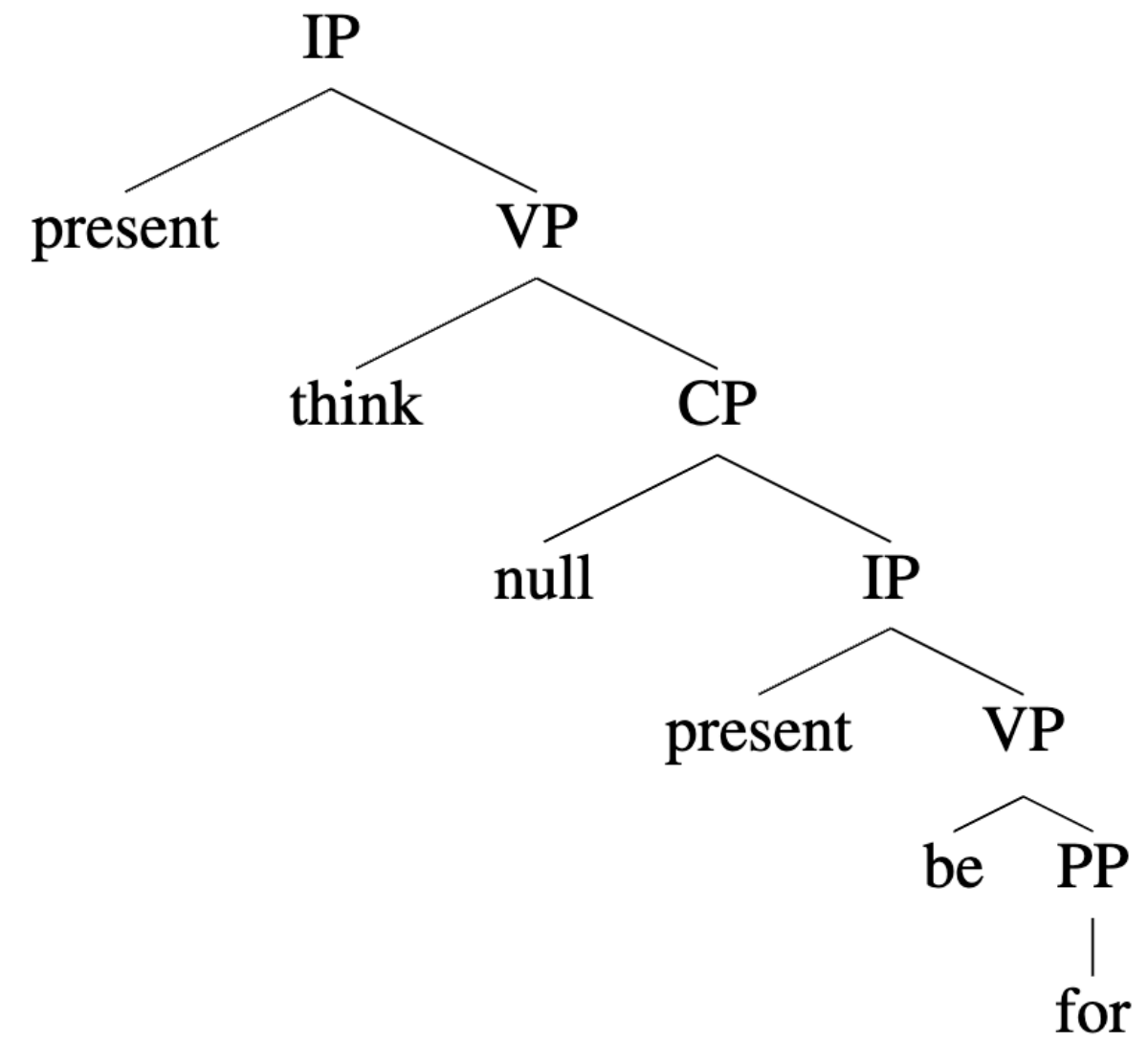
learning theory



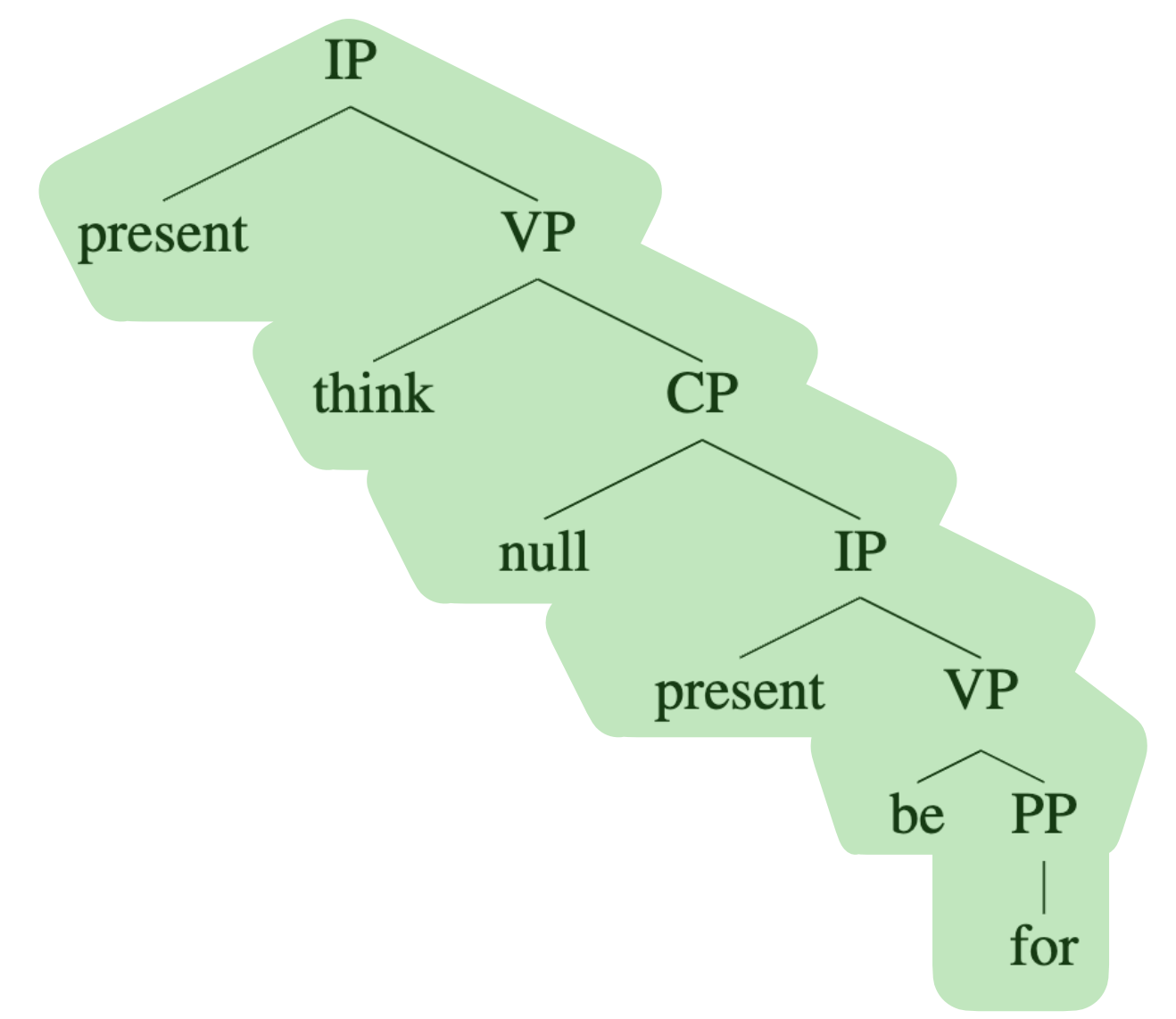
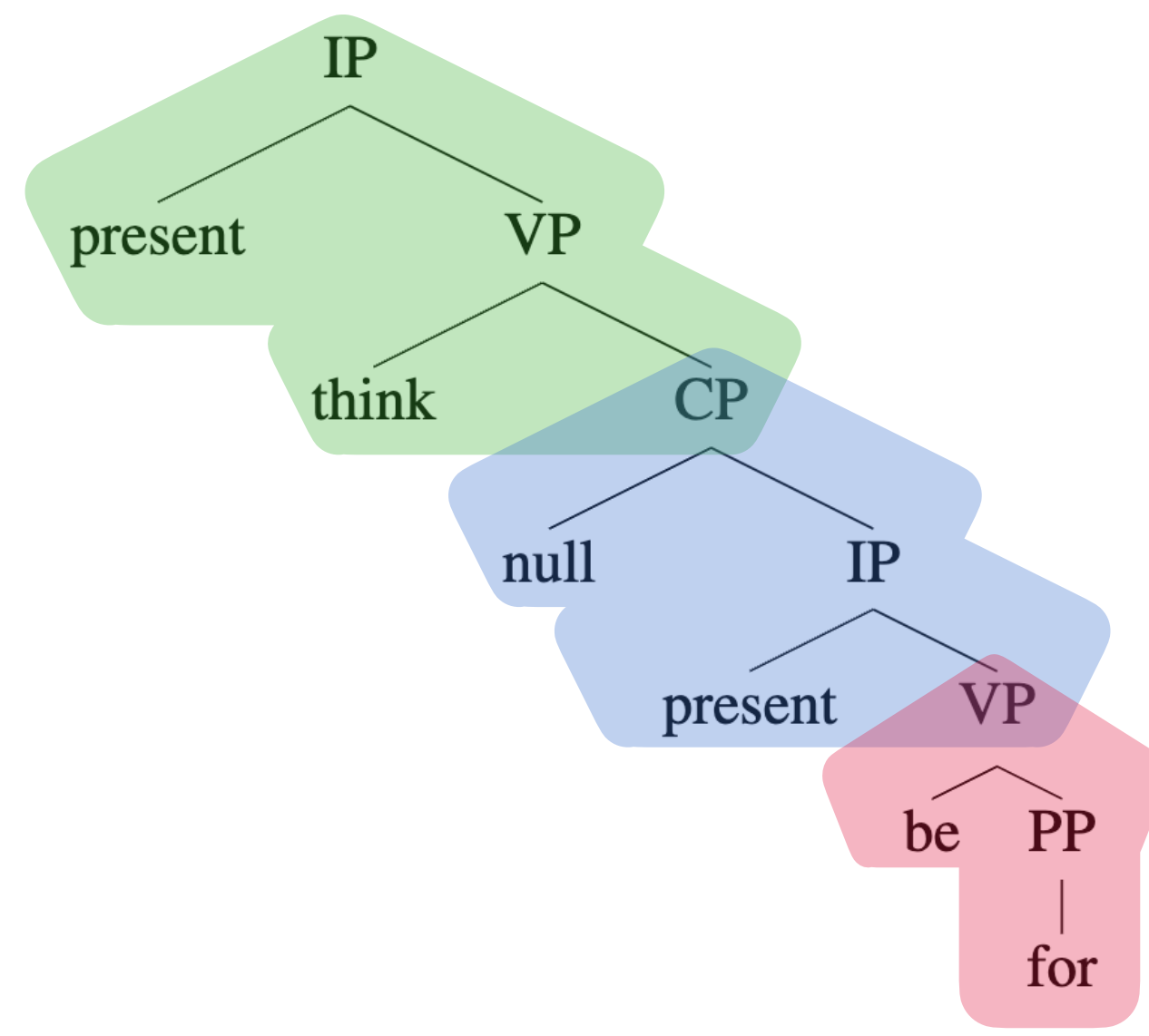
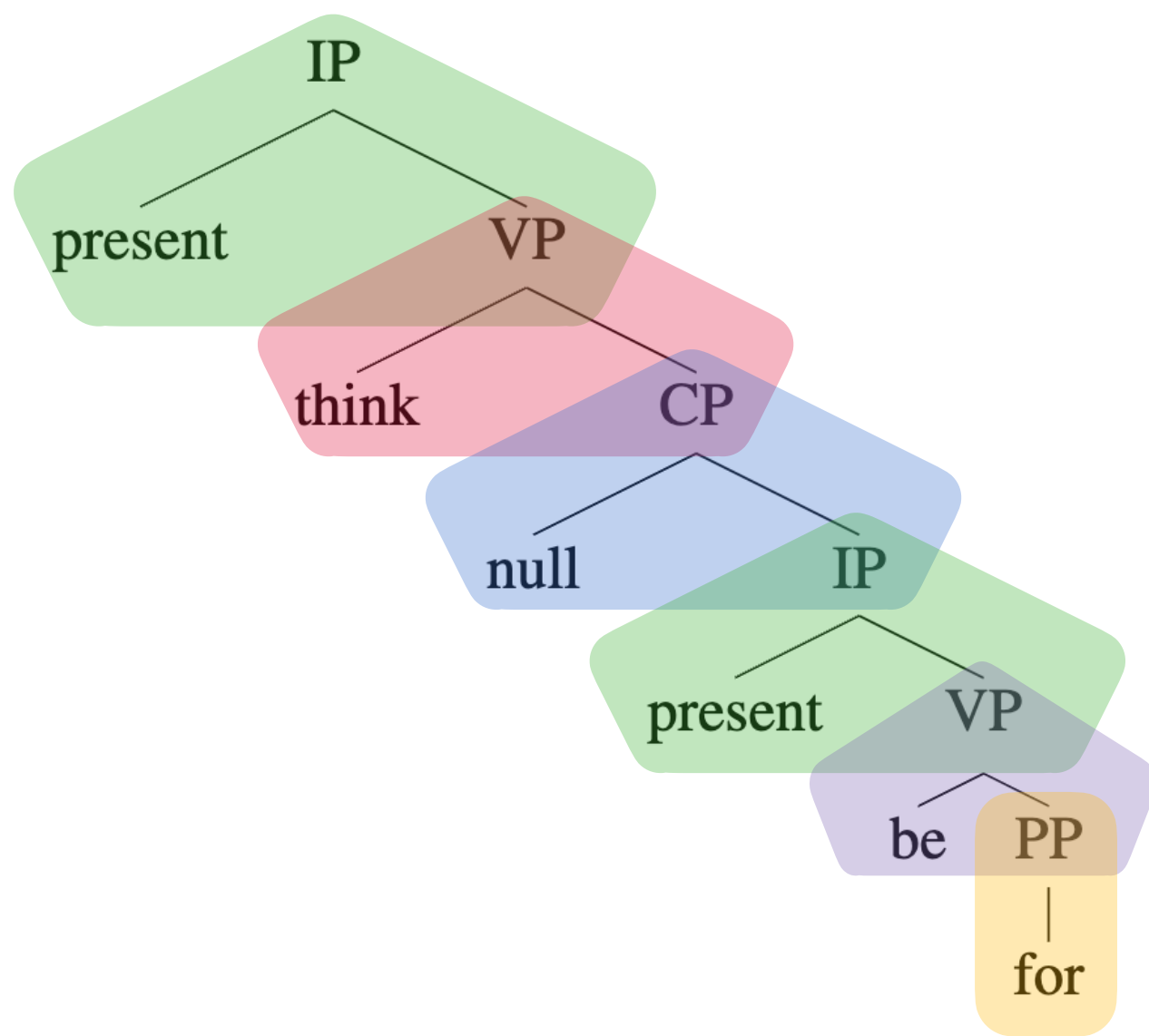
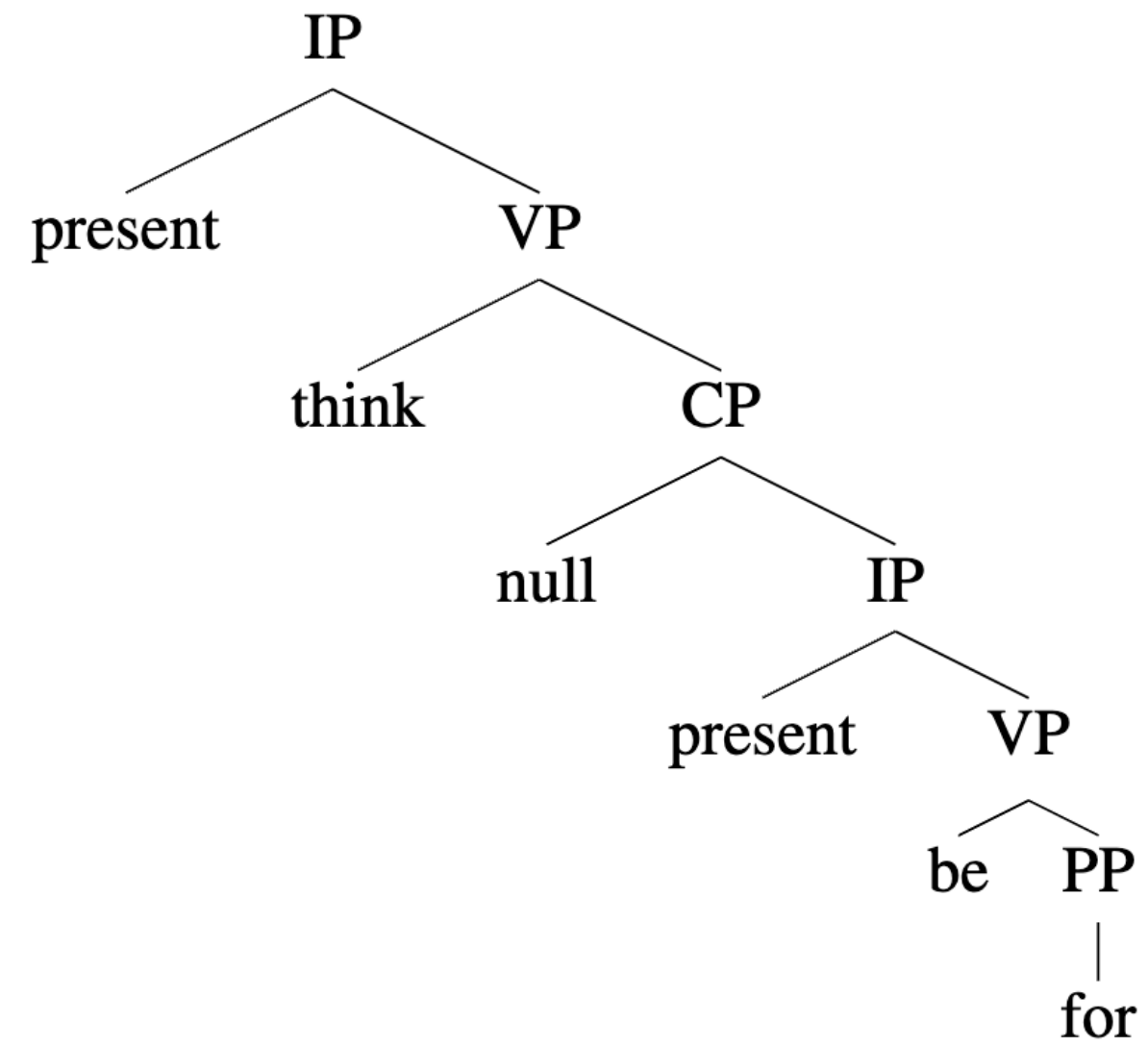
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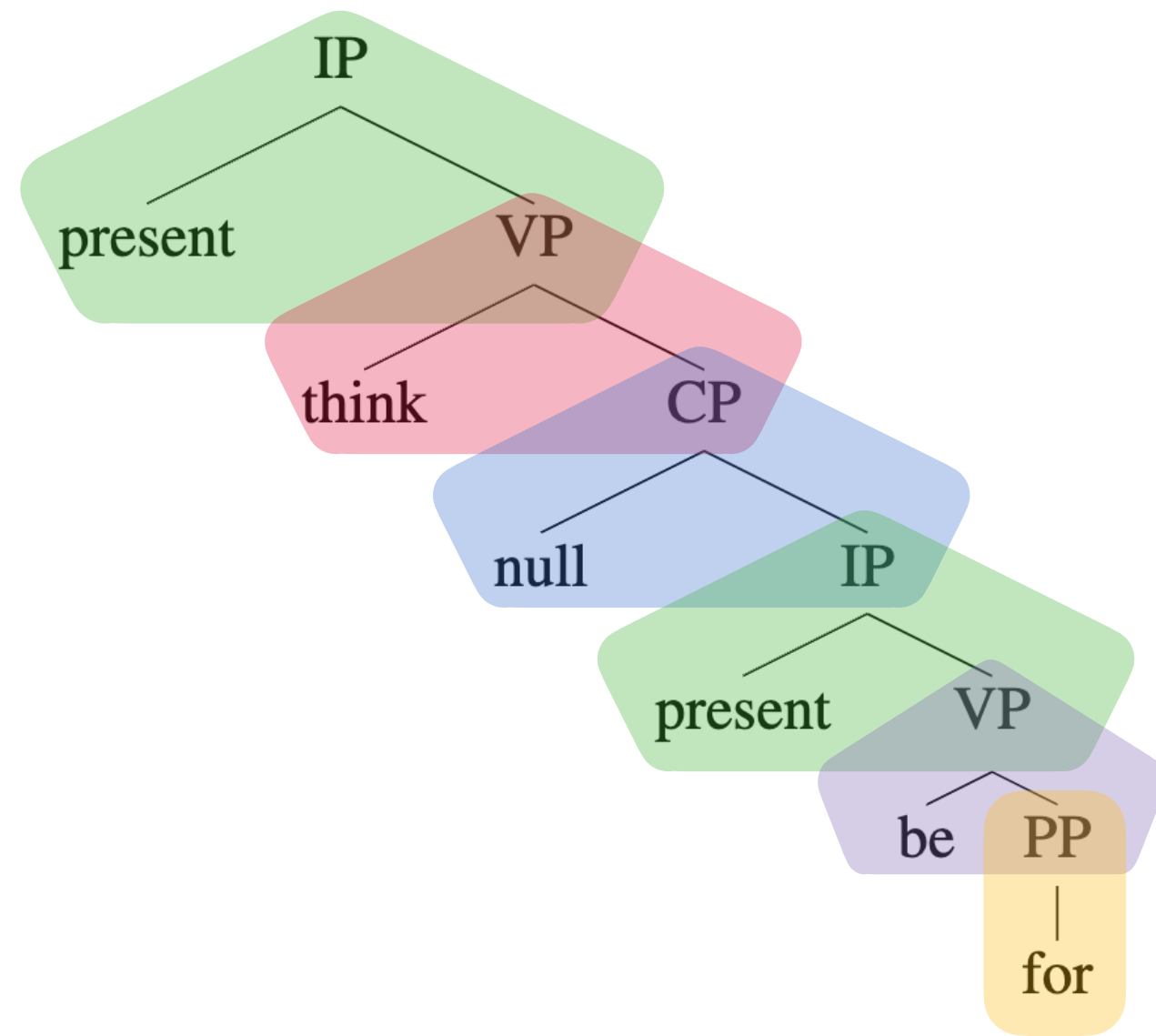
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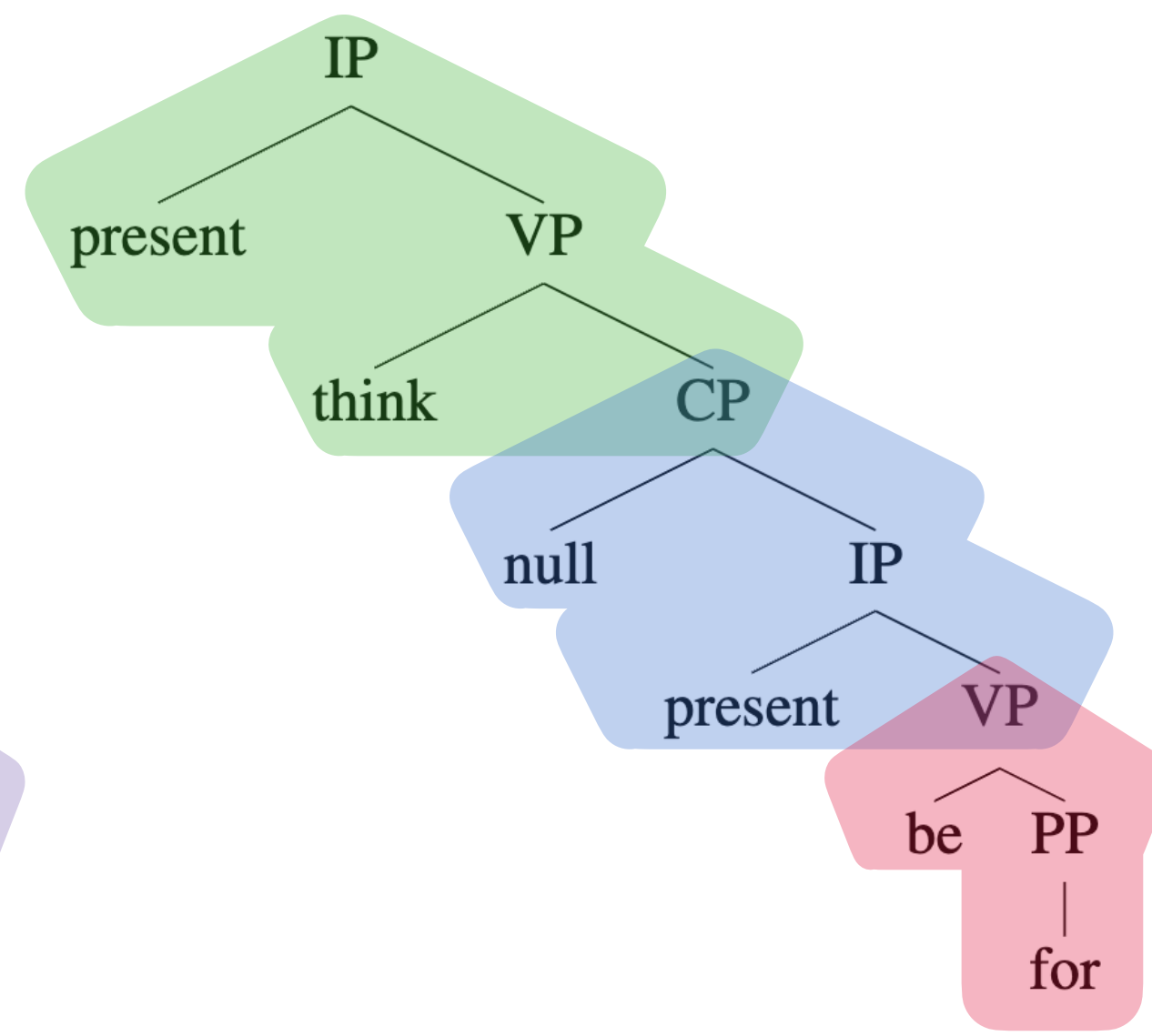
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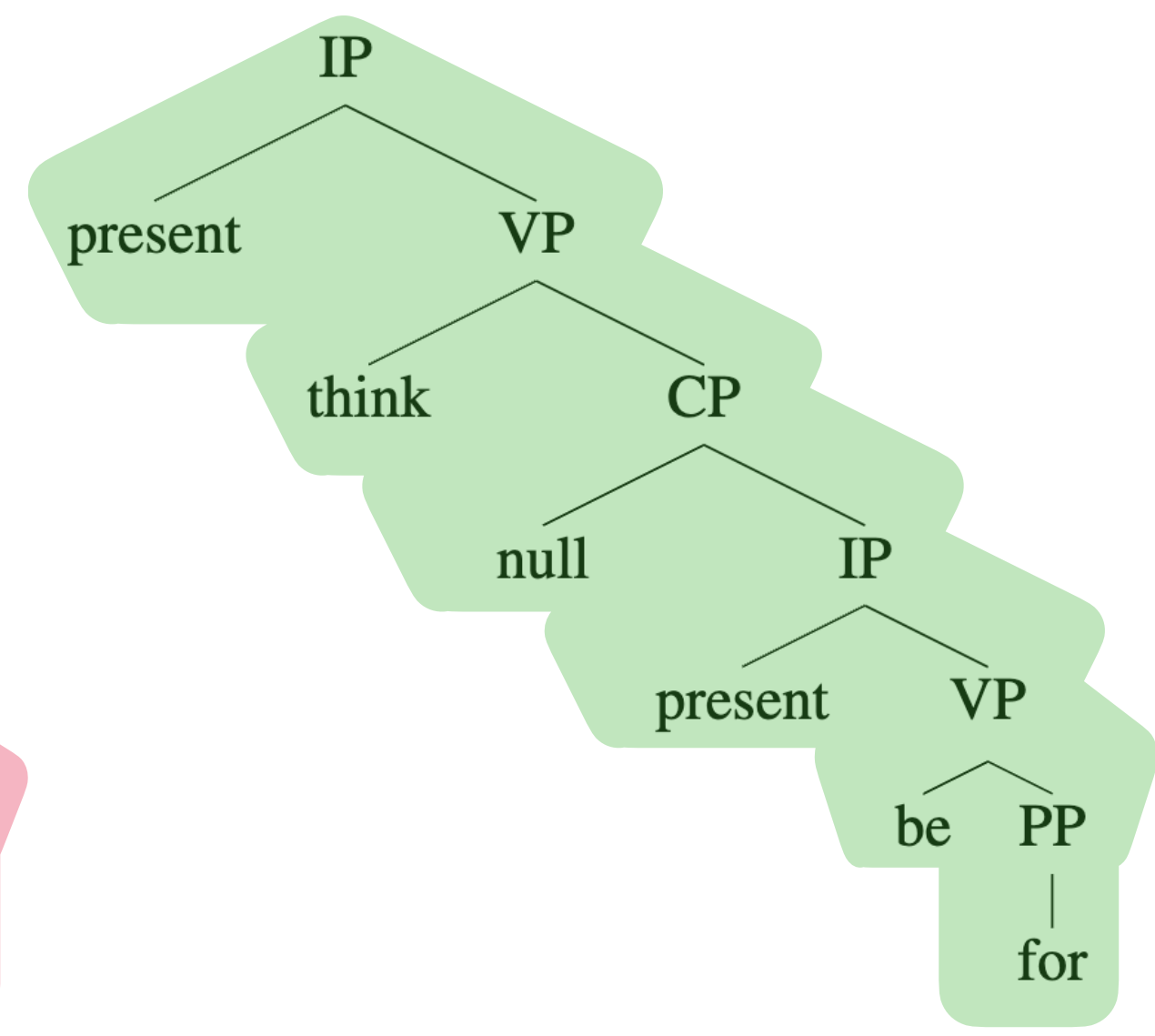
minimal learner



intermediate learner



maximal learner



Fragment Grammar

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- A type of a PCFG

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- Input of tree structures

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- Using bayesian inference to learn a representation of tree fragments and corresponding probabilities

Fragment Grammar

- A type of a PCFG
- Input of tree structures
- Using bayesian inference to learn a representation of tree fragments and corresponding probabilities
- Using this representation, we can test novel stimuli

testing FG representation

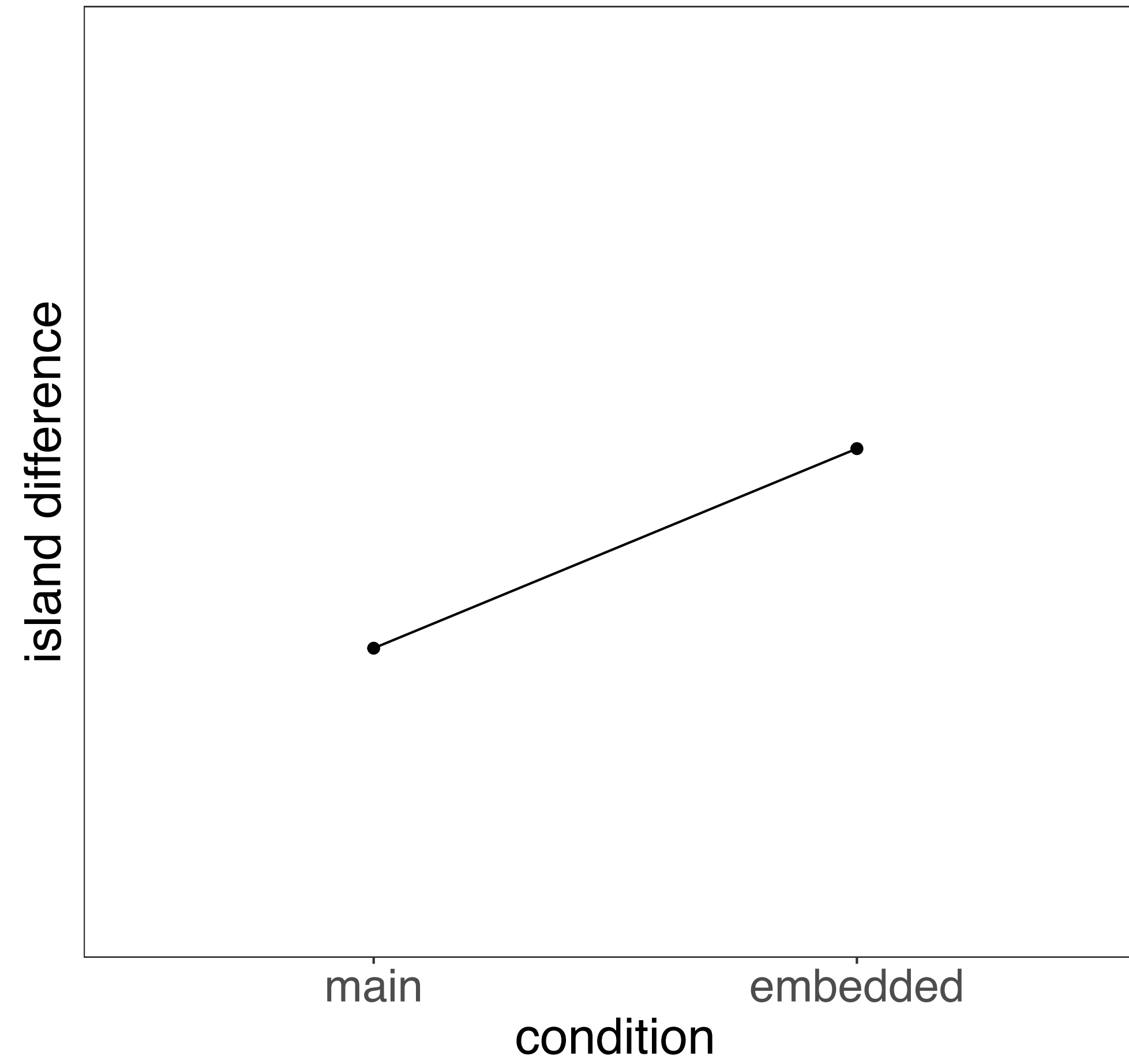
- linking average log probability of the pieces with acceptability

roadmap

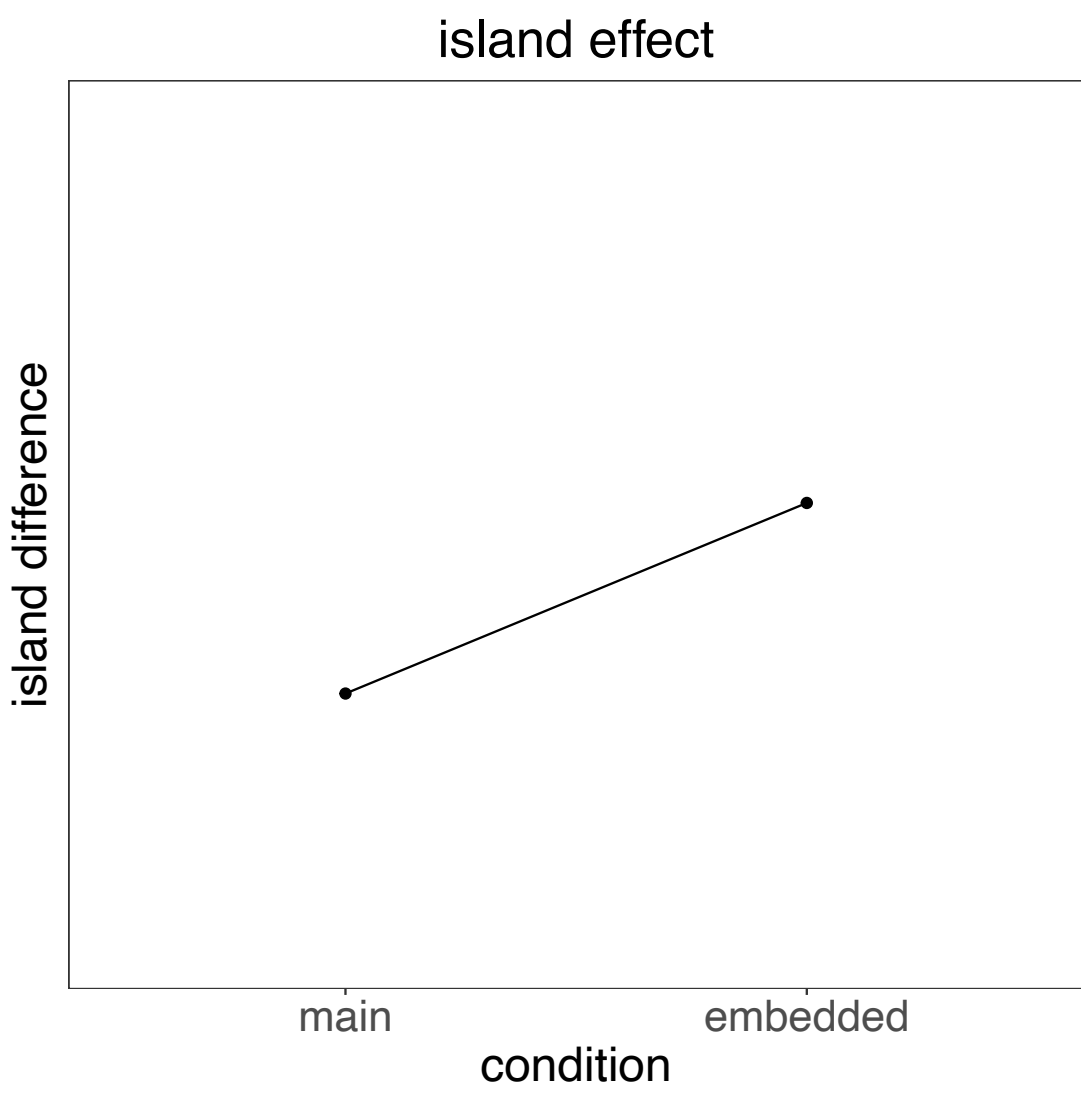
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results

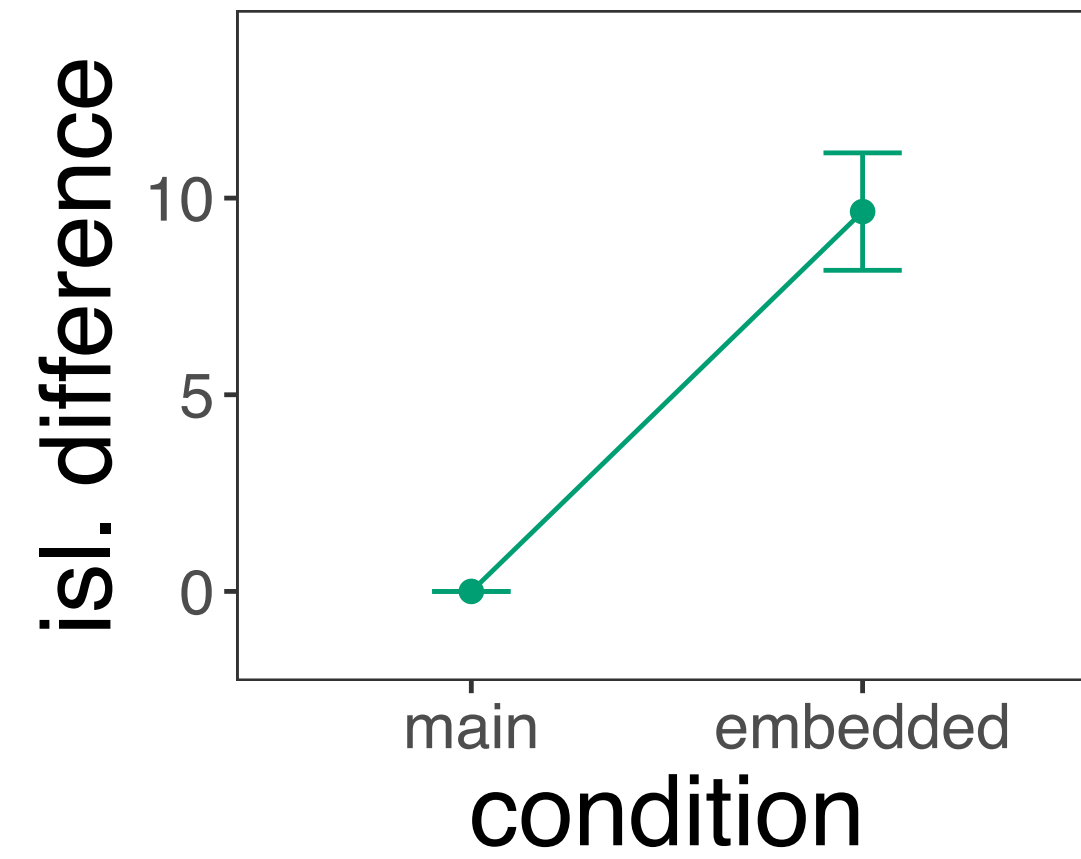
island effect



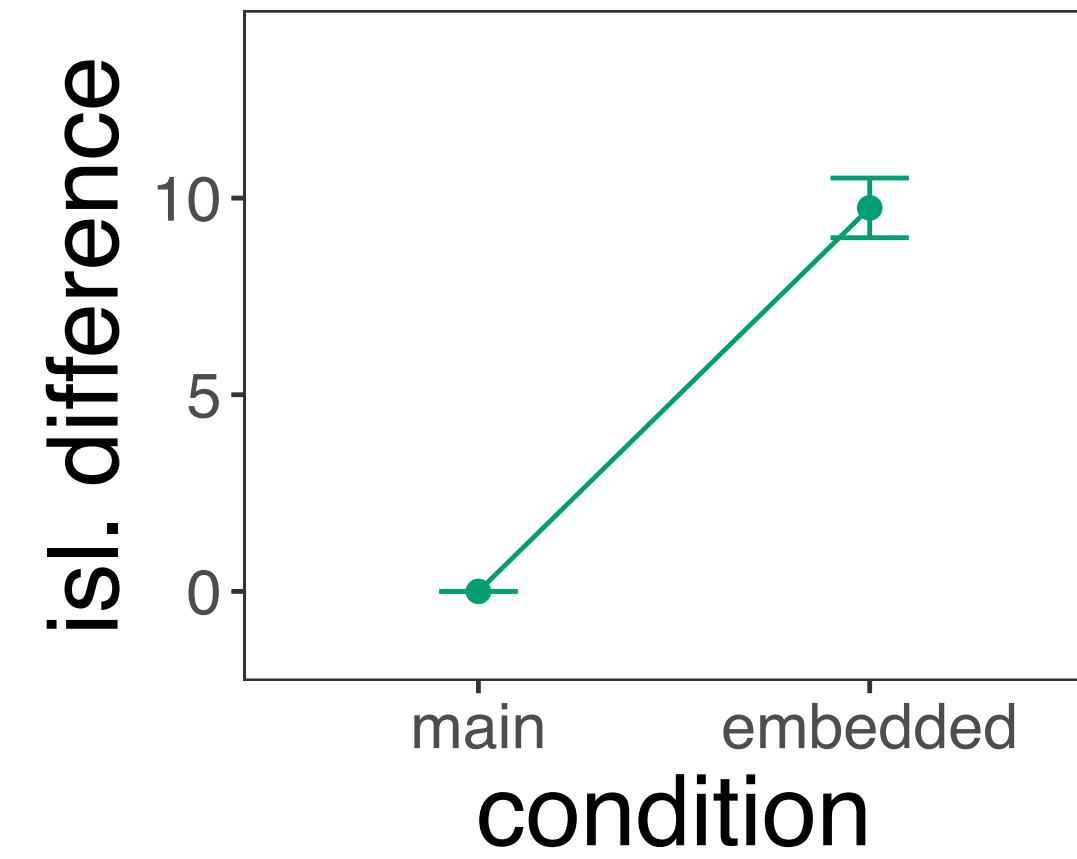
results



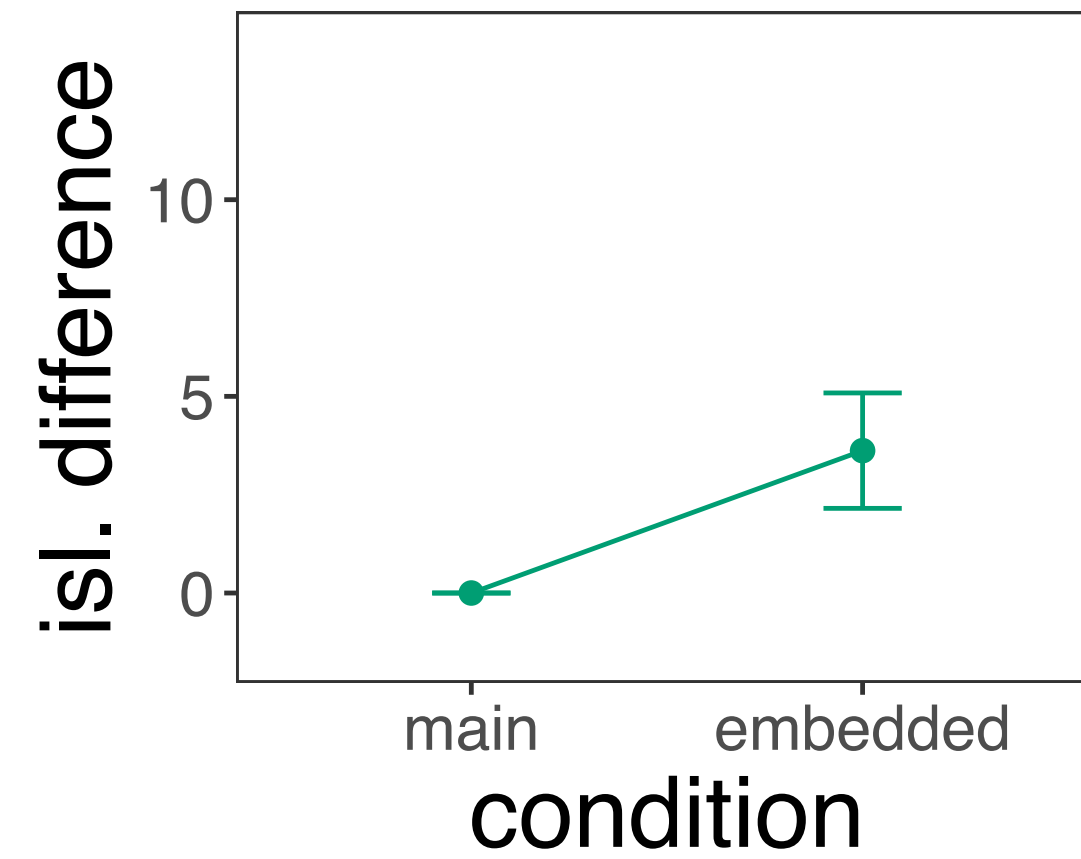
Complex NP Island



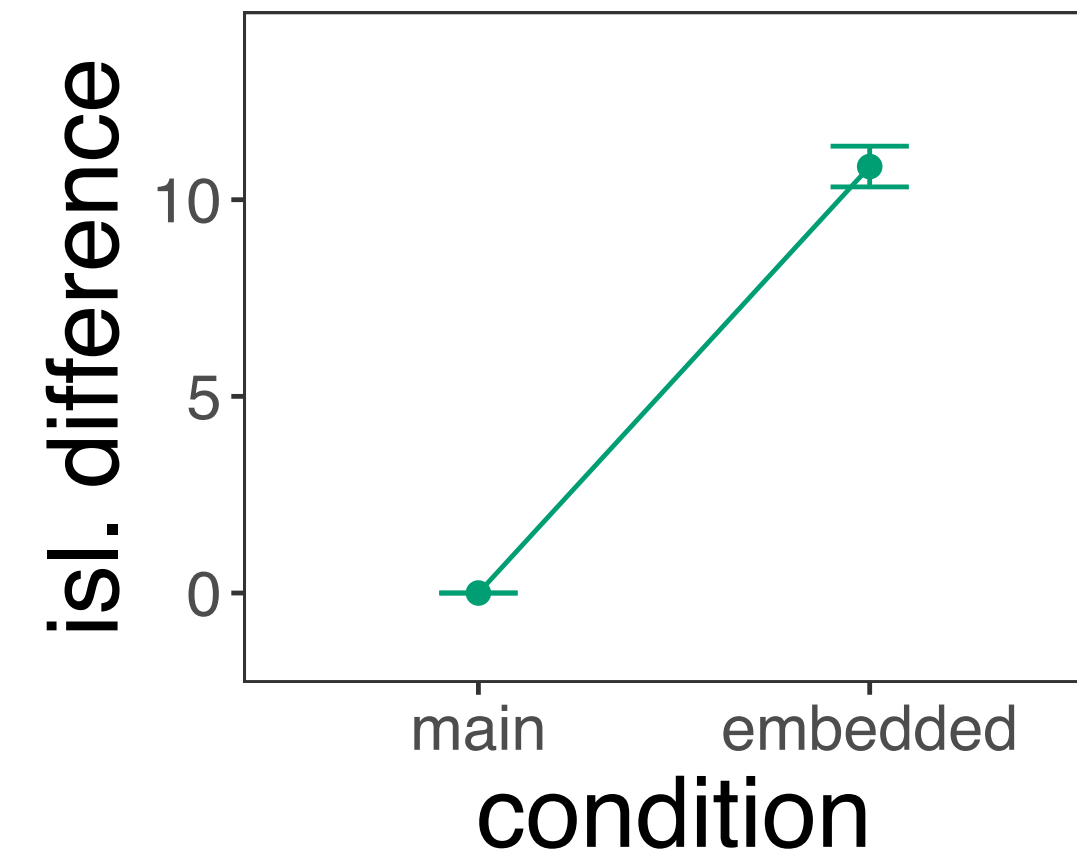
Subject Island



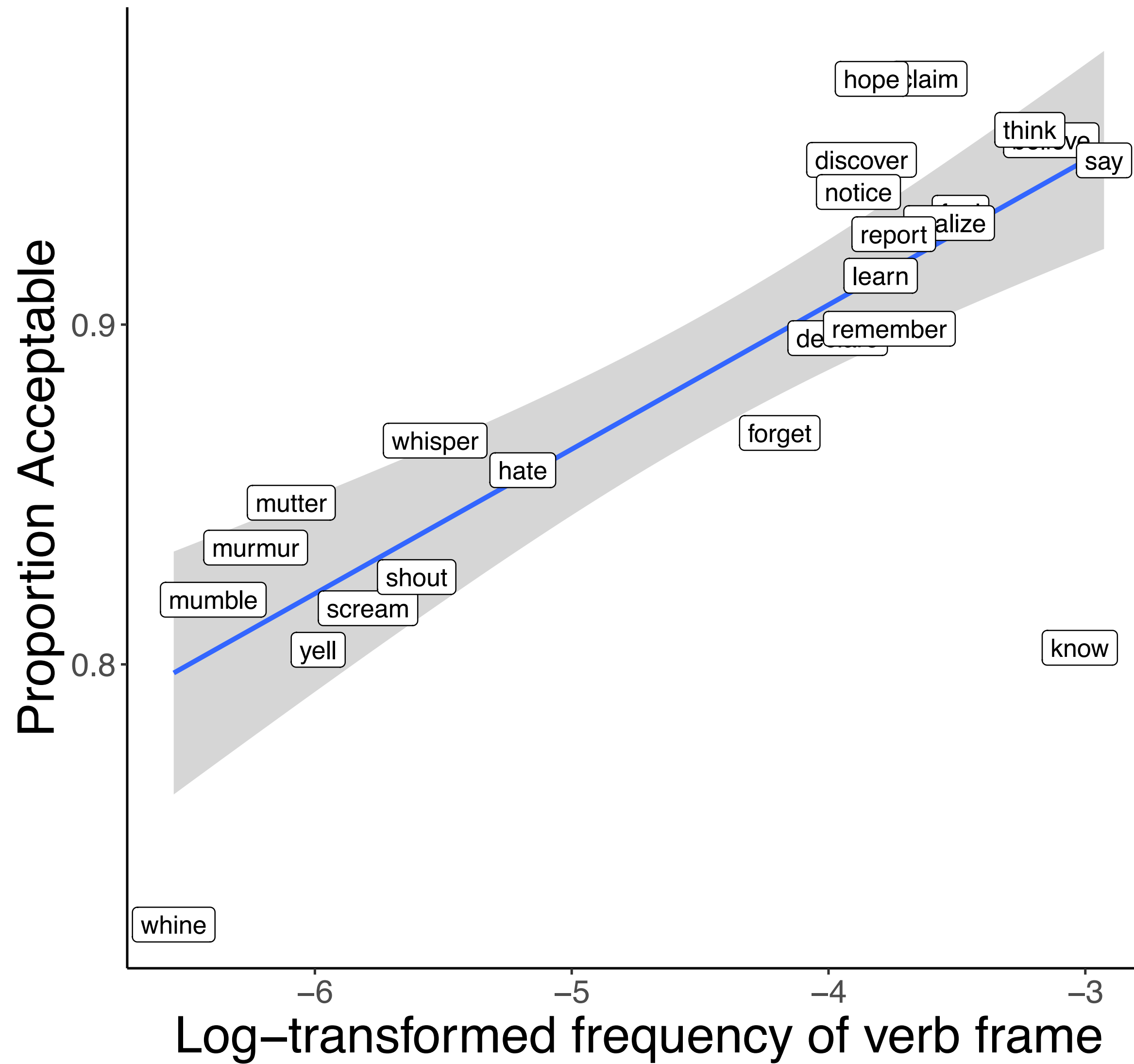
Adjunct Island



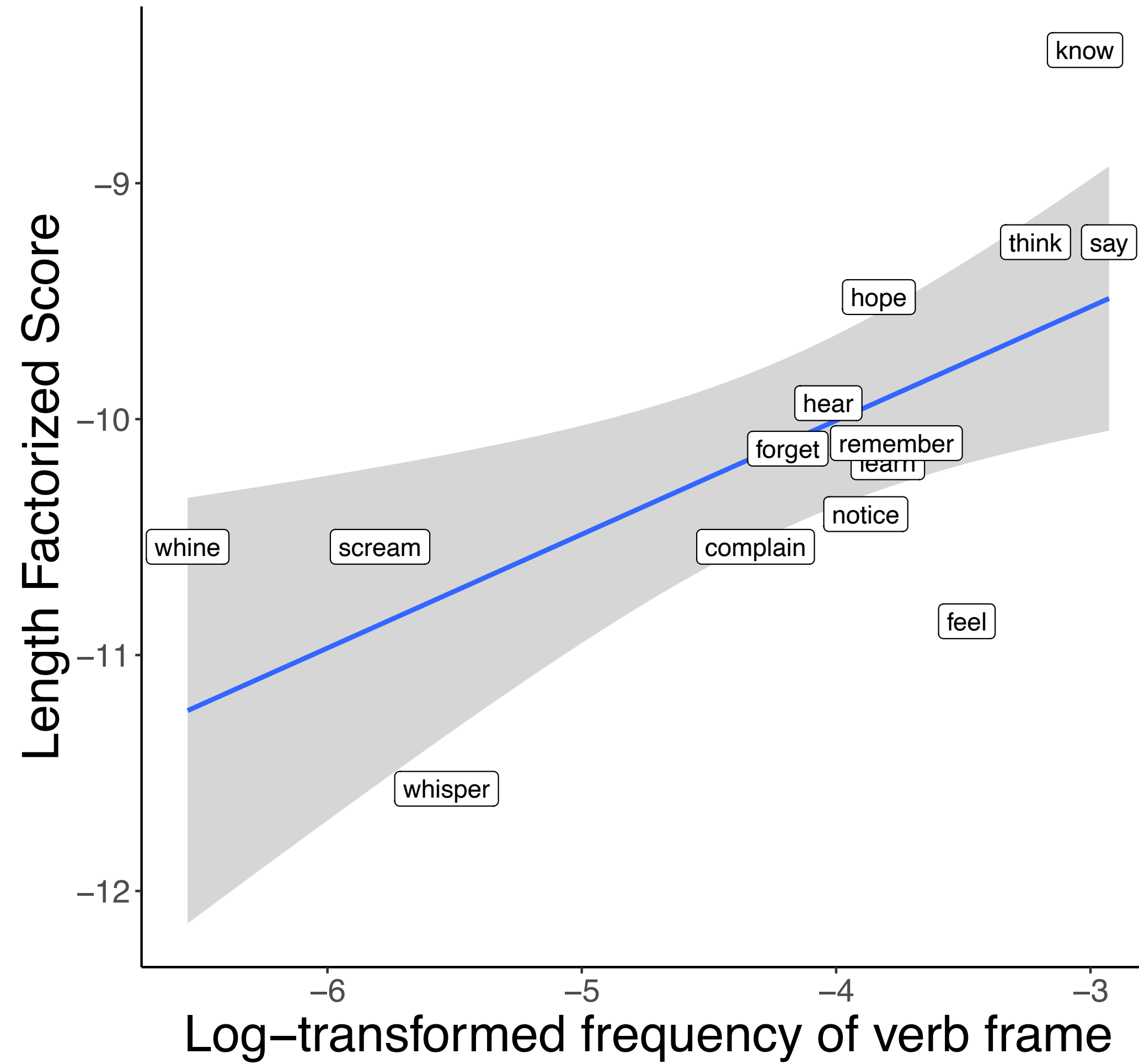
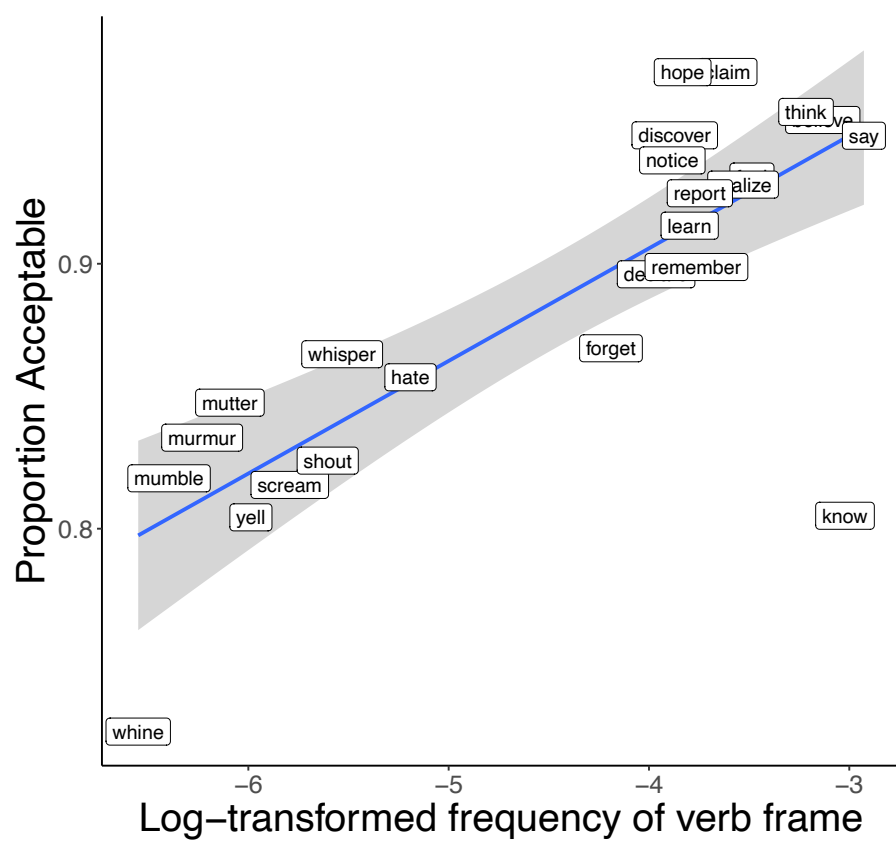
Whether Island



results



results



results

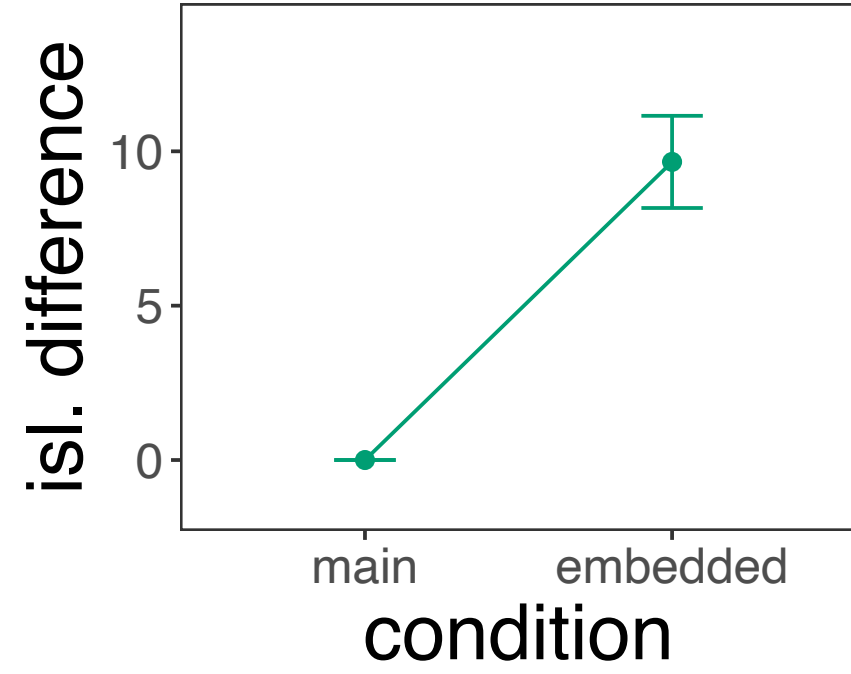
Utterance	How often children preferred the longer <i>wh</i> -dependency	Longer dependency preferred
How did the boy say he hurt himself?	0.80	✓
What did the mother say she bought?	0.79	✓
Who did the police woman help to call?	0.48	✗
Who did the little sister ask how to see?	0.25	✗
How did the boy who sneezed drink the milk?	0.20	✗
What did the boy fix the cat that was lying on the table with?	0.09	✗
How did the girl ask where to ride?	0.04	✗
Who did the boy ask what to bring?	0.04	✗
How did the mom learn what to bake?	0.03	✗

results

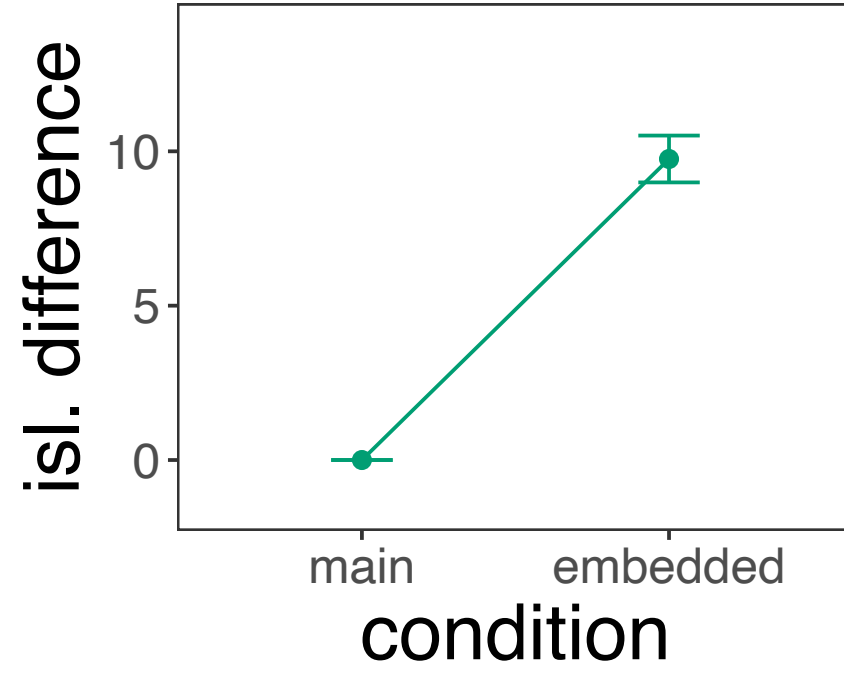
Utterance	How often children preferred the longer <i>wh</i> -dependency	Longer dependency preferred	FG Prediction
How did the boy say he hurt himself?	0.80	✓	✓ (0.58)
What did the mother say she bought?	0.79	✓	✓ (0.61)
Who did the police woman help to call?	0.48	✗	✓ (0.55)
Who did the little sister ask how to see?	0.25	✗	✗ (0.00)
How did the boy who sneezed drink the milk?	0.20	✗	✗ (0.00)
What did the boy fix the cat that was lying on the table with?	0.09	✗	✗ (0.00)
How did the girl ask where to ride?	0.04	✗	✗ (0.00)
Who did the boy ask what to bring?	0.04	✗	✗ (0.00)
How did the mom learn what to bake?	0.03	✗	✗ (0.00)

results

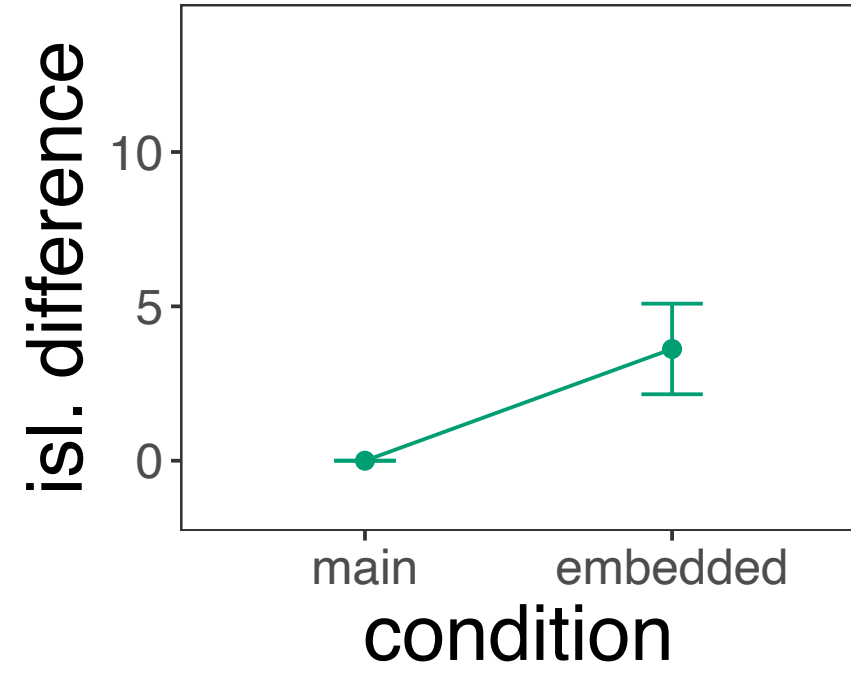
Complex NP Island



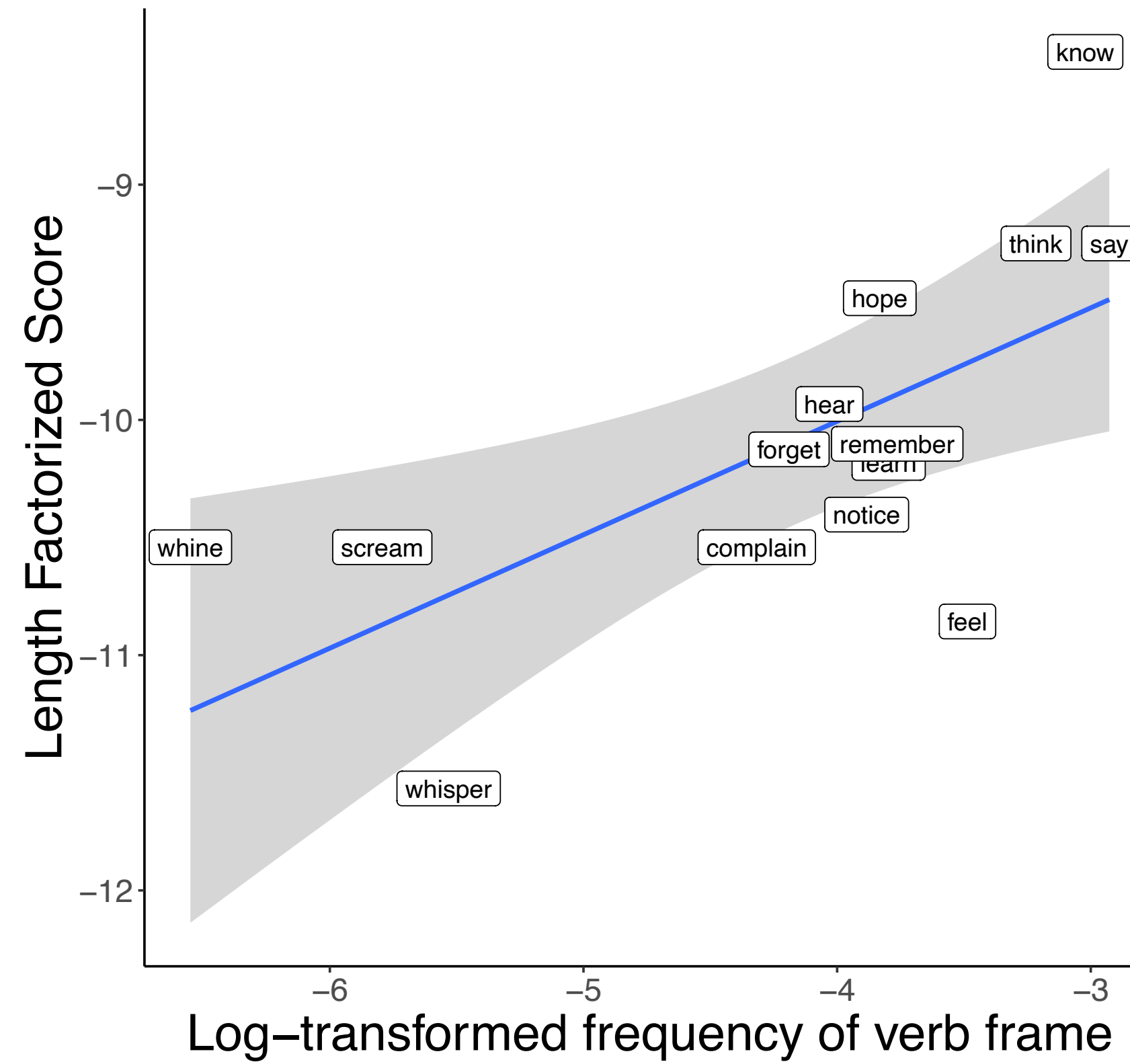
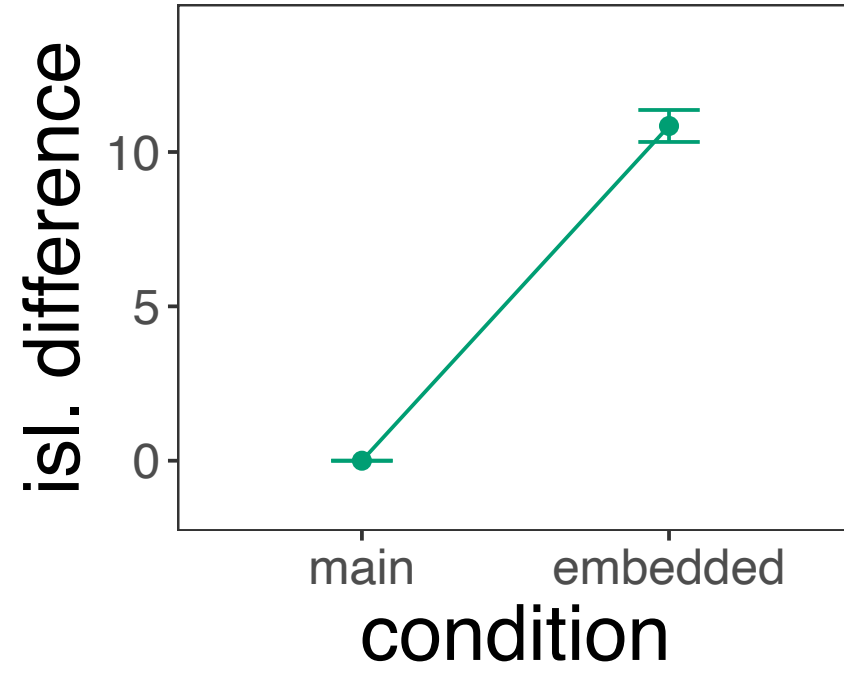
Subject Island



Adjunct Island



Whether Island



Longer dependency preferred	FG Prediction
✓	✓ (0.58)
✓	✓ (0.61)
✗	✓ (0.55)
✗	✗ (0.00)
✗	✗ (0.00)
✗	✗ (0.00)
✗	✗ (0.00)
✗	✗ (0.00)
✗	✗ (0.00)

fixed sized chunks baseline

fixed sized chunks baseline

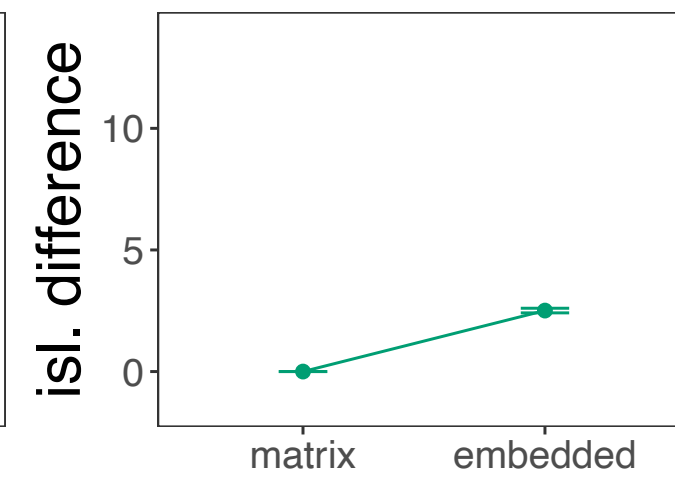
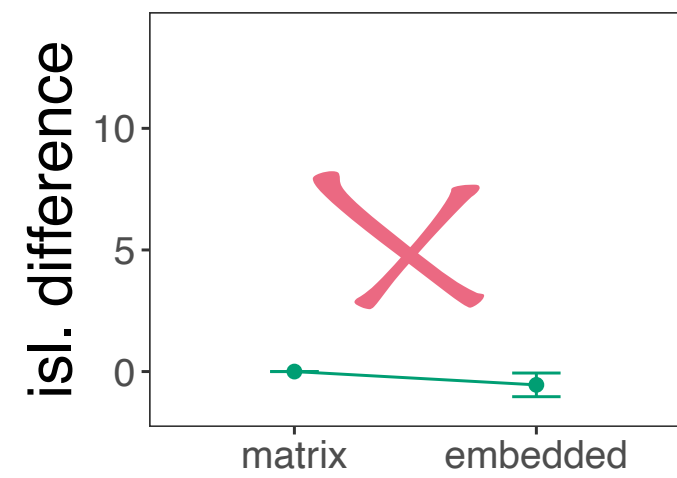
Fully Lexicalized Trigram

Lexicalized Main Verb Trigram

Sprouse et al. (2012) Stimuli

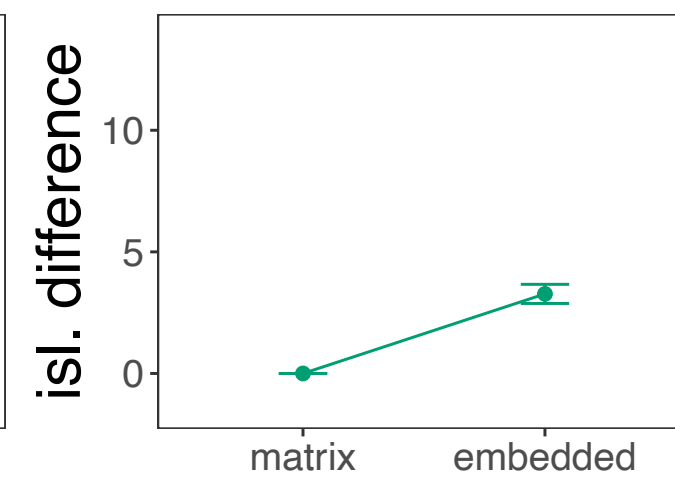
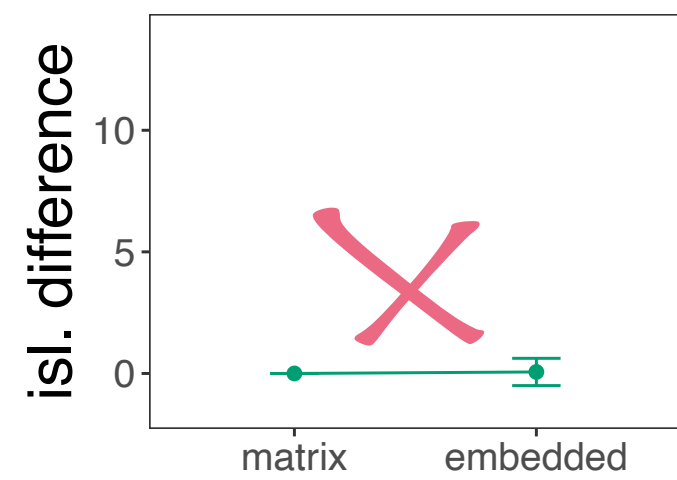
Complex NP Island

Subject Island



Adjunct Island

Whether Island



Longer dependency preferred Model Prediction

✓	✗
✓	✗
✗	✓
✗	✗
✗	✗
✗	✗
✗	✗
✗	✗
✗	✗
✗	✗

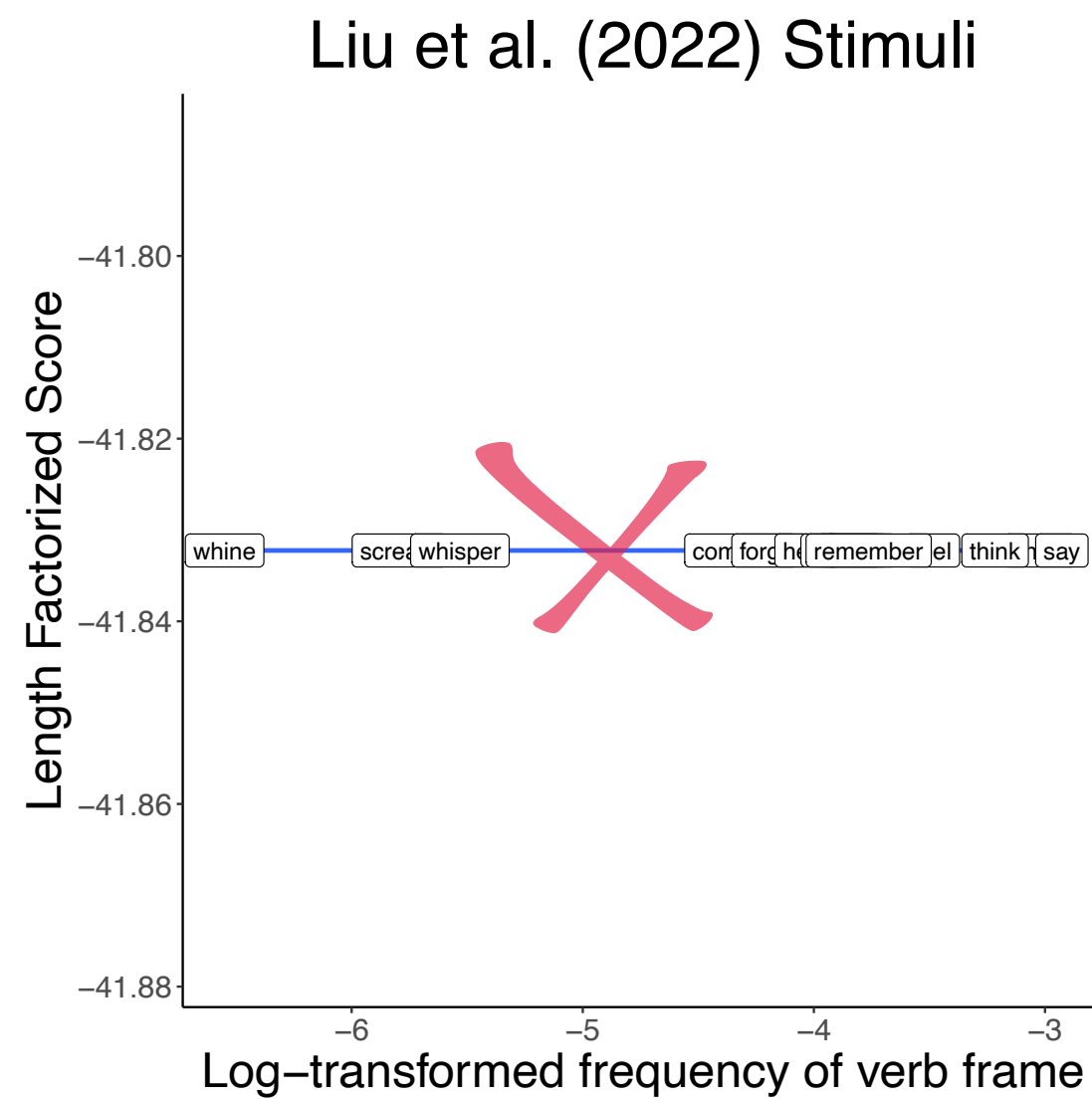
Longer dependency preferred Model Prediction

✓	✗
✓	✗
✗	✓
✗	✗
✗	✗
✗	✗
✗	✓
✗	✗
✗	✗
✗	✗

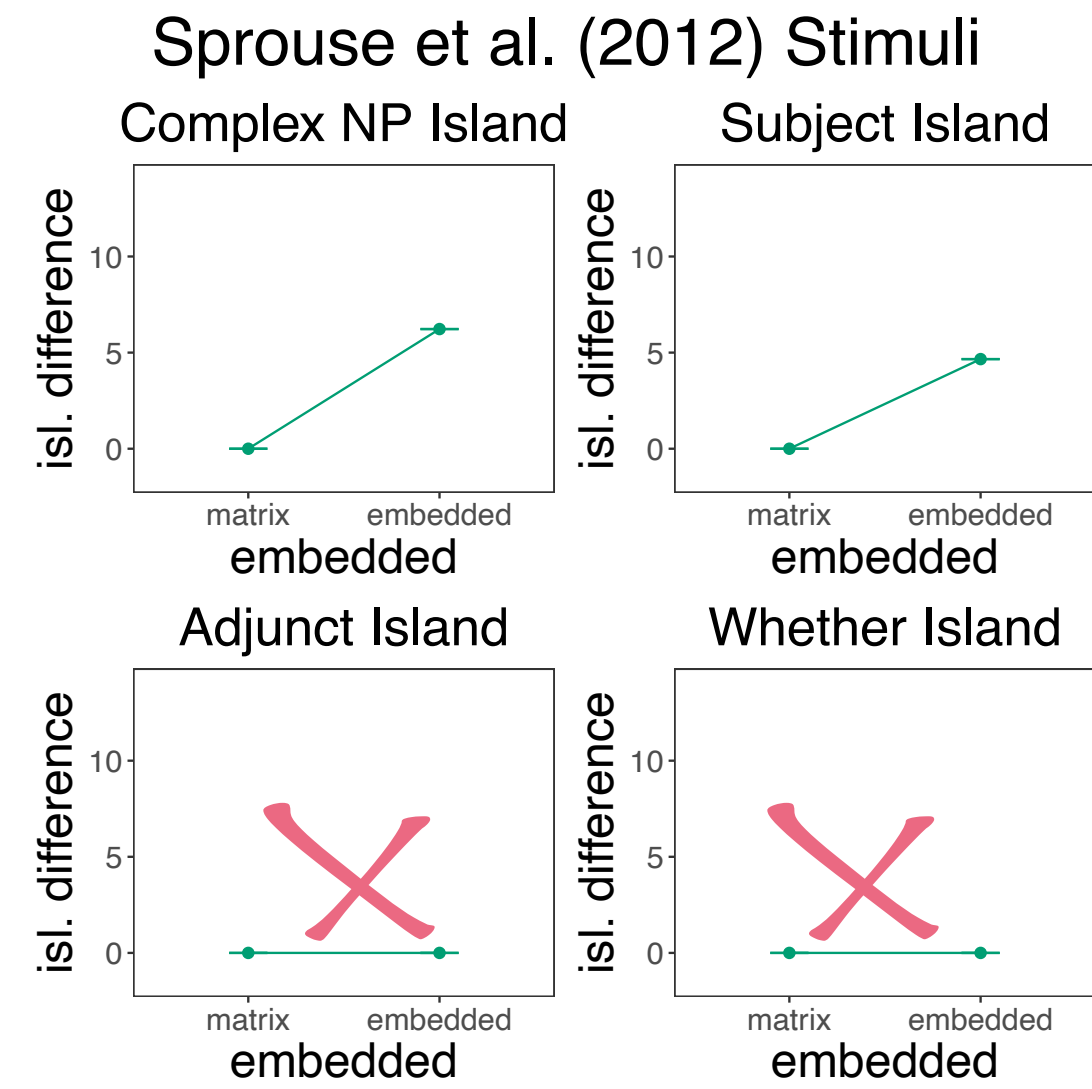
fixed sized chunks baseline

Lexicalized Complementizer Trigram

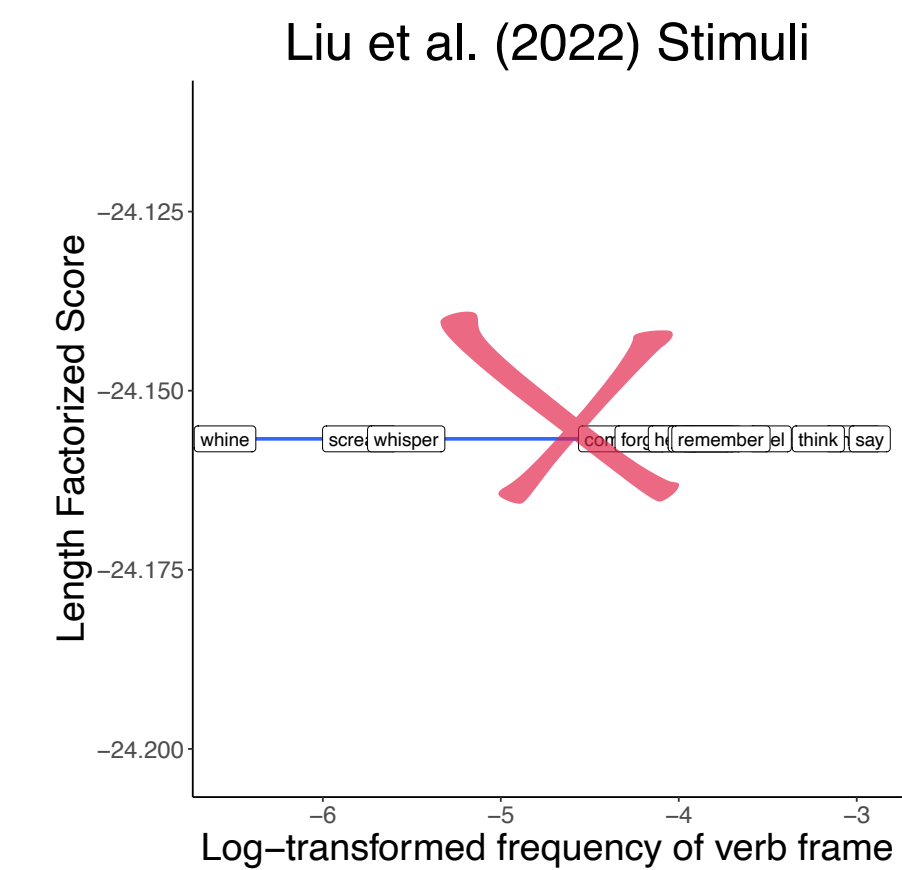
Phrasal Trigram



Longer dependency preferred	Model Prediction
✓	✗
✓	✗
✗	✗
✗	✗
✗	✗
✗	✗
✗	✗
✗	✗
✗	✗

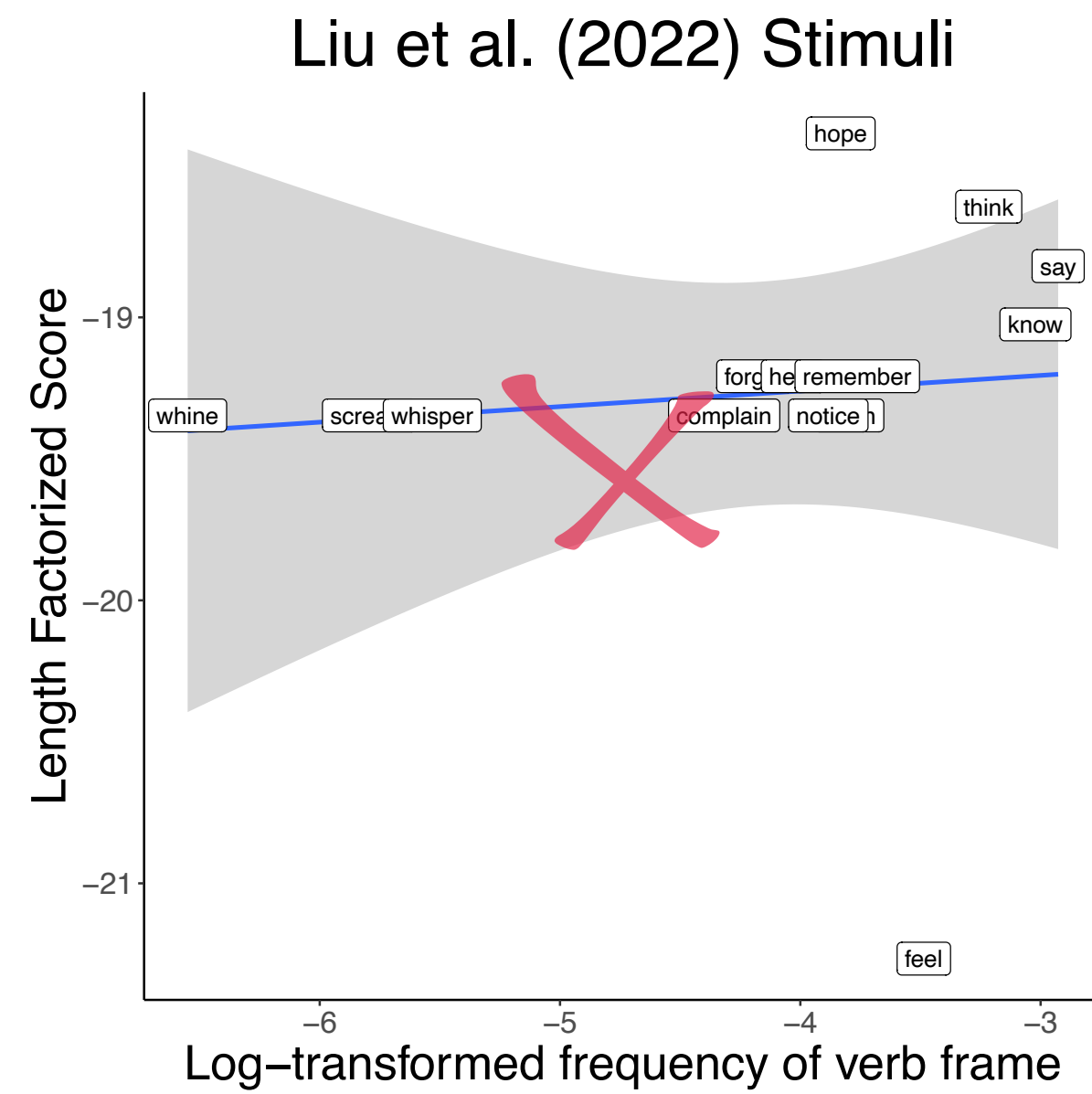


Longer dependency preferred	Model Prediction
✓	✗
✓	✗
✗	✗
✗	✗
✗	✗
✗	✗
✗	✗
✗	✗
✗	✗



variable sized chunks baseline

Adaptor Grammar



Longer dependency preferred Model Prediction

✓	✗
✓	✗
✗	✓
✗	✗
✗	✗
✗	✗
✗	✗
✗	✗
✗	✗



PCFG

Longer dependency preferred Model Prediction

✓	✗
✓	✗
✗	✓
✗	✗
✗	✗
✗	✗
✗	✗
✗	✗
✗	✗



summary

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- We've seen that a modeled learner can acquire adult like *wh*-dependency knowledge by efficiently representing the input

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 - these constraints comes for free with the goal of efficient representation

future directions

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- Making changes to the model input

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 - dense child directed corpora will better approximate the child's input

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future directions

- Making changes to the model input
 - dense child directed corpora will better approximate the child's input
 - give the model full trees
 - not assuming a perfect representation of the input
- connecting this FG approach to other chunking literature

Acquiring

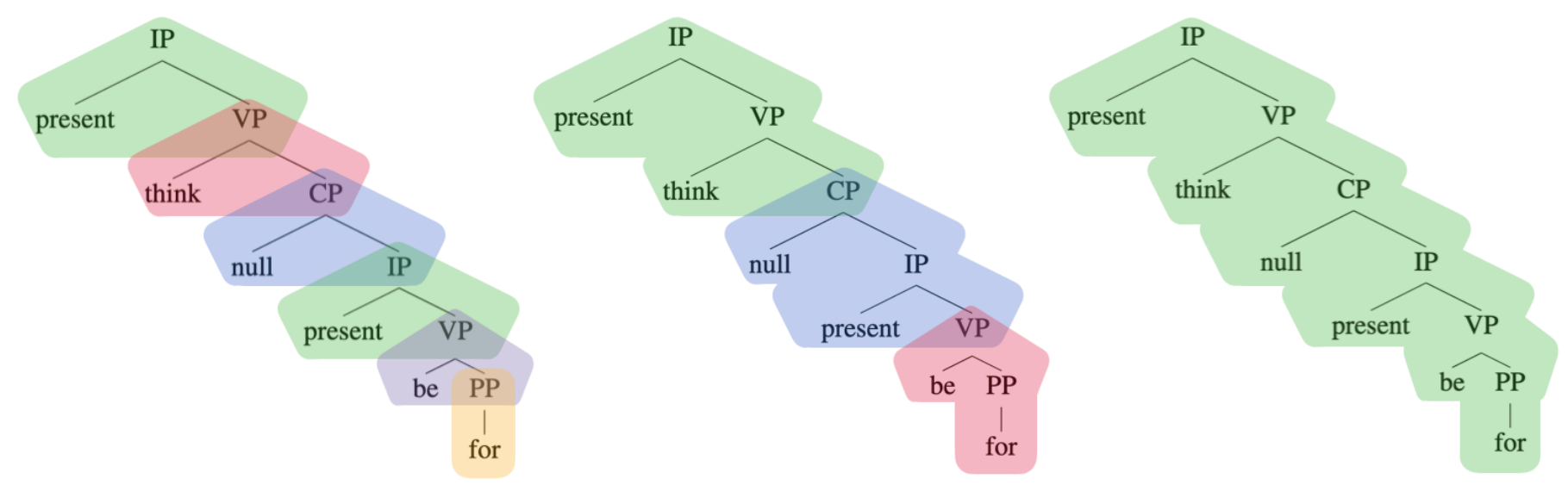


Wh-Dependencies

Who does Jack think the necklace is for?



Efficient Representation



Acquiring

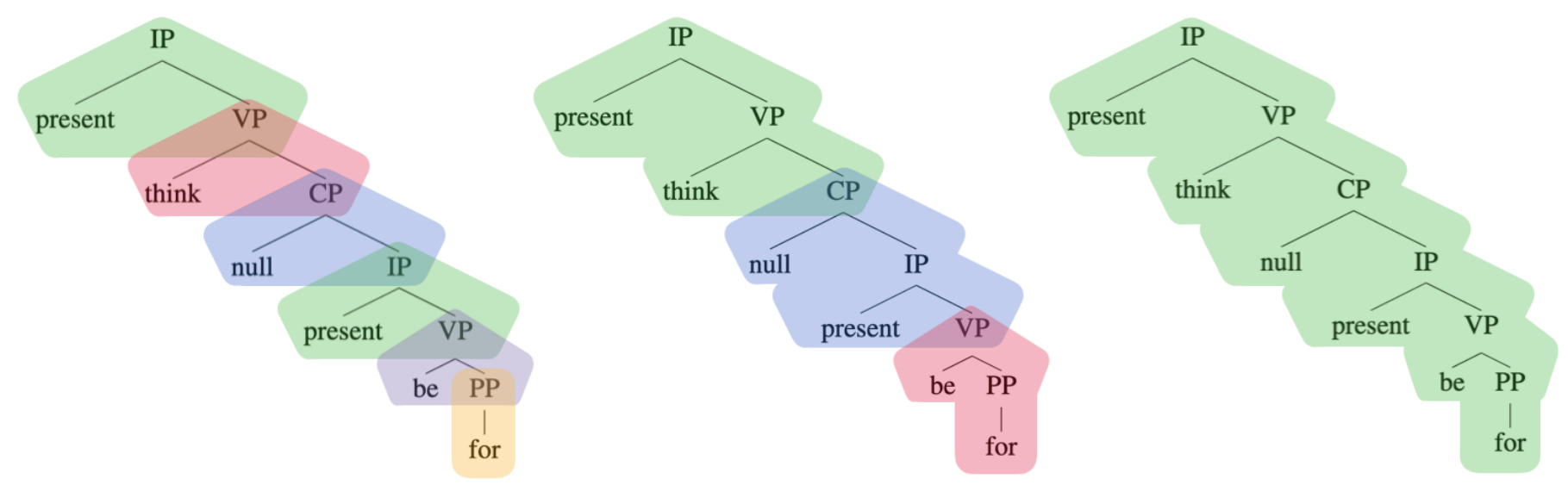


Wh-Dependencies

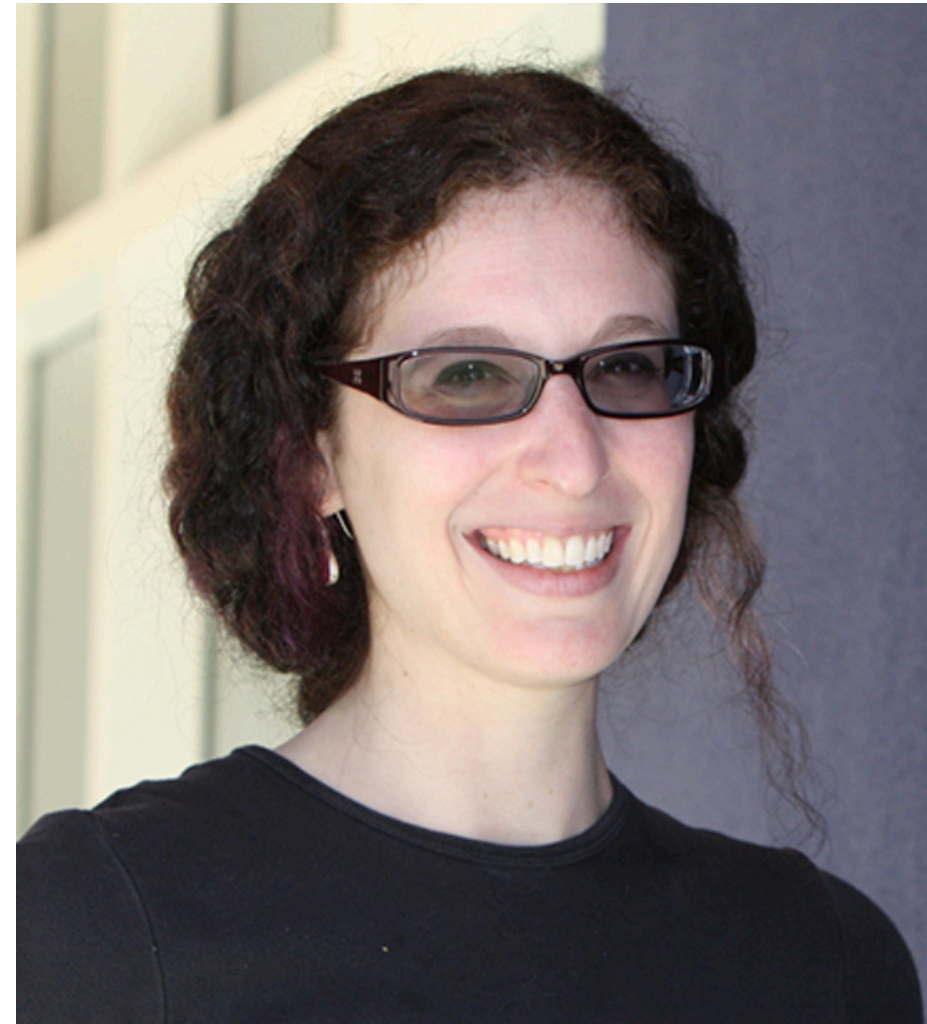
Who does Jack think the necklace is for?



Efficient Representation



thank you!



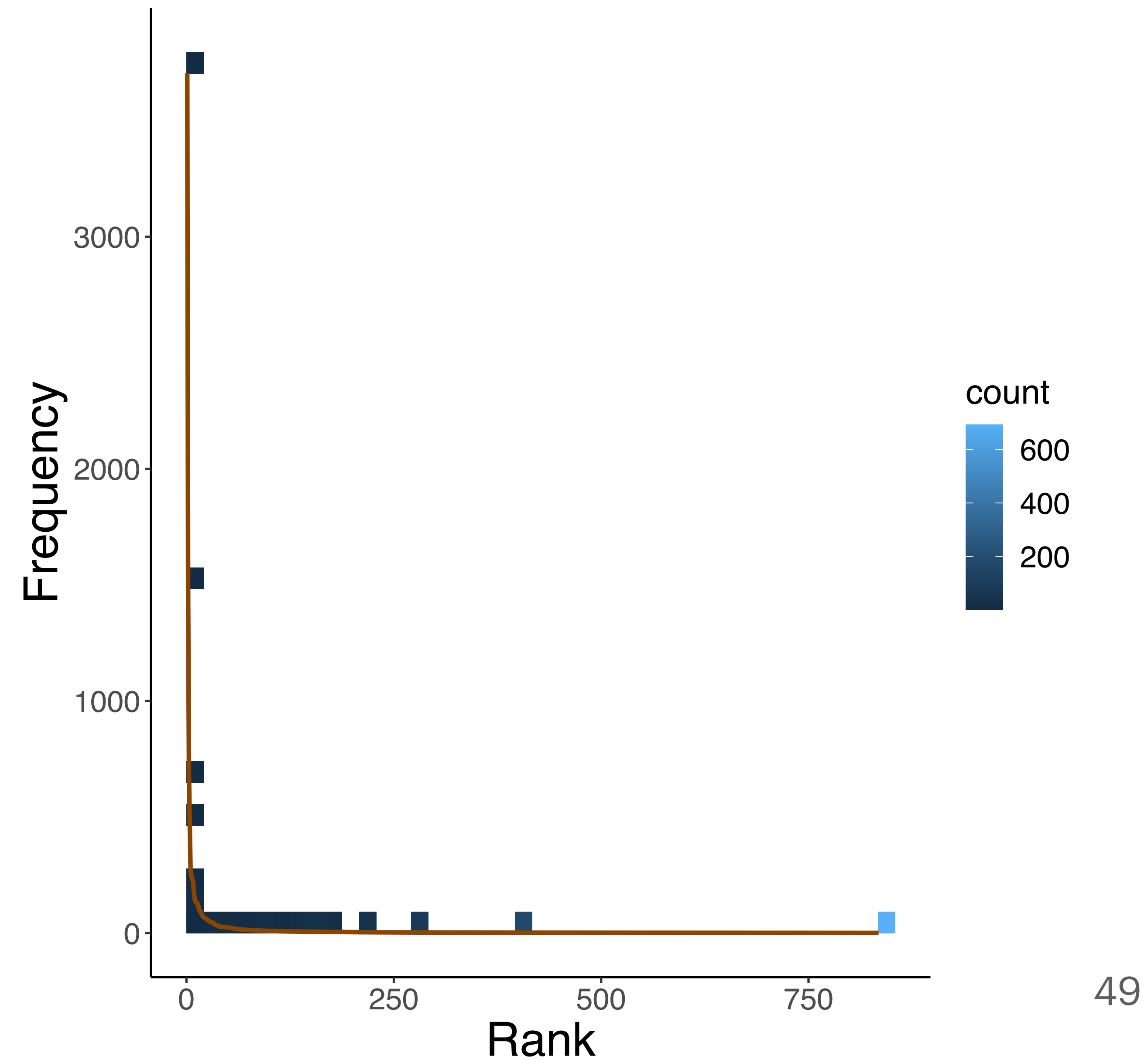
 **Linguistics**
Conference on Language Development

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IN LINGUISTICS

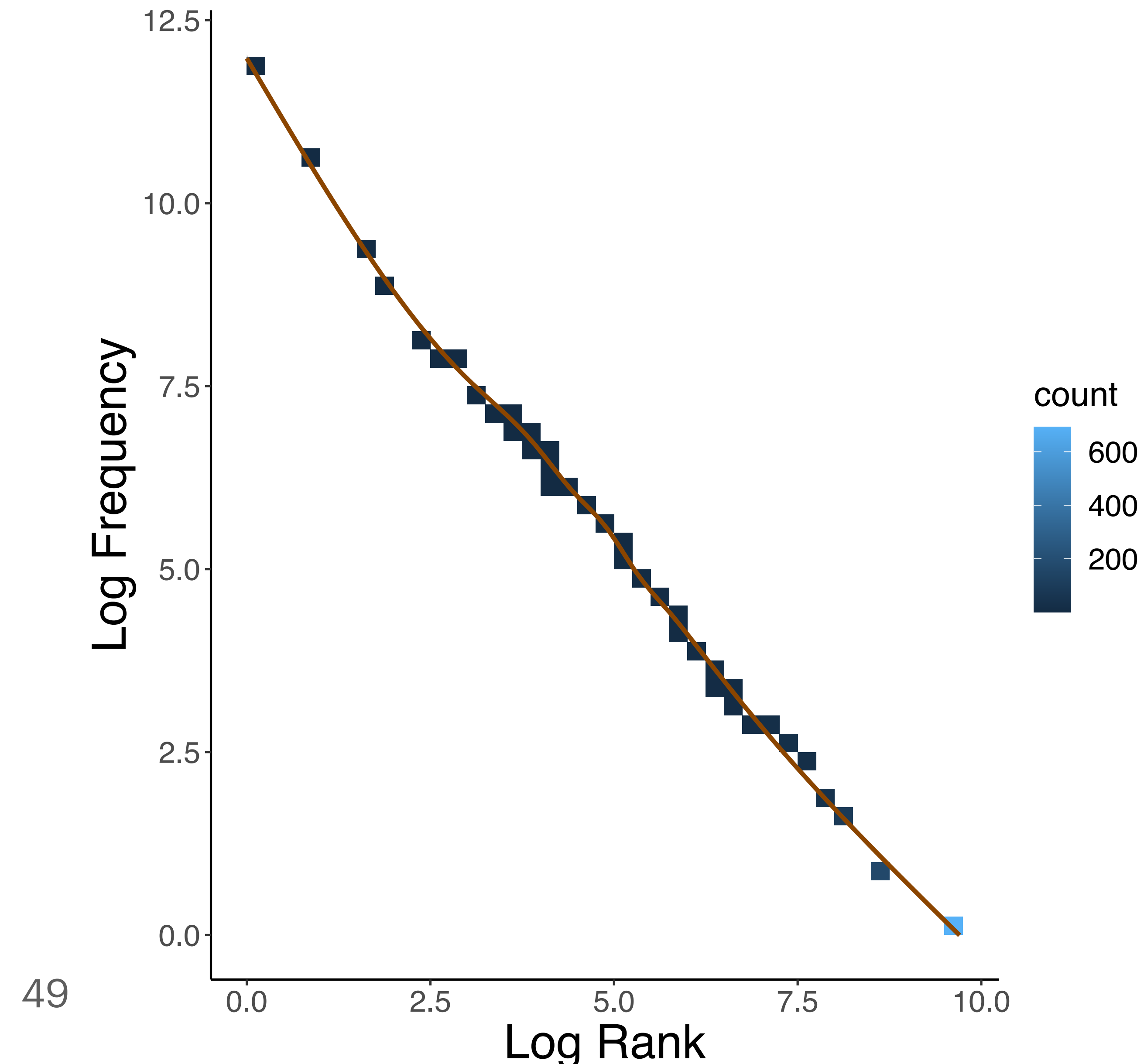
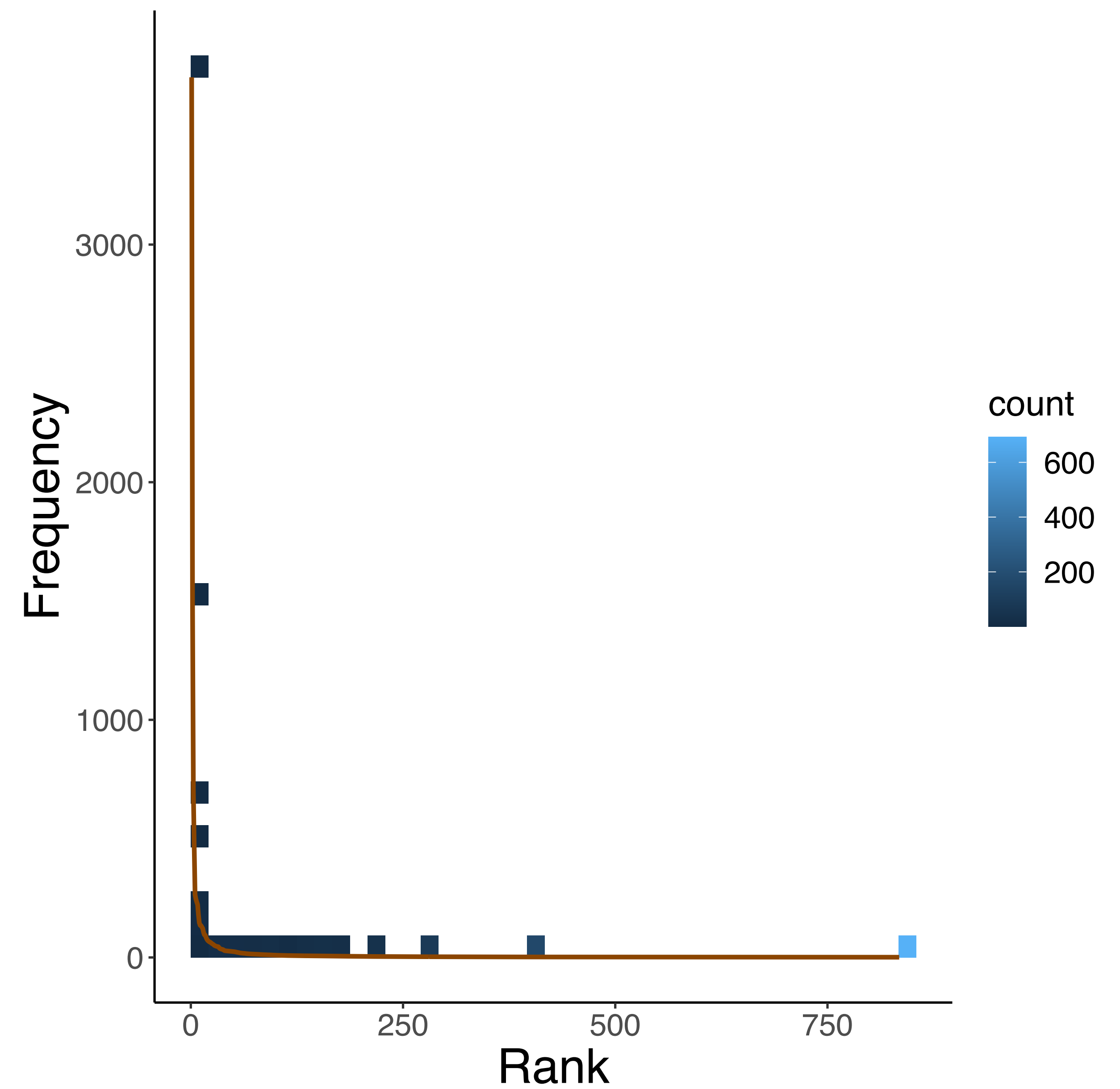
Department of
Language Science
UCI School of Social Sciences

Zipfian Distribution

Zipfian Distribution

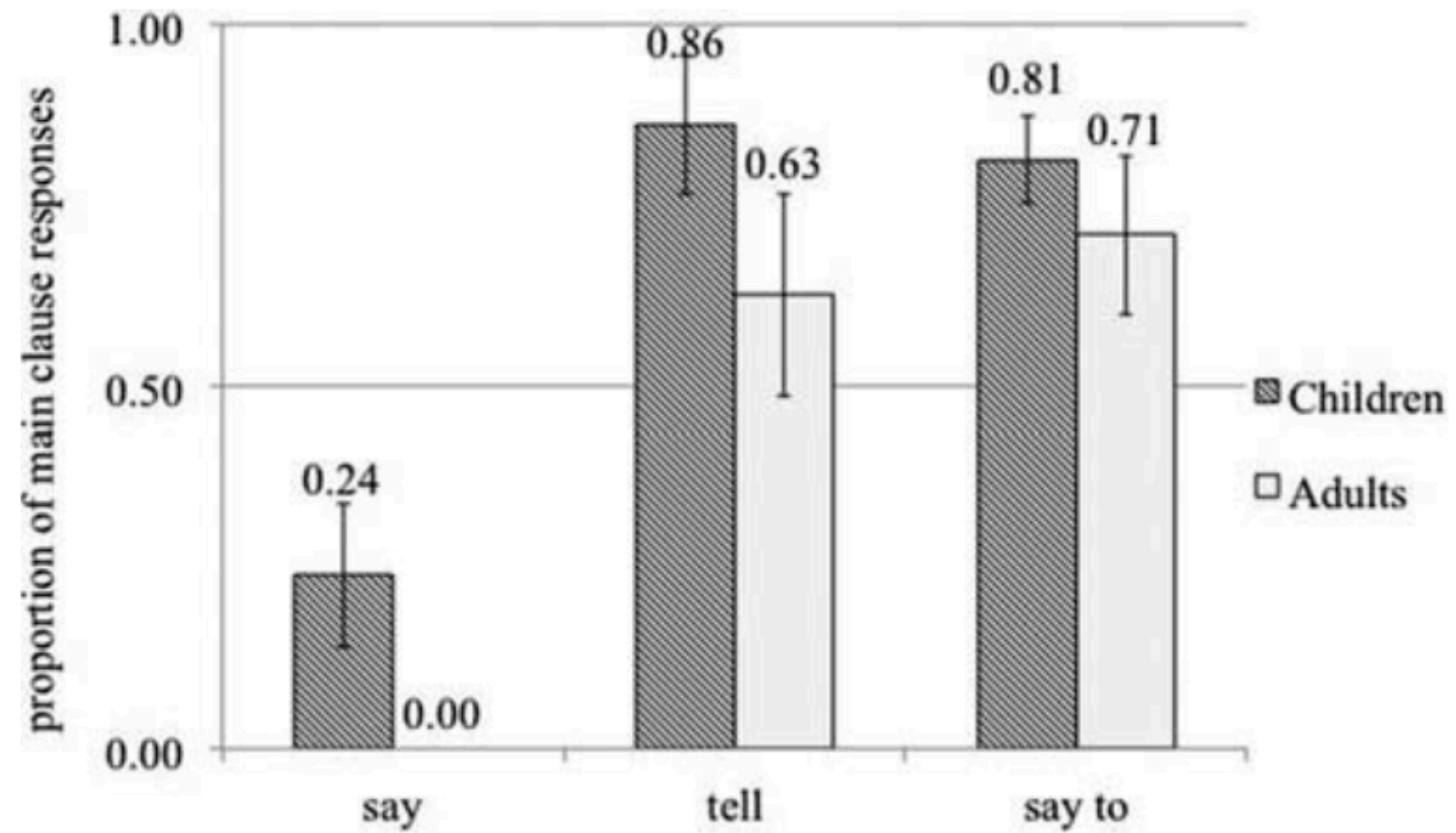


Zipfian Distribution



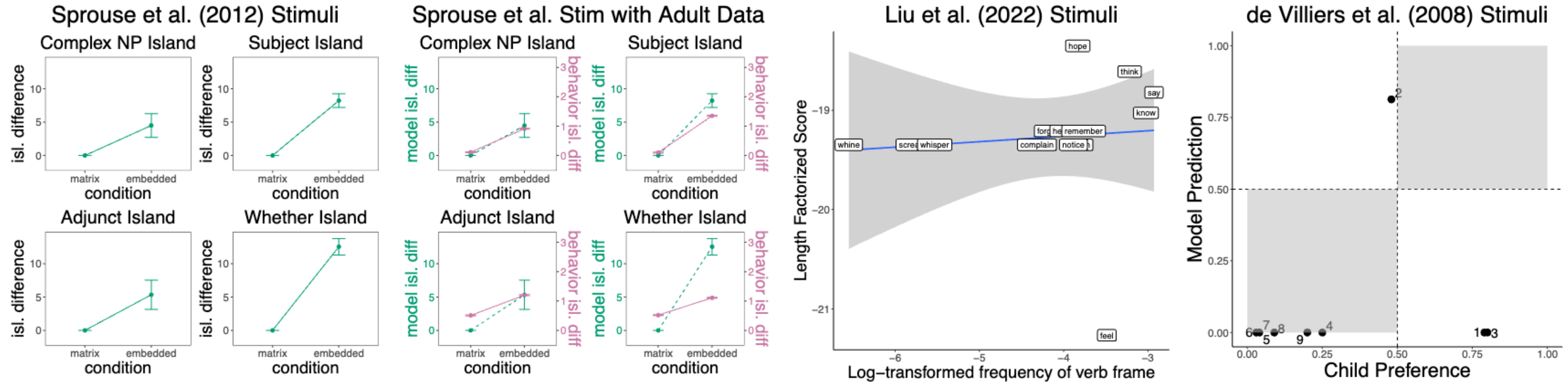
Omaki et al 2014 pattern not captured by syntactic path

- (6) Where did Lizzie {say | tell someone | say to someone} that she was gonna catch butterflies?

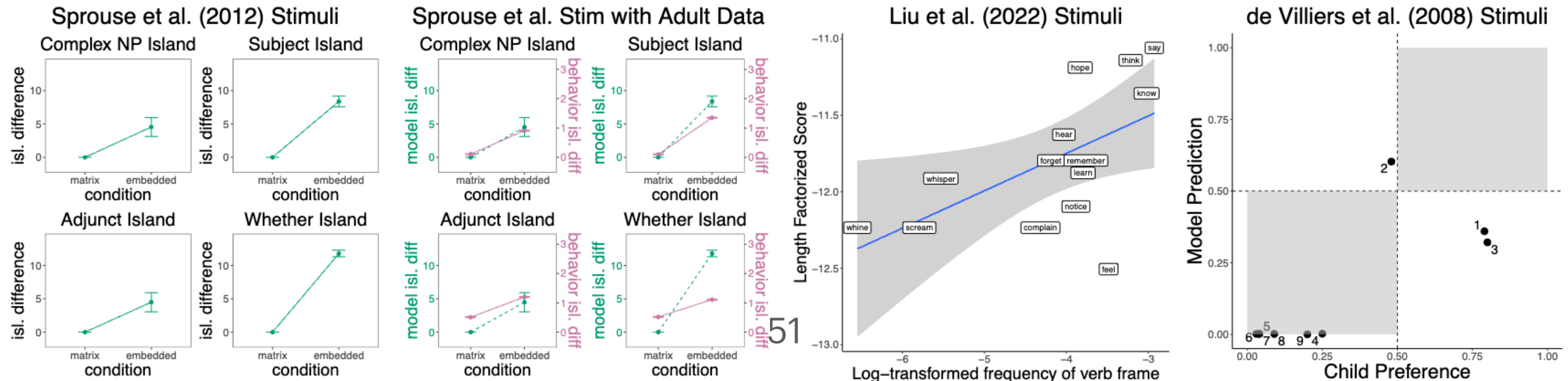


comparison results

Adaptor Grammar Results

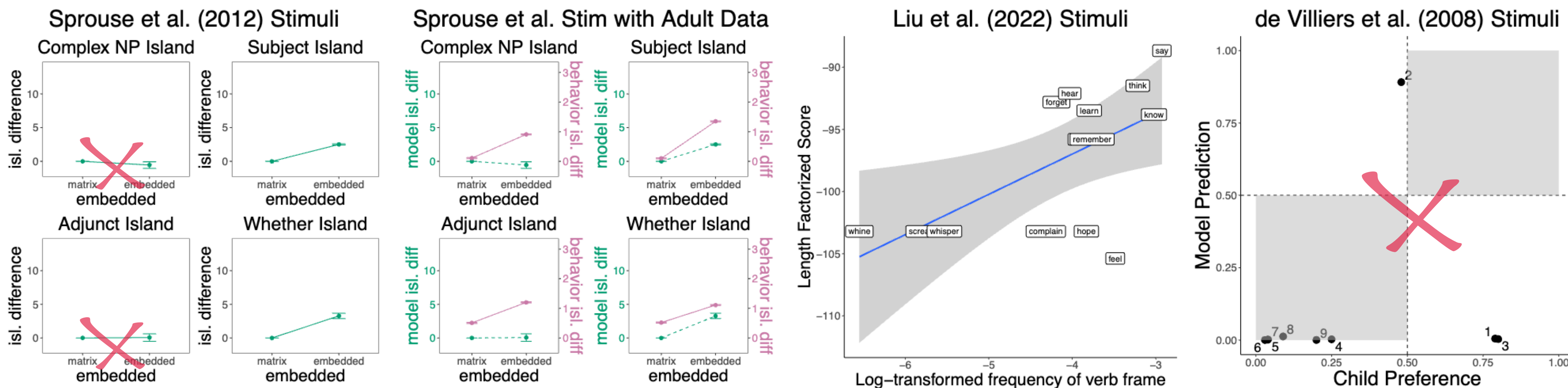


PCFG Results

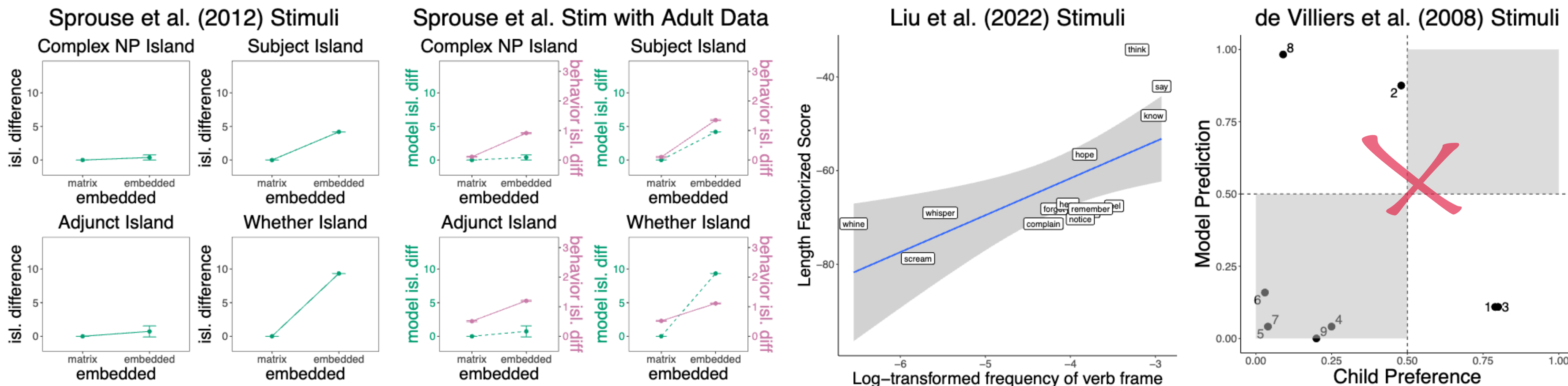


baseline results

Fully Lexicalized Trigram Results

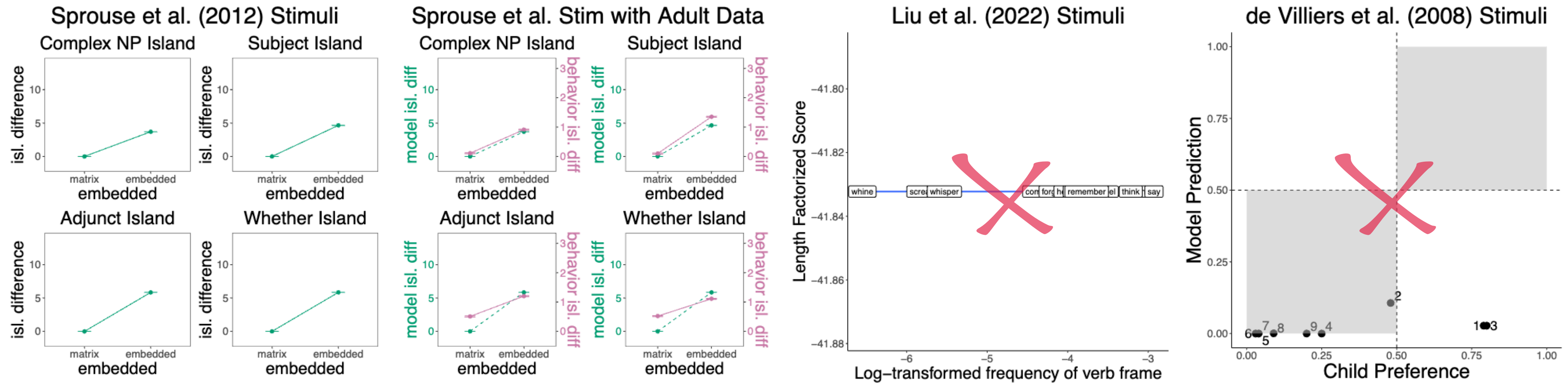


Lexicalized Main Verb Trigram Results



baseline results

Lexicalized Complimentizer Trigram Results



Phrasal Trigram Results

